

Error Correction for Connectomics

Brian Matejek



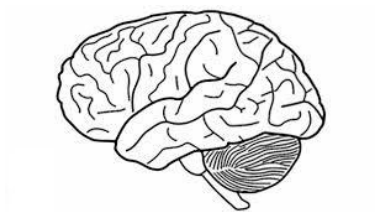
Harvard John A. Paulson
School of Engineering and
Applied Sciences

Visual
Computing
Group



Connectomics

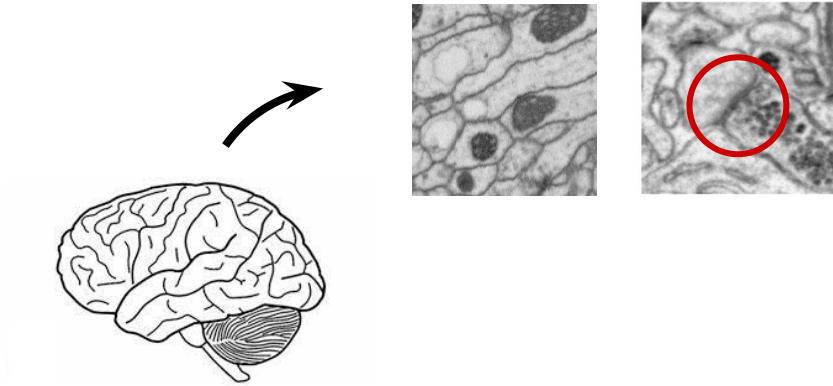
Goal: Extract the wiring diagram from a brain



Connectomics

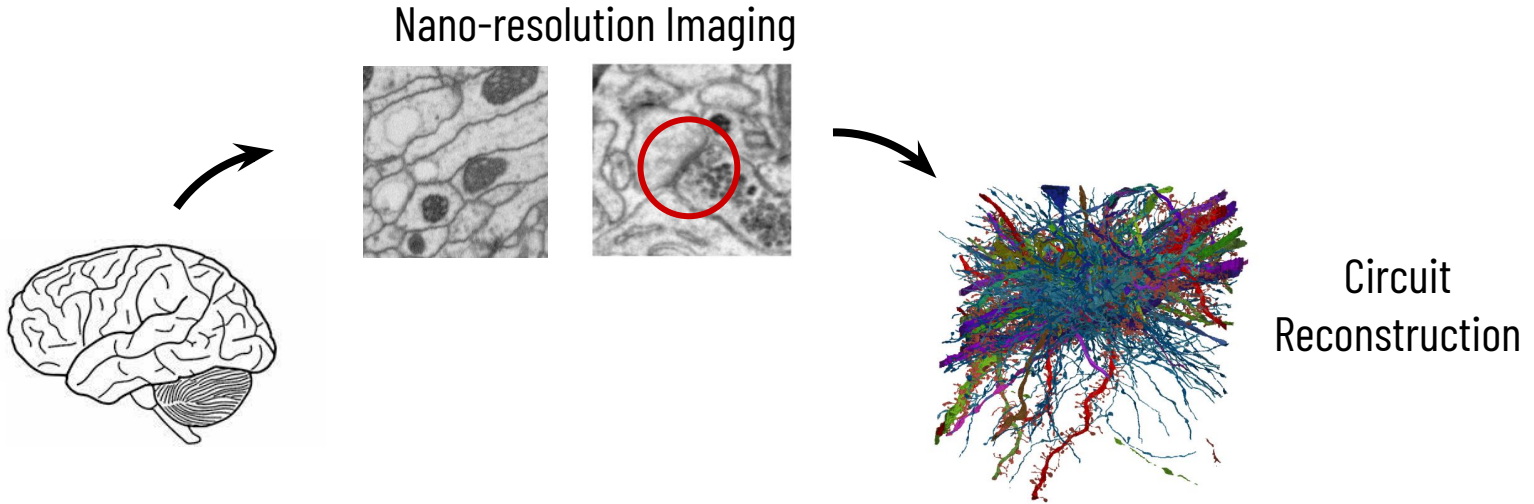
Goal: Extract the wiring diagram from a brain

Nano-resolution Imaging



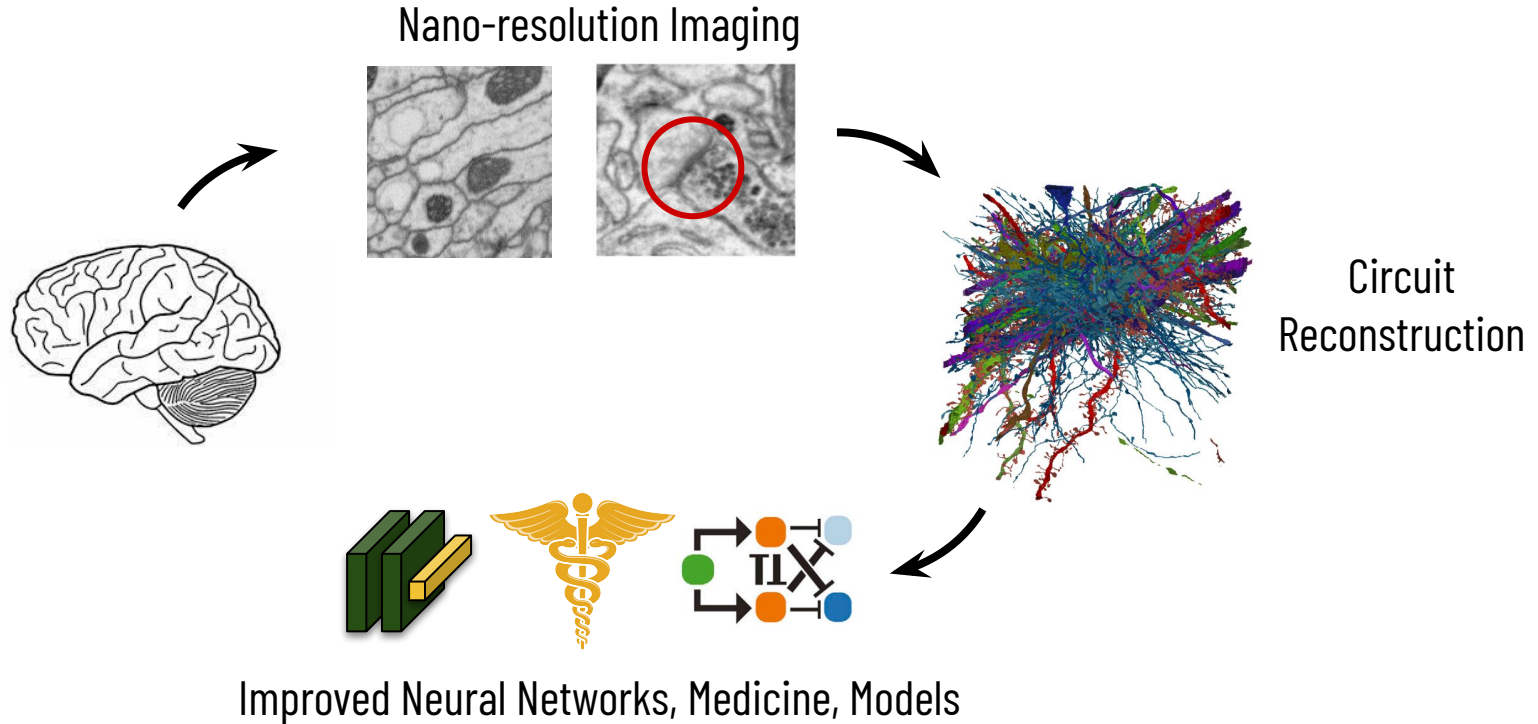
Connectomics

Goal: Extract the wiring diagram from a brain



Connectomics

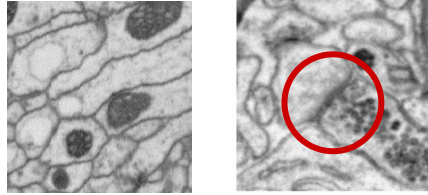
Goal: Extract the wiring diagram from a brain



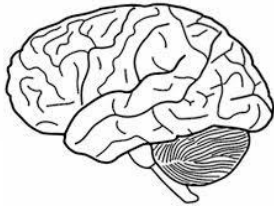
Connectomics

Goal: Extract the wiring diagram from a brain

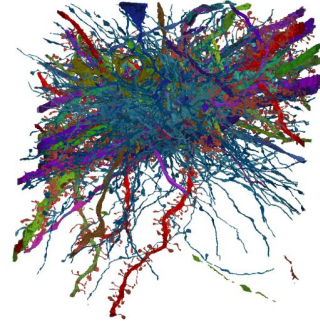
Nano-resolution Imaging



Better
Understanding



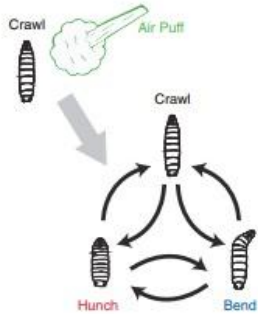
Circuit
Reconstruction



Improved Neural Networks, Medicine, Models

Connectomics

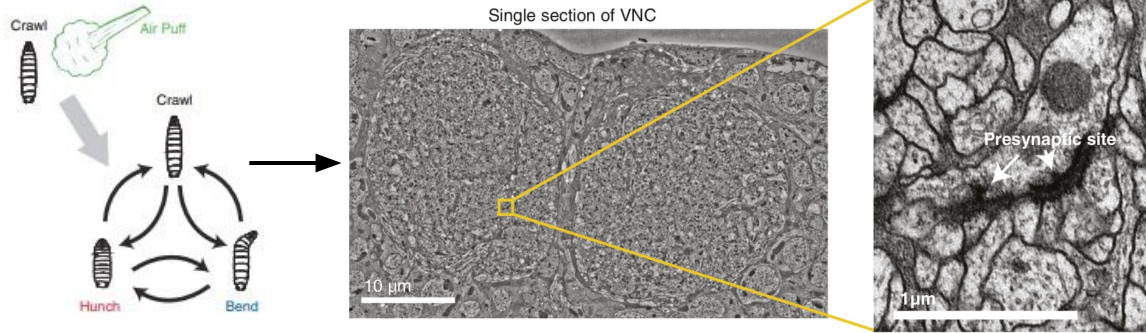
Goal: Extract the wiring diagram from a brain



Behavior

Connectomics

Goal: Extract the wiring diagram from a brain

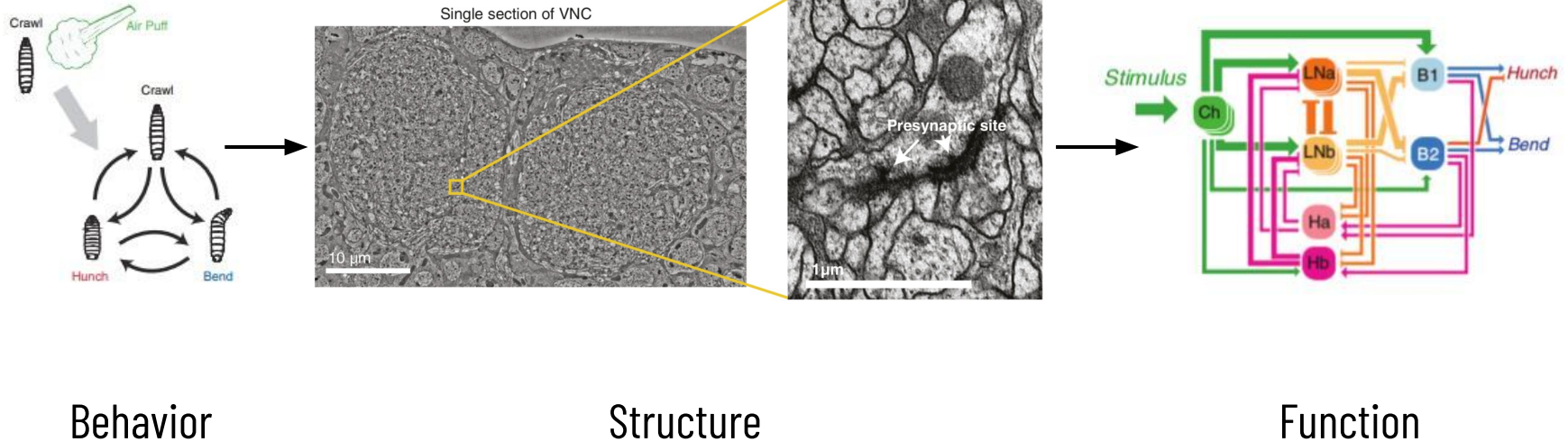


Behavior

Structure

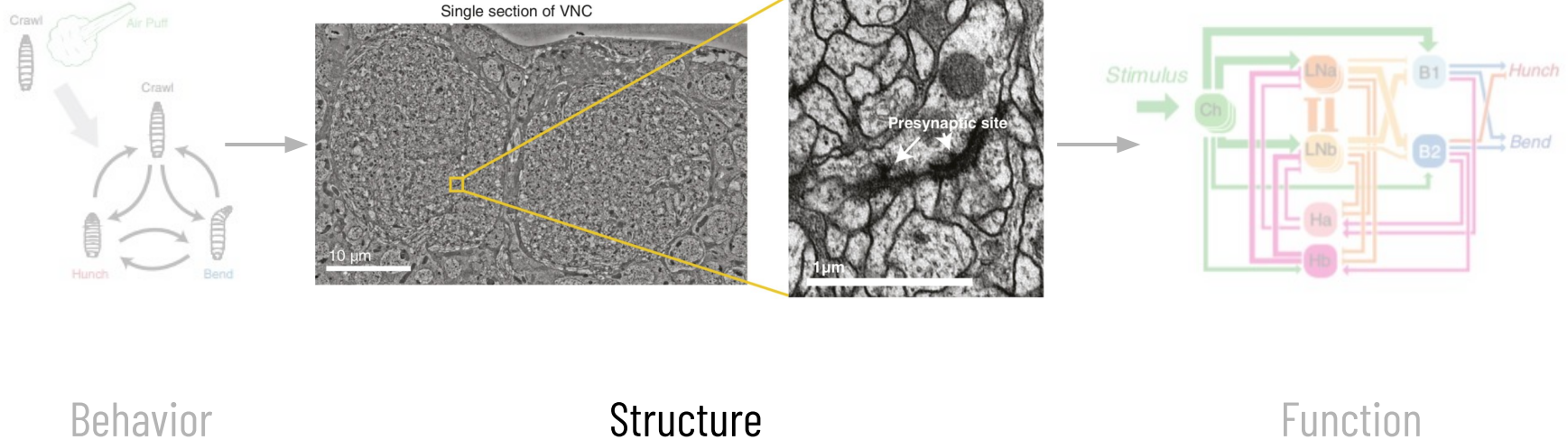
Connectomics

Goal: Extract the wiring diagram from a brain

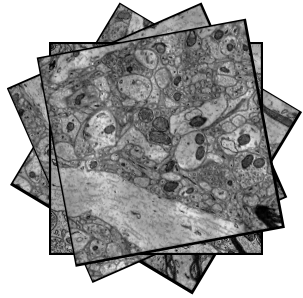


Connectomics

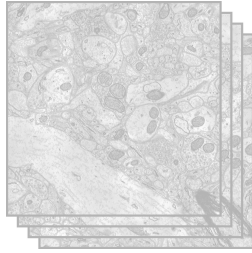
Goal: Extract the wiring diagram from a brain



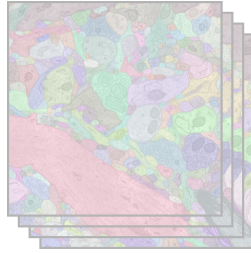
Connectomics Pipeline



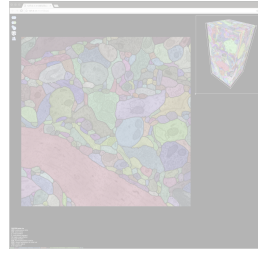
Acquisition



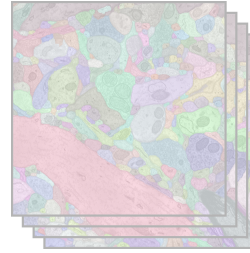
Registration



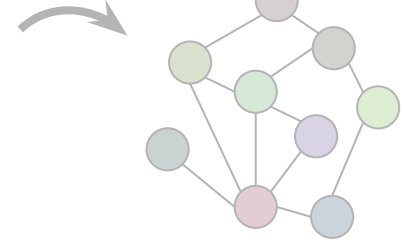
Segmentation



Proofreading



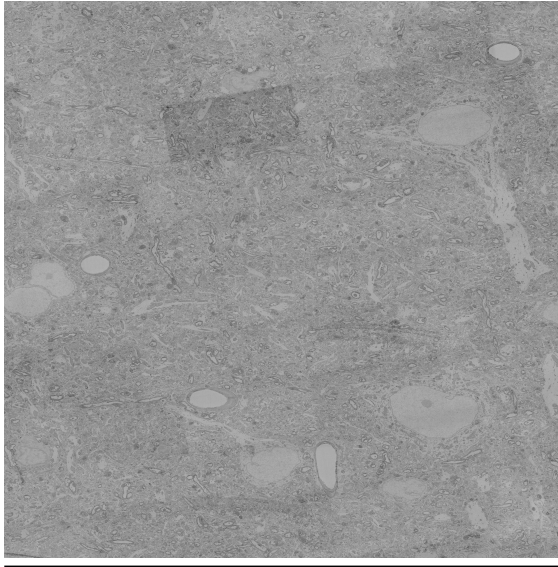
Network Analysis



Suissa-Peleg et al., Automatic Neural Reconstruction from Petavoxel of Electron Microscopy, Microscopy and Microanalysis 2016
Schalek et al., Imaging a 1 mm³ Volume of Rat Cortex Using a MultiBeam SEM, Microscopy and Microanalysis, 2016

Image Acquisition

Multi-beam electron microscopes collect 1 TB of raw image data every hour

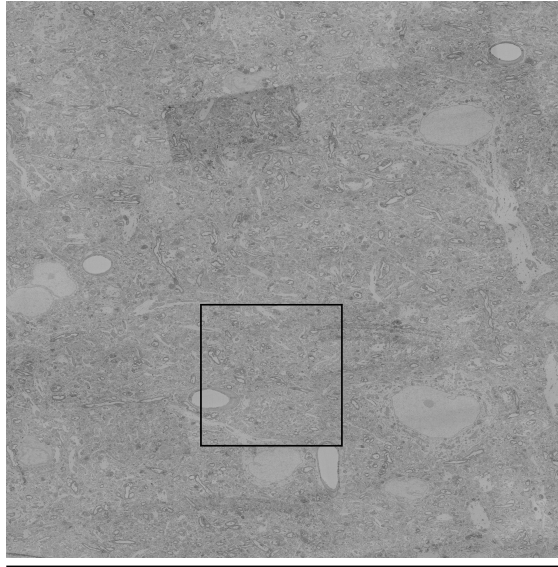


100 μm

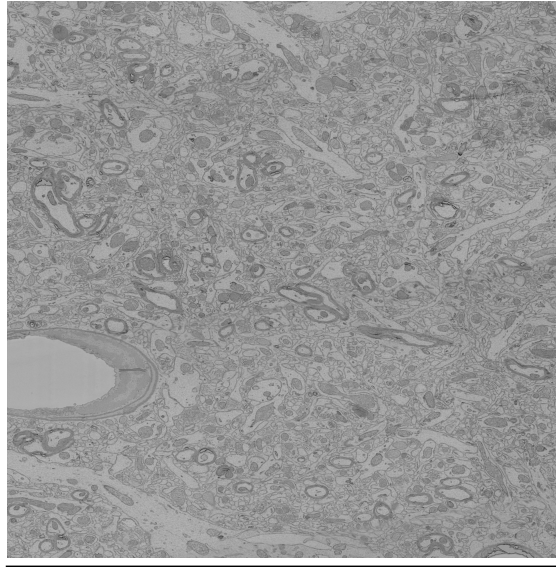
Image Acquisition

Multi-beam electron microscopes collect 1 TB of raw image data every hour

Can image 1 mm^3 of image data (2 PB) in 6 months



100 μm

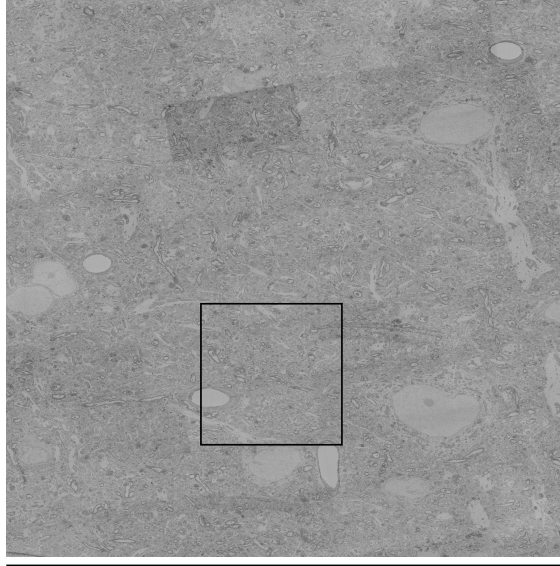


25 μm

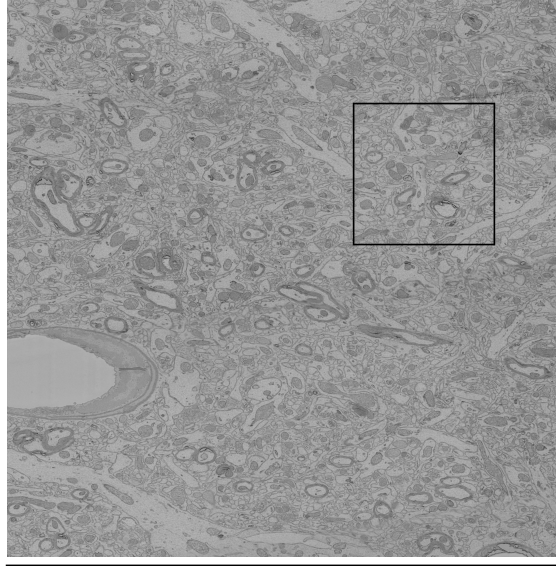
Image Acquisition

Multi-beam electron microscopes collect 1 TB of raw image data every hour

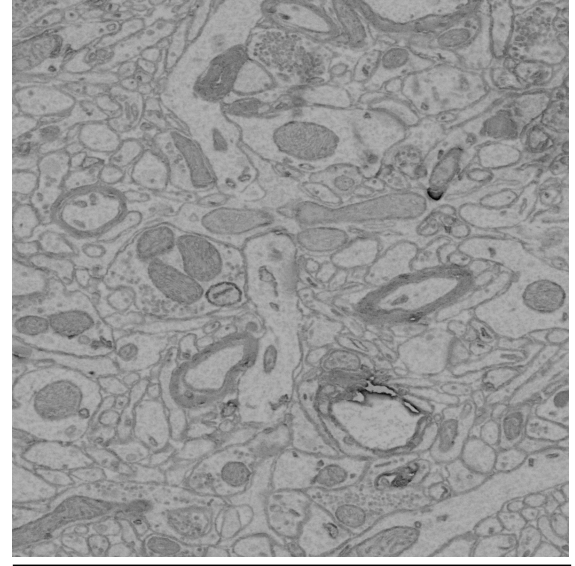
Can image 1 mm³ of image data (2 PB) in 6 months



100 μm

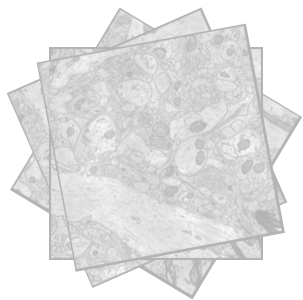


25 μm

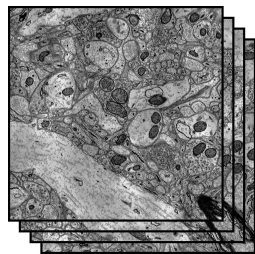


6250 nm

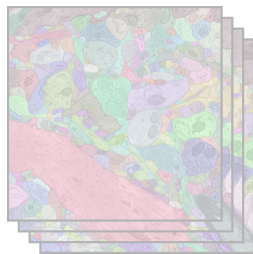
Connectomics Pipeline



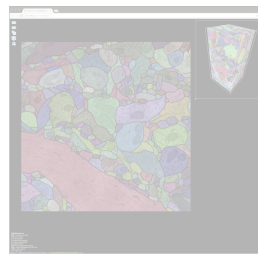
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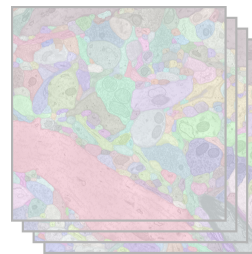
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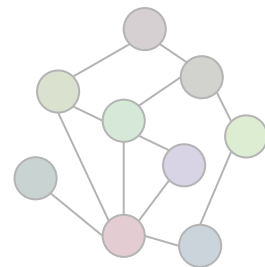
Segmentation



Proofreading

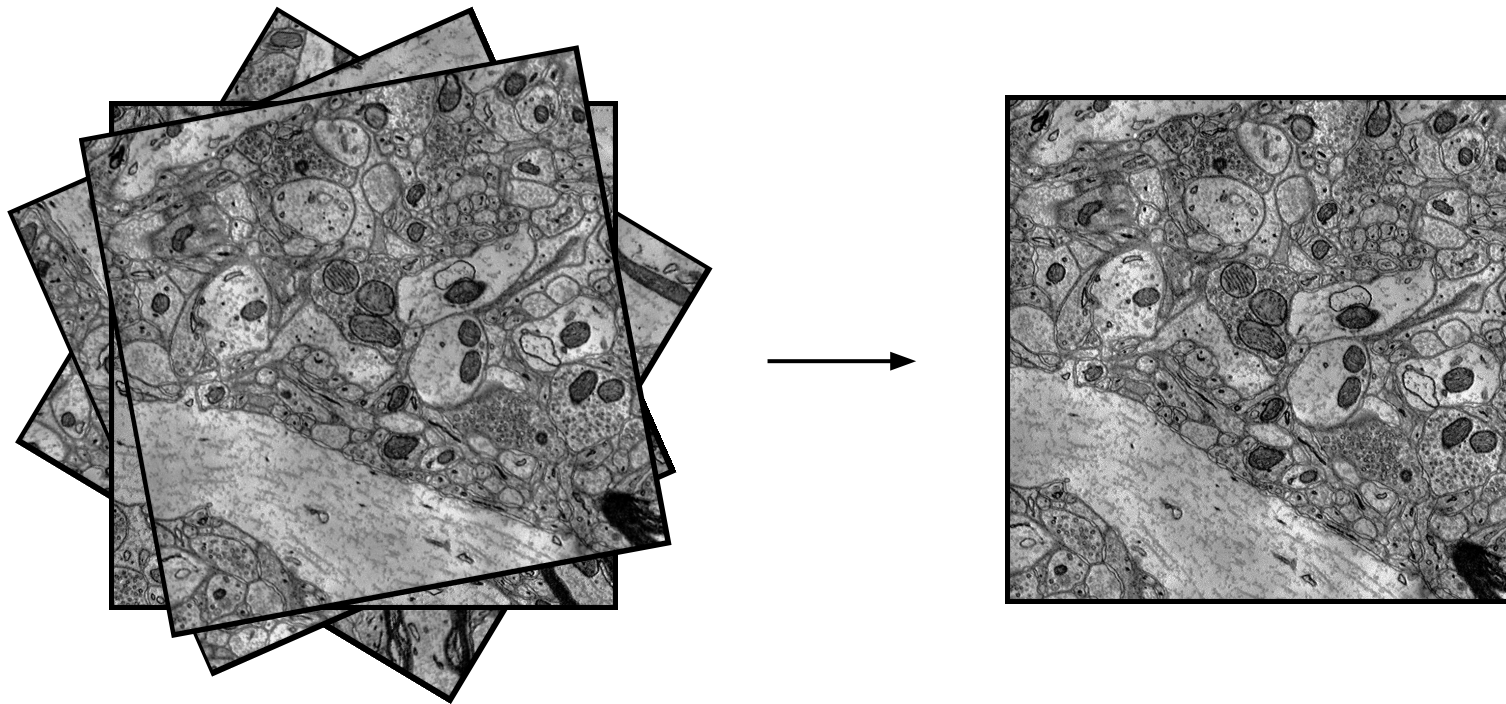


Network Analysis

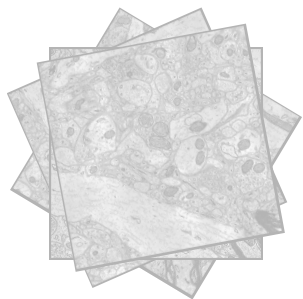


Saalfeld et al., Elastic Volume Reconstruction from Series of Ultra-thin Microscopy Sections, Nature 2012
Khairy et al., Joint Deformable Registration of Large EM Image Volumes: A Matrix Solver Approach, 2018

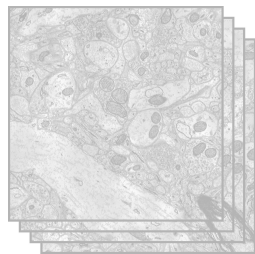
Registration



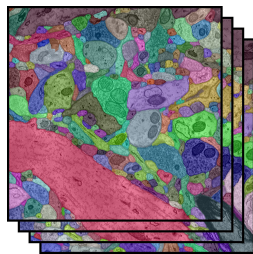
Connectomics Pipeline



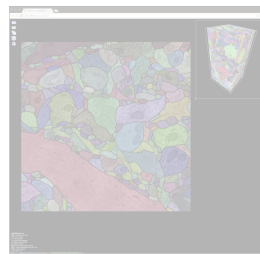
Acquisition



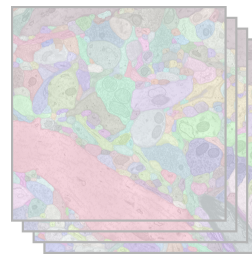
Registration



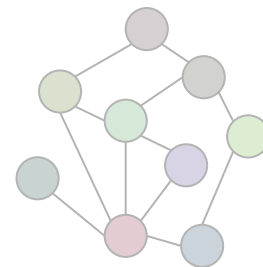
Segmentation



Proofreading



Network Analysis



Nunez-Iglesias et al., Machine Learning of Hierarchical Clustering to Segment 2D and 3D Images, PLoS ONE 2014

Cicek et al., 3D U-Net: Learning Dense Volumetric Segmentation from Sparse Annotation, MICCAI 2016

Januszewski et al., Flood-Filling Networks, 2016

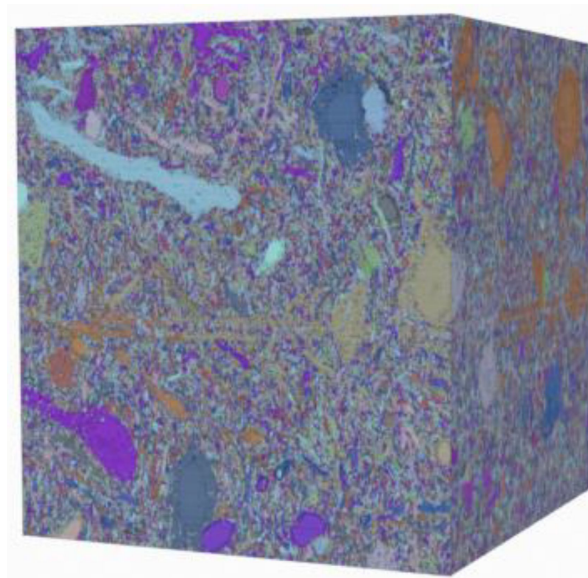
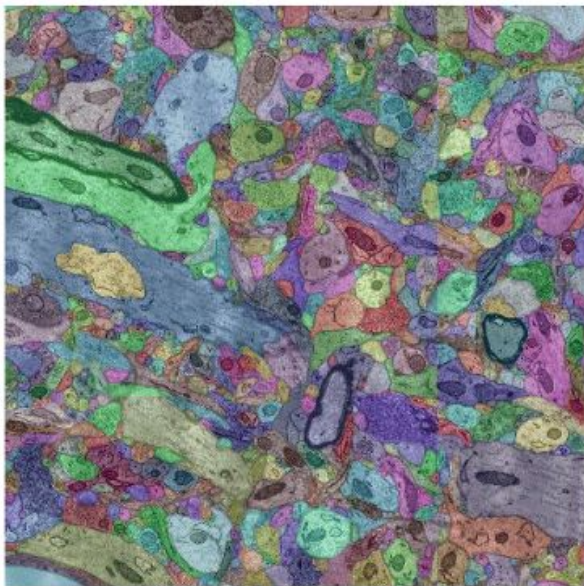
Zeng et al., DeepEM3D: Approaching Human-Level Performance on 3D Anisotropic EM Image Segmentation, Bioinformatics 2017

Pape et al., Solving Large Multicut Problems for Connectomics via Domain Decomposition, ICCV 2017

Lee et al., Superhuman Accuracy on the SNEMI3D Connectomics Challenge, 2017

Label Volumes

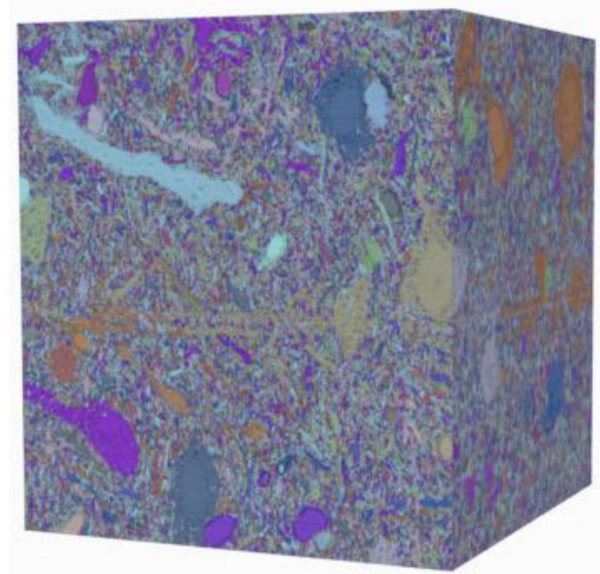
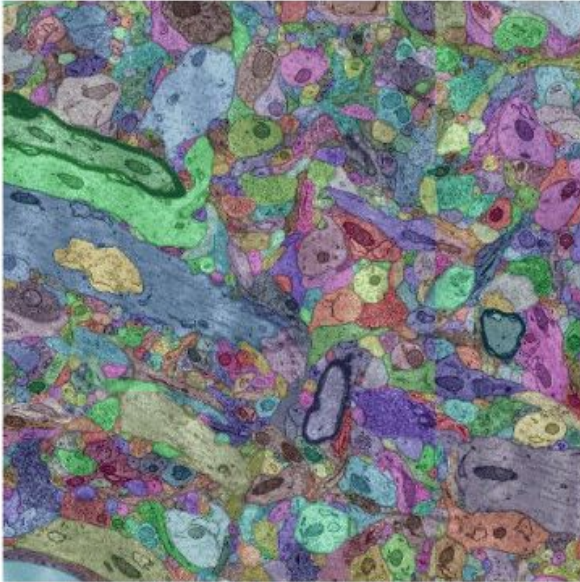
Two voxels have the same label only if they belong to the same neuron



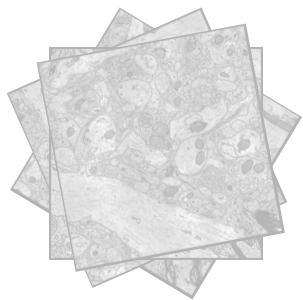
Label Volumes

Two voxels have the same label only if they belong to the same neuron

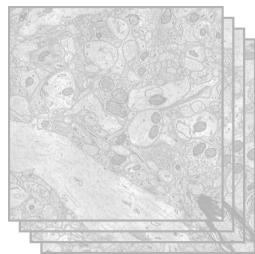
Typically use 32 or 64 bits per voxel to label each segment uniquely



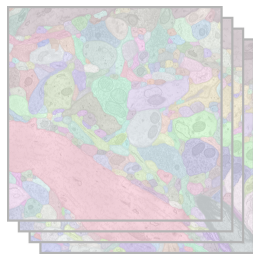
Connectomics Pipeline



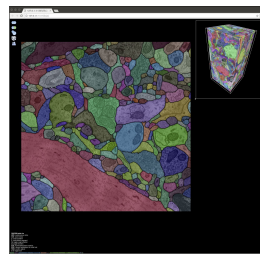
Acquisition



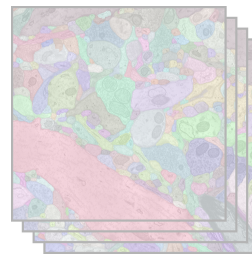
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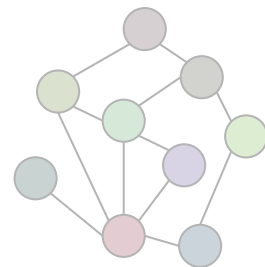
Segmentation



Proofreading



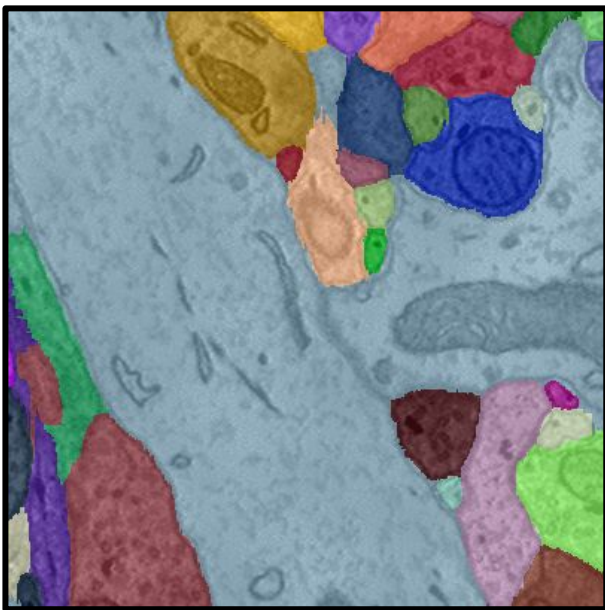
Network Analysis



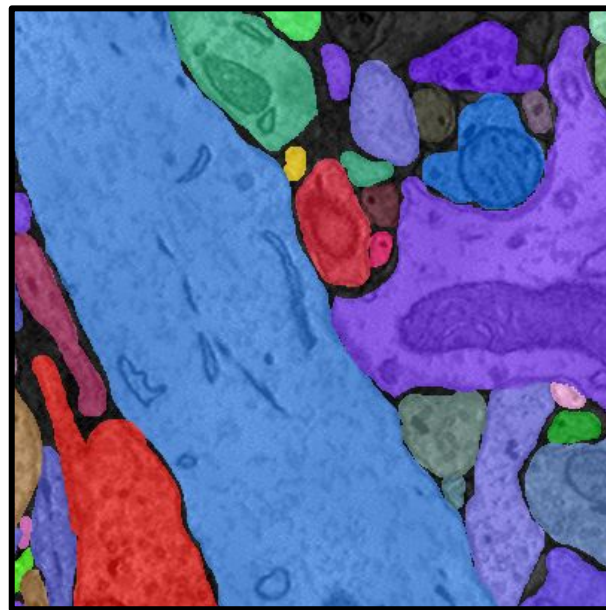
Haehn et al., Design and Evaluation of Interactive Proofreading Tools for Connectomics, IEEE VIS 2014
Zung et al., An Error Detection and Correction Framework for Connectomics, NIPS 2017
Haehn et al., Guided Proofreading of Automatic Segmentations for Connectomics, CVPR 2018

Merge Errors

Automatic Segmentation

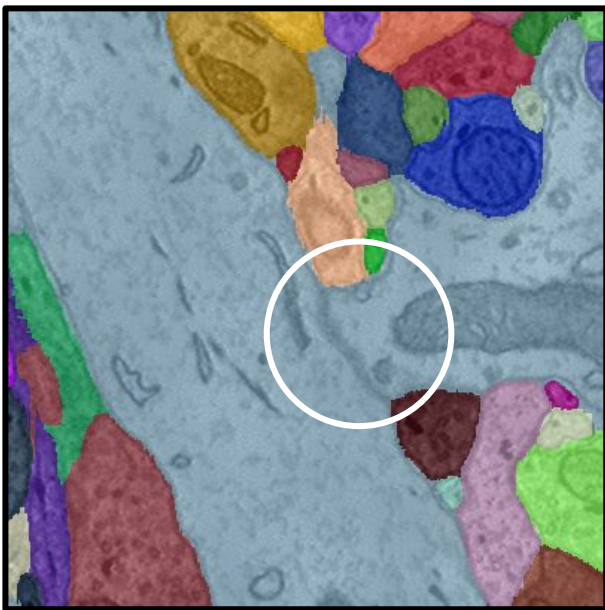


Ground Truth

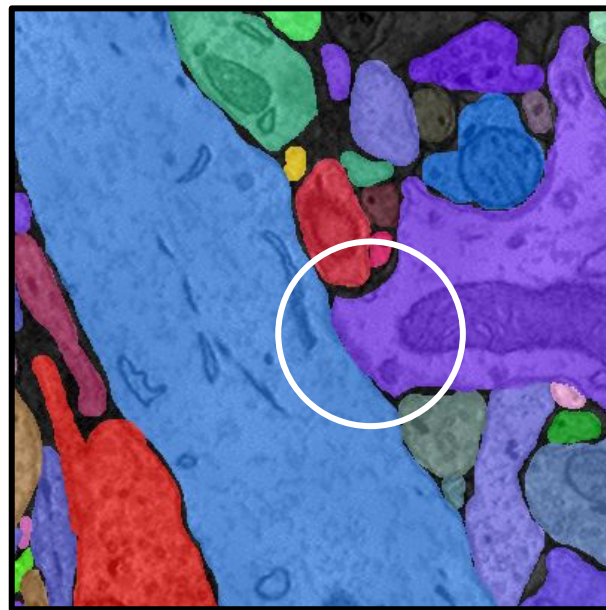


Merge Errors

Automatic Segmentation

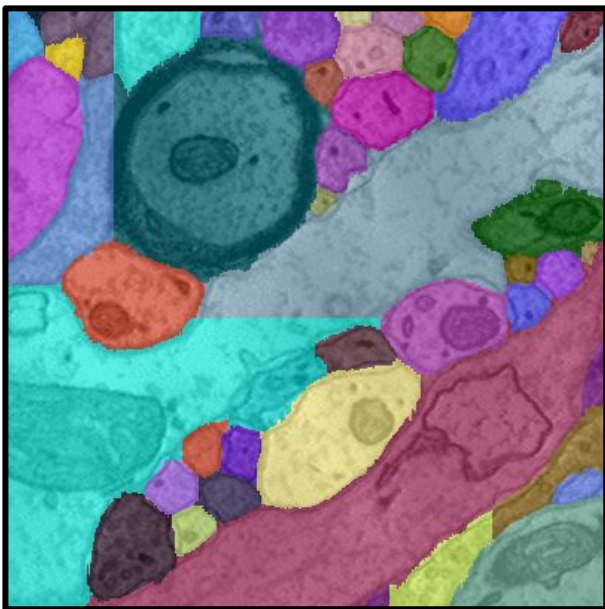


Ground Truth

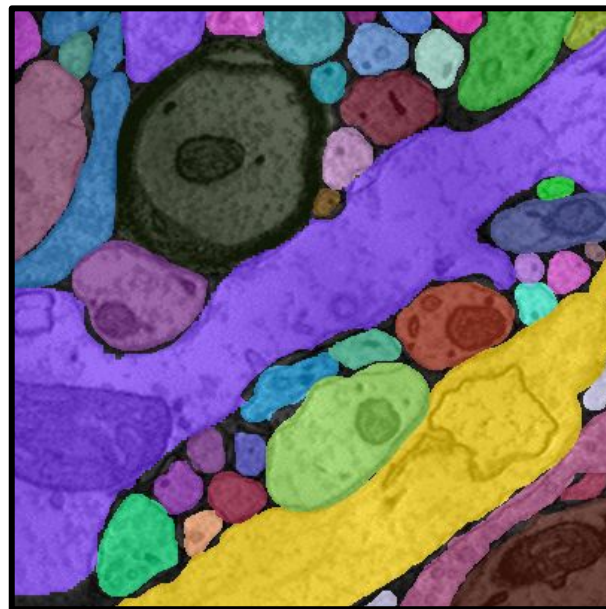


Split Errors

Automatic Segmentation

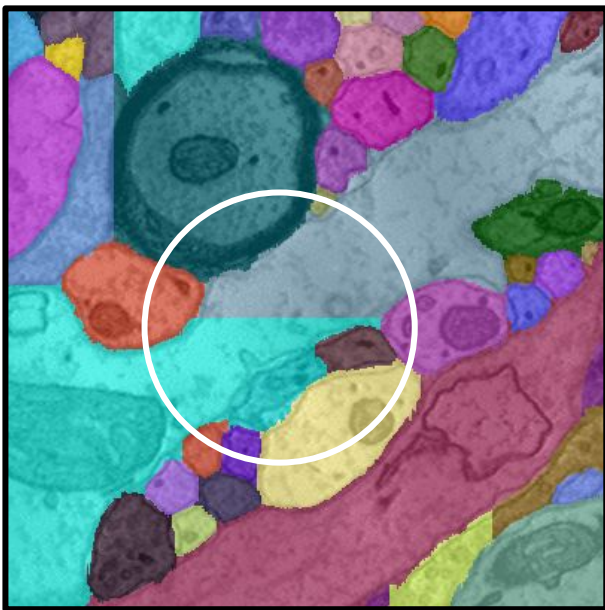


Ground Truth

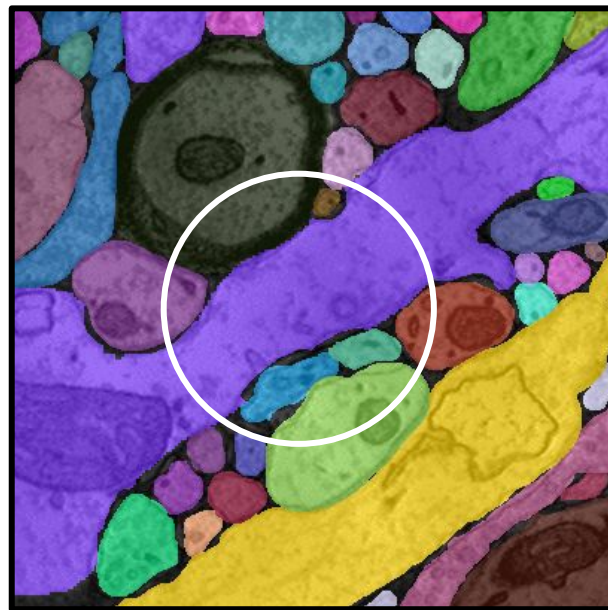


Split Errors

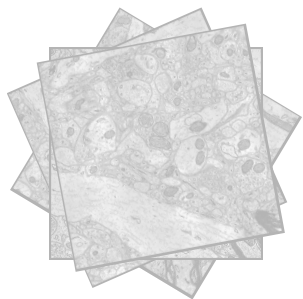
Automatic Segmentation



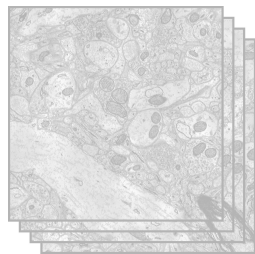
Ground Truth



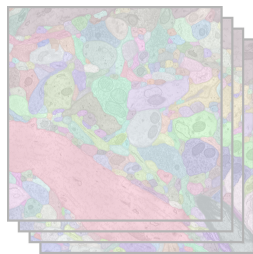
Connectomics Pipeline



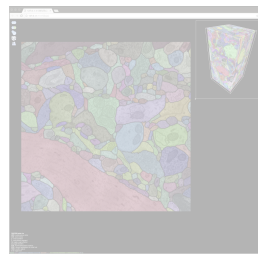
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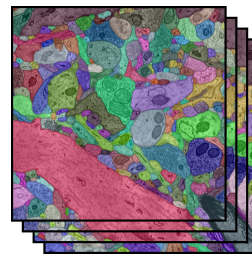
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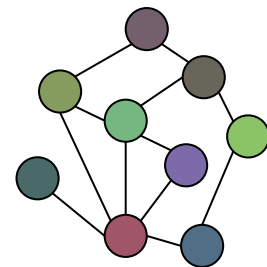
Segmentation



Proofreading



Network Analysis

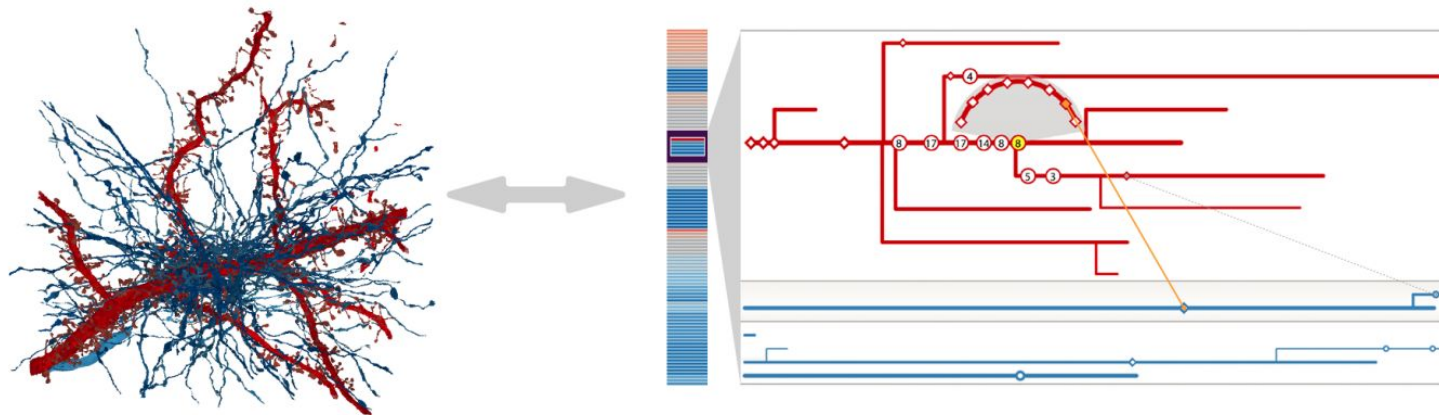


Sorger et al., neuroMAP - Interactive Graph-Visualization of the Fruit Fly's Neural Circuit, BioVIS 2013

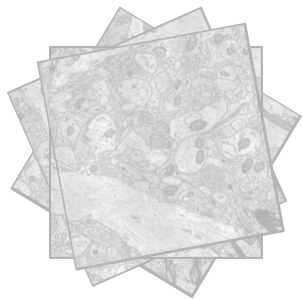
Al-Awami et al., NeuroLines: A Subway Map Metaphor for Visualizing Nanoscale Neuronal Connectivity, IEEE VIS 2014

Haehn et al., Scalable Interactive Visualization for Connectomics, MDPI Informatics 2017

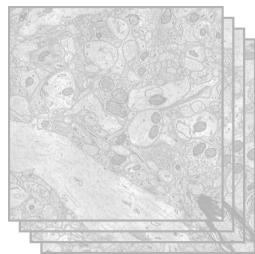
Network Analysis



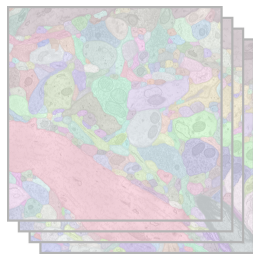
Connectomics Pipeline



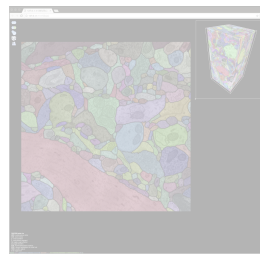
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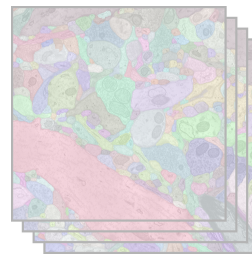
Registration



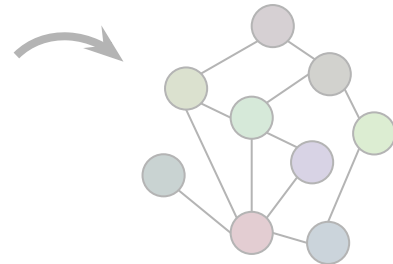
Segmentation



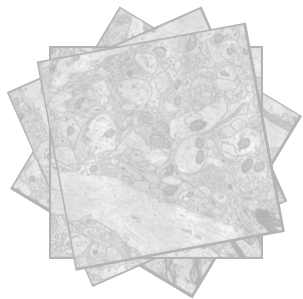
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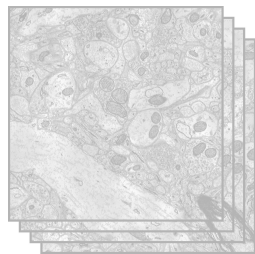
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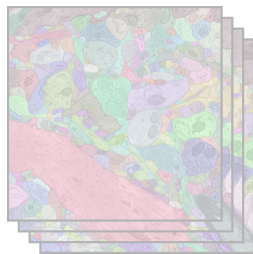
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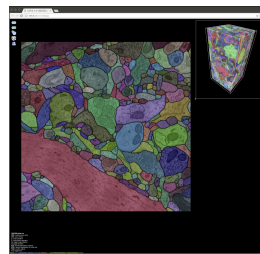
Acquisition



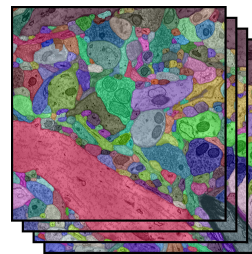
Registration



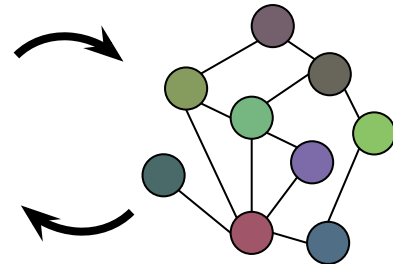
Segmentation



Proofreading



Network-Level Correction



Biologically-Constrained Graphs for Global Connectomics Reconstruction

Brian Matejek¹, Daniel Haehn¹, Haidong Zhu², Donglai Wei¹, Toufiq Parag³, Hanspeter Pfister¹

¹Harvard University

²Tsinghua University

³Comcast Research

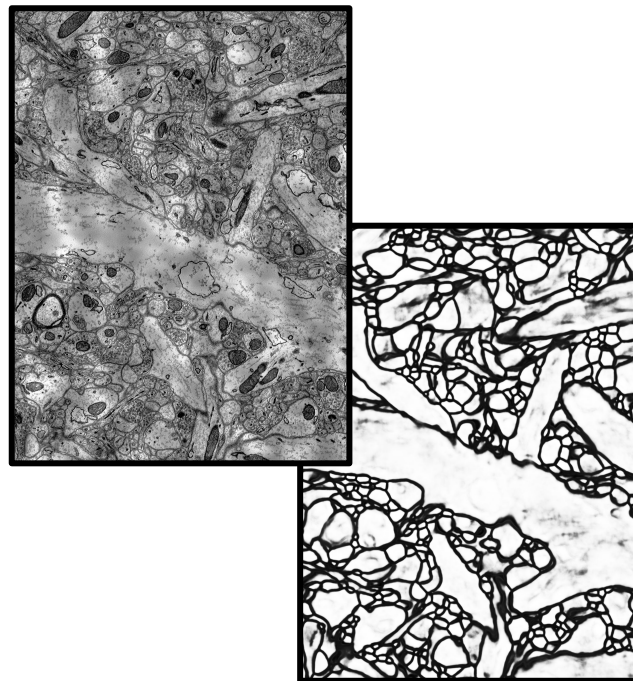
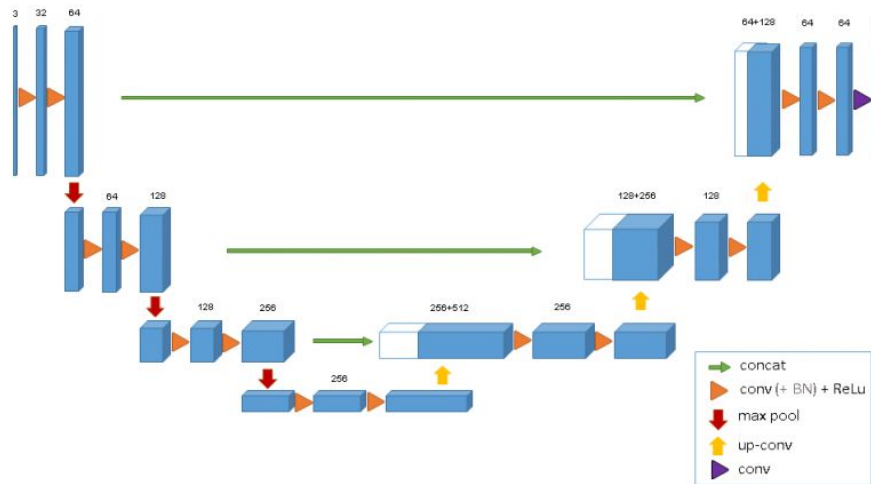


Harvard John A. Paulson
School of Engineering and
Applied Sciences

Visual
Computing
Group



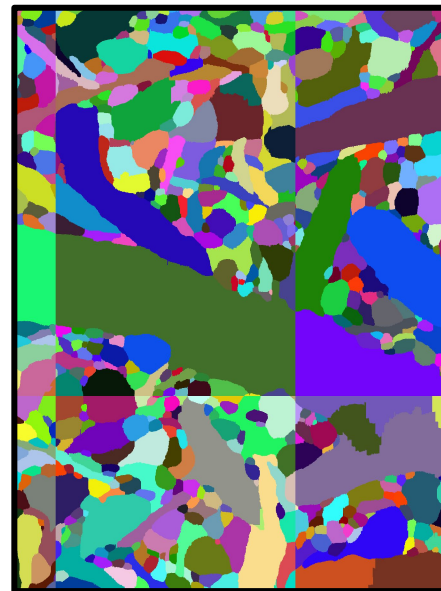
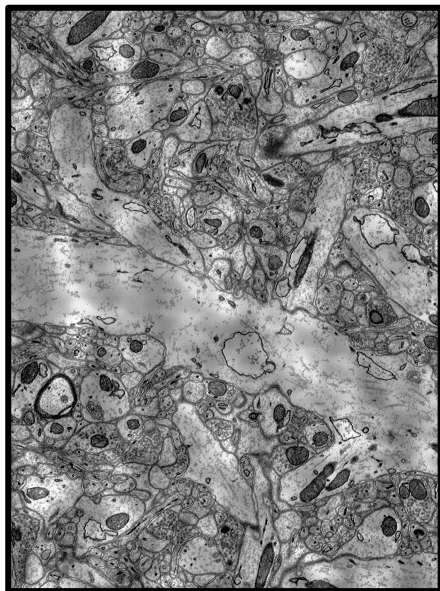
Affinity Generation



Ronneberger et al., U-Net: Convolutional Networks for Biomedical Image Segmentation, MICCAI 2015

Cicek et al., 3D U-Net: Learning Dense Volumetric Segmentation from Sparse Annotation, MICCAI 2016

3D Watershed on Affinities

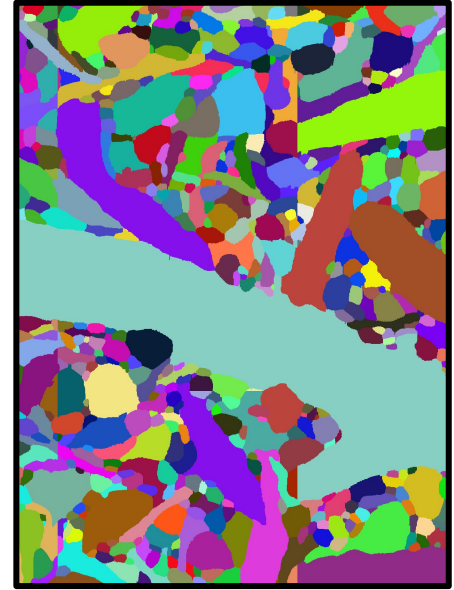


Zlateski et al., Image Segmentation by Size-Dependent Single Linkage Clustering of a Watershed Basin Graph, 2015

Funke et al., A Deep Structured Learning Approach Towards Automating Connectome Reconstruction from 3D Electron Micrographs, 2017

Zeng et al., DeepEM3D: Approaching Human-Level Performance on 3D Anisotropic EM Image Segmentation, Bioinformatics 2017

Agglomeration

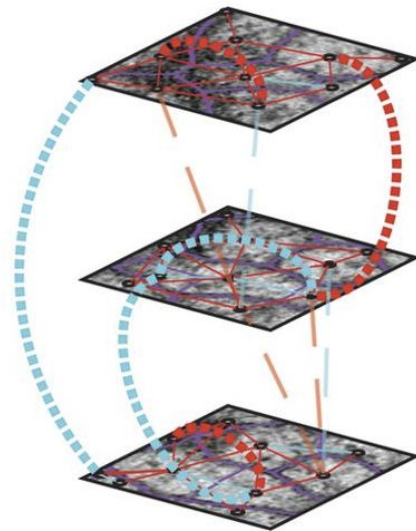
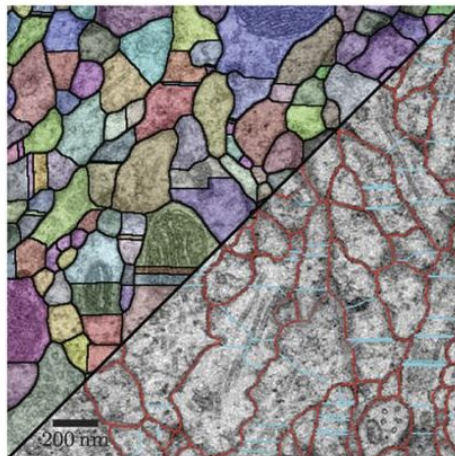
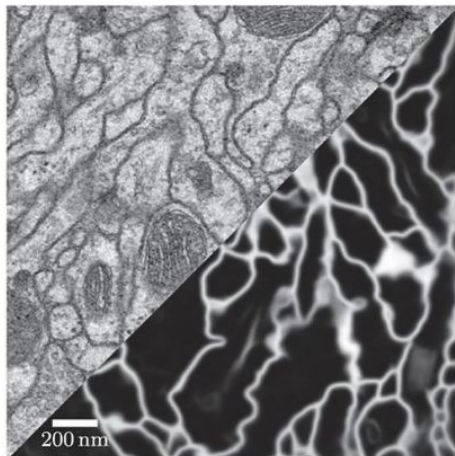


Nunez-Iglesias et al., Machine Learning of Hierarchical Clustering to Segment 2D and 3D Images, PLoS ONE, 2013

Parag et al., A Context-Aware Delayed Agglomeration Framework for Electron Microscopy Segmentation, PLoS ONE 2015

Funke et al., A Deep Structured Learning Approach Towards Automating Connectome Reconstruction from 3D Electron Micrographs, 2017

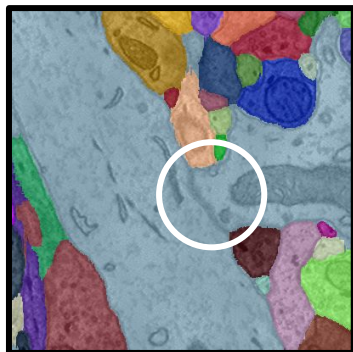
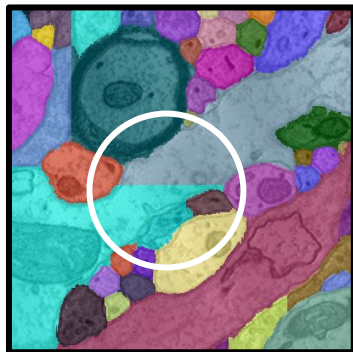
Lifted Multicuts



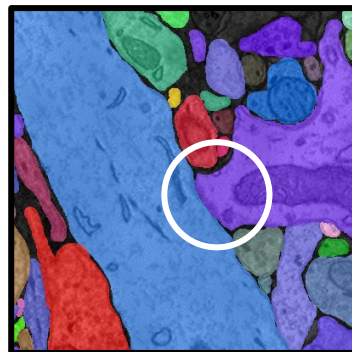
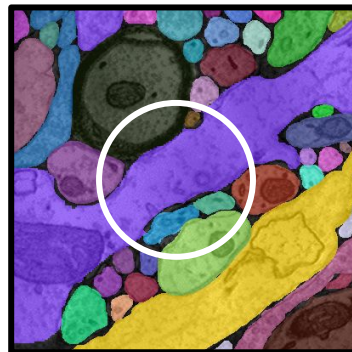
Beier et al., Multicut Brings Automated Neurite Segmentation Closer to Human Performance, Nature 2017

Errors

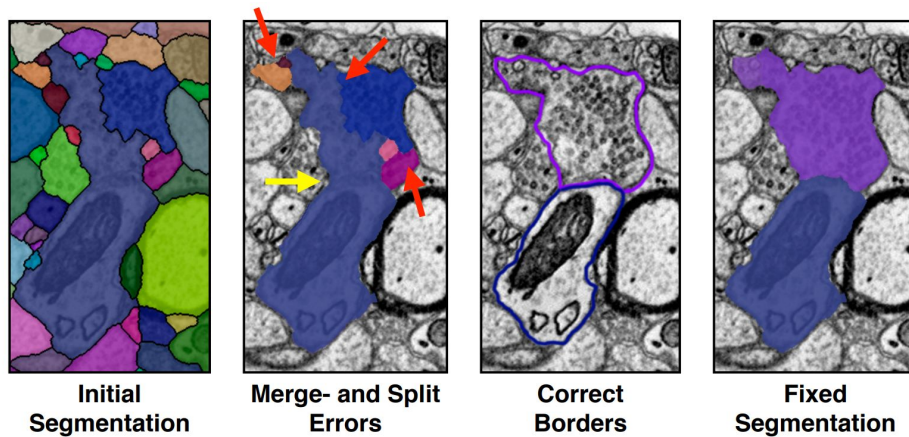
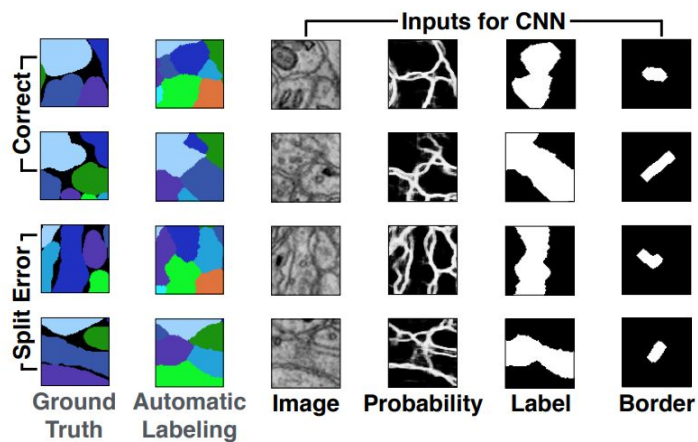
Automatic Segmentation



Ground Truth

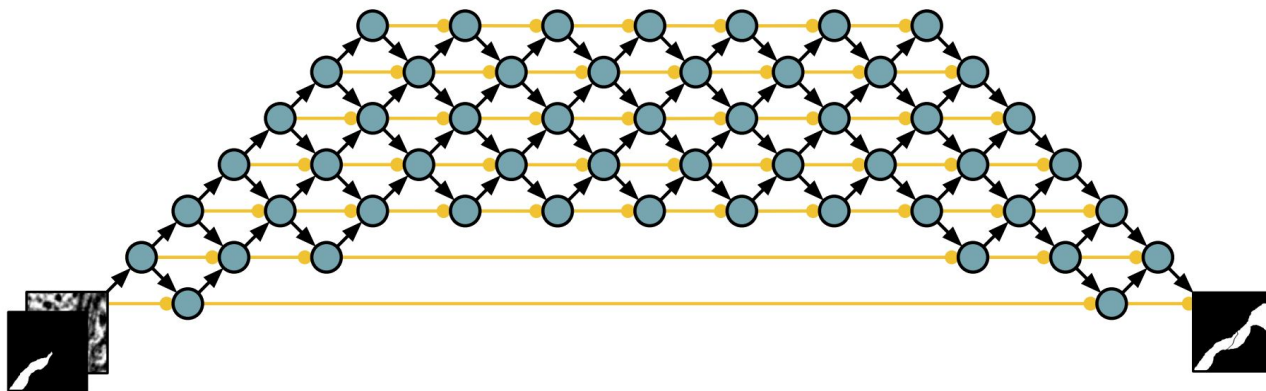


Guided Proofreading



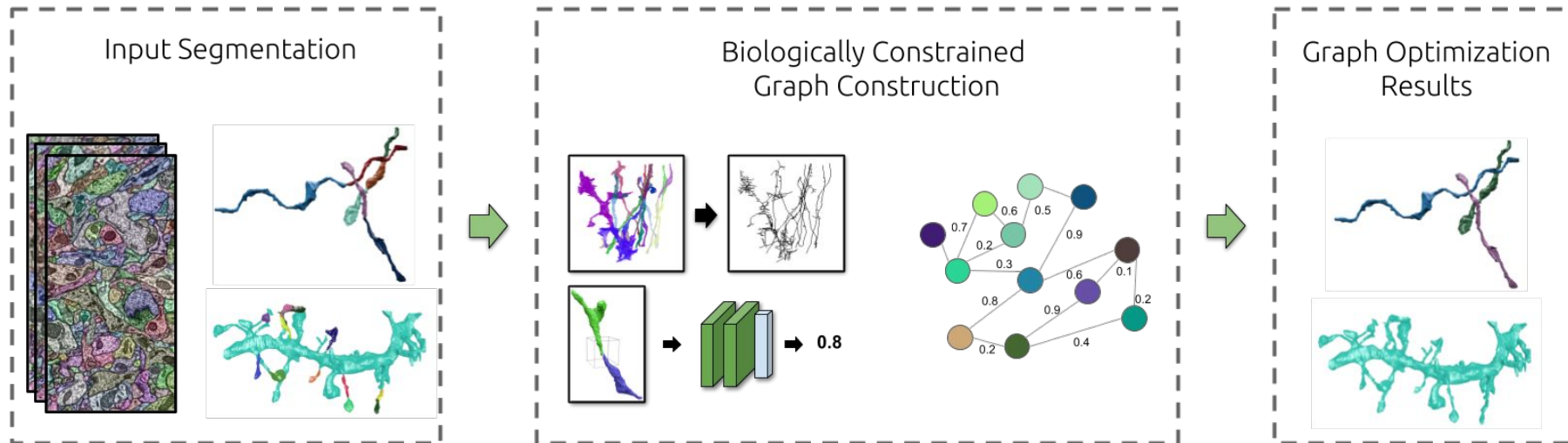
Haehn et al., Guided Proofreading of Automatic Segmentations for Connectomics, CVPR 2018

Automatic Proofreading

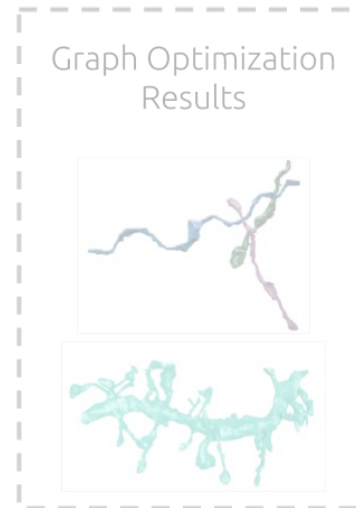
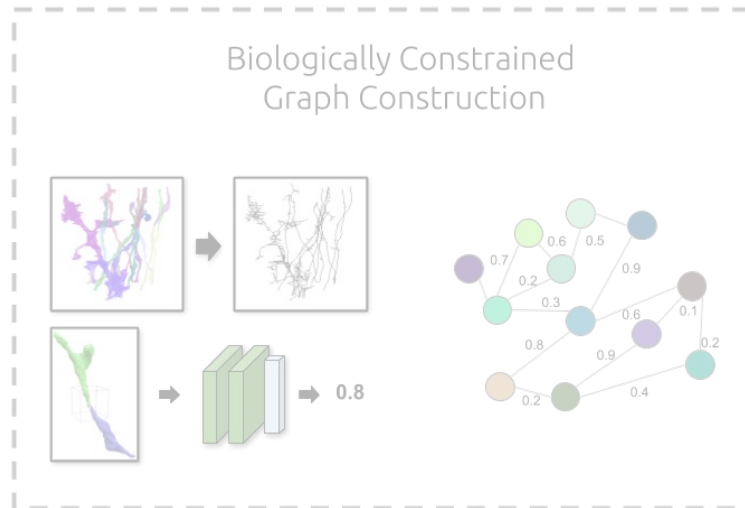
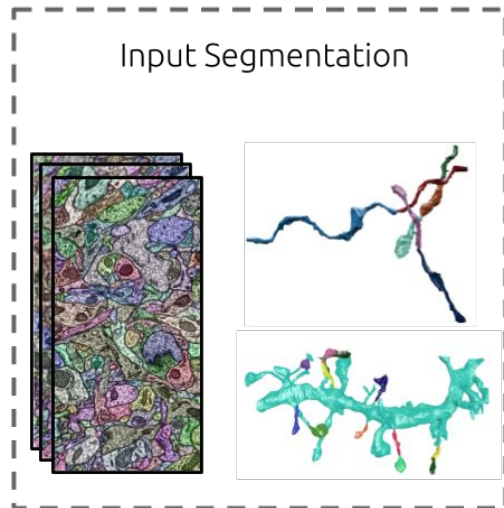


Zung et al., An Error Detection and Correction Framework for Connectomics, NIPS 2017

Proposed Automatic Error Correction



Input

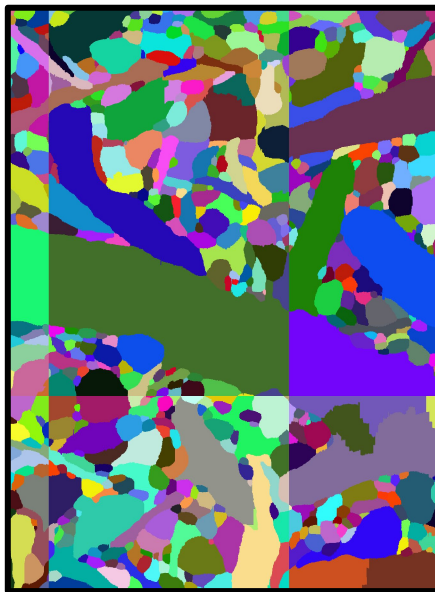


Traditional Two-Stage Frameworks

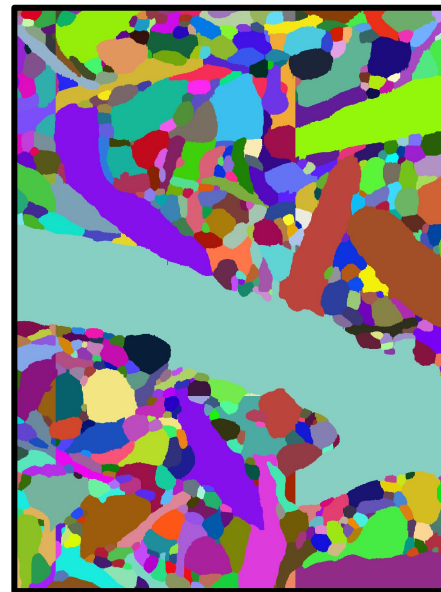
Existing segmentation strategies typically produce over-segmentations



Affinity Generation



Watershed Transform



Agglomeration

Traditional Two-Stage Frameworks

Existing segmentation strategies typically produce over-segmentations

We use the result from an existing strategy as our input

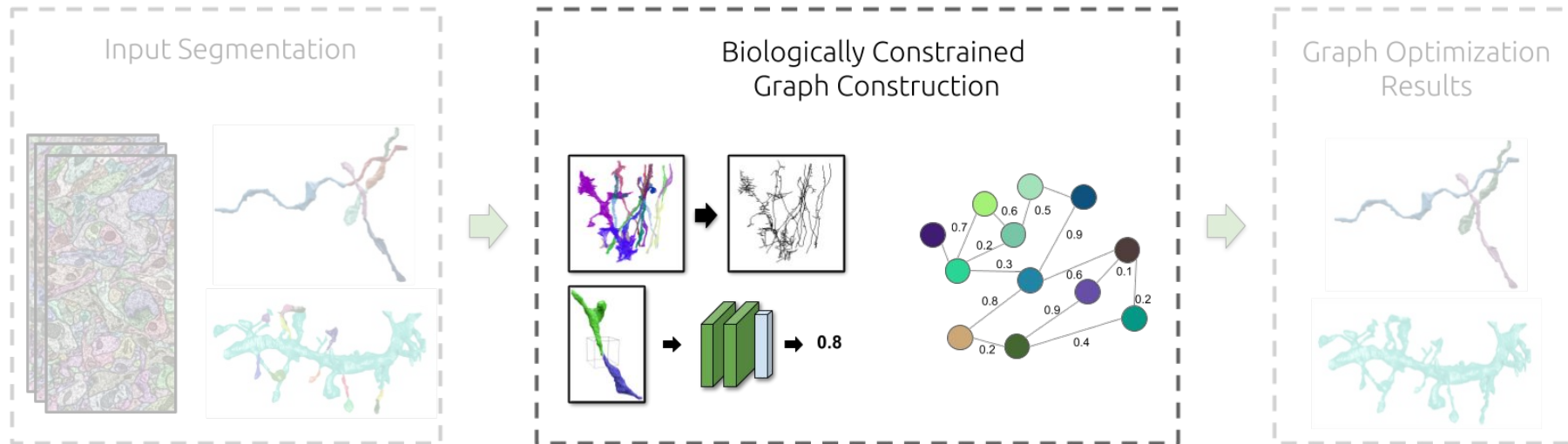
Traditional Two-Stage Frameworks

Existing segmentation strategies typically produce over-segmentations

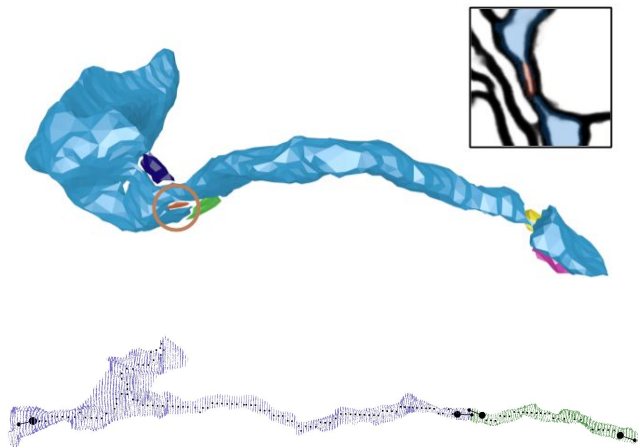
We use the result from an existing strategy as our input

Allows us to leverage larger local context when forming our graph

Goal: Construct a graph with as few nodes and edges as possible

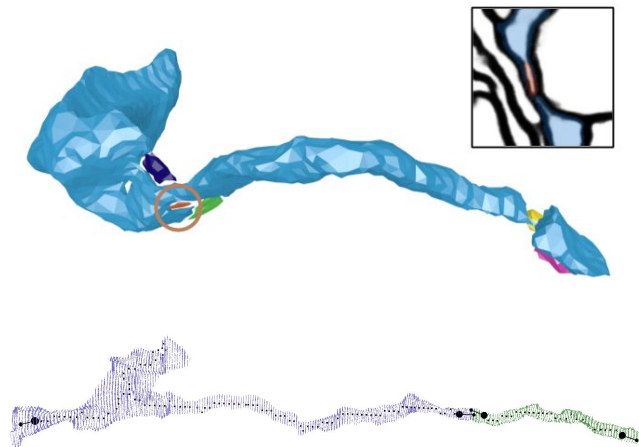


Graph Construction with Biological Constraints

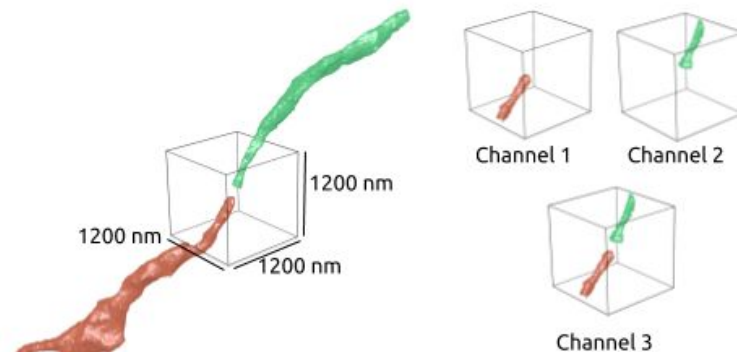


Hand-Designed
Geometric Constraints

Graph Construction with Biological Constraints



Hand-Designed
Geometric Constraints



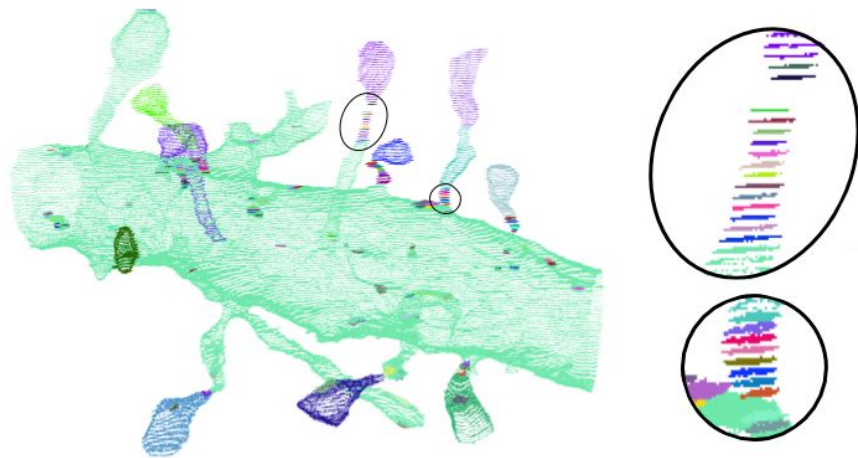
Machine-Learned
Morphologies

Node Generation

Existing segmentation strategies produce a large number of small segments

Node Generation

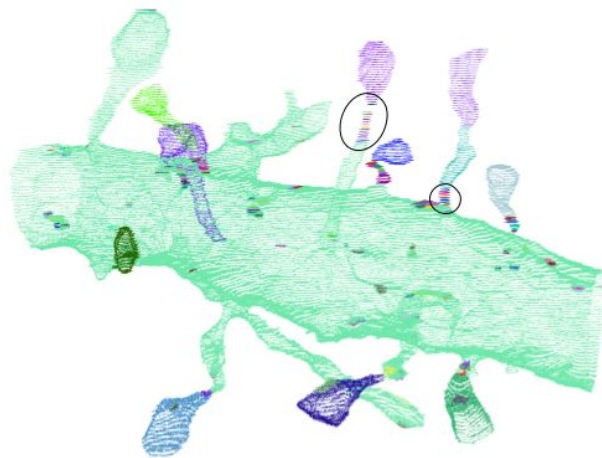
Existing segmentation strategies produce a large number of small segments



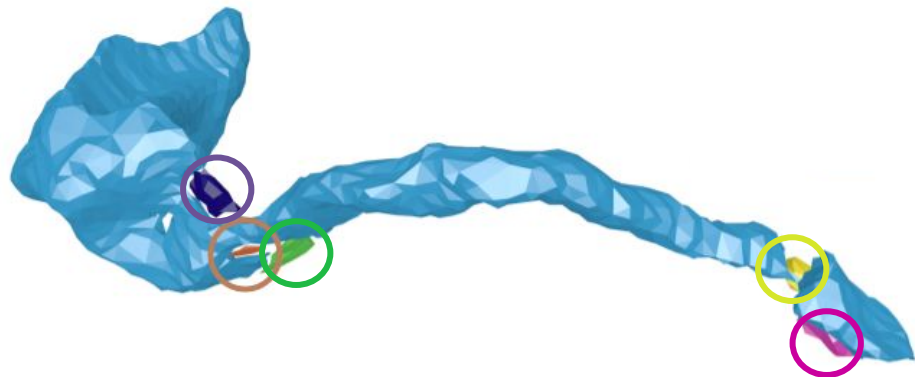
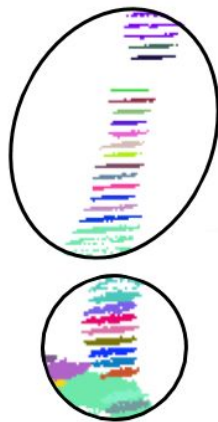
Singleton Slices

Node Generation

Existing segmentation strategies produce a large number of small segments



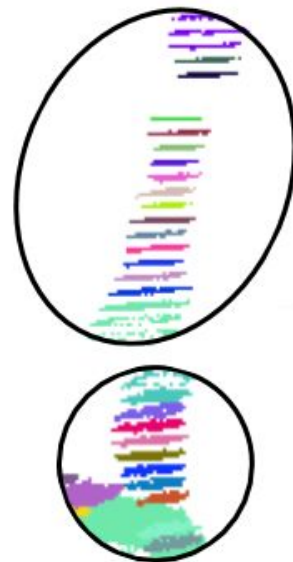
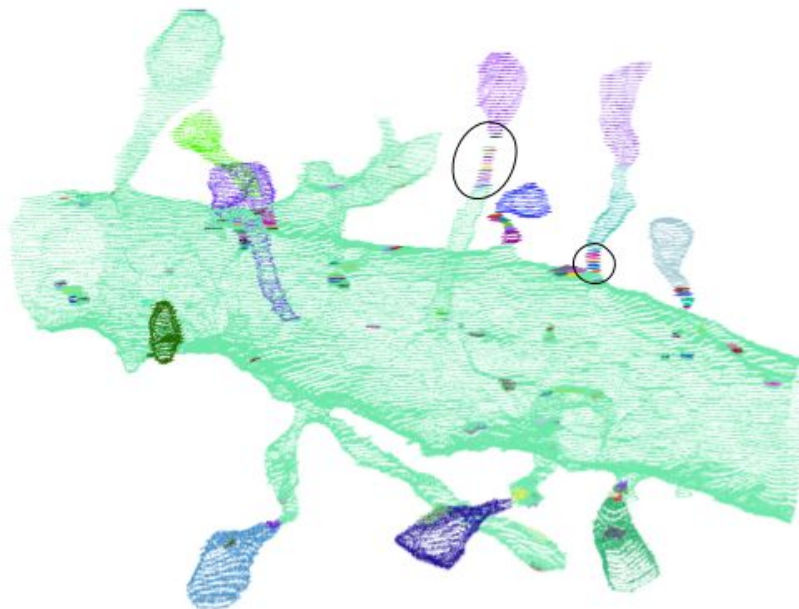
Singleton Slices



5 Small Segments

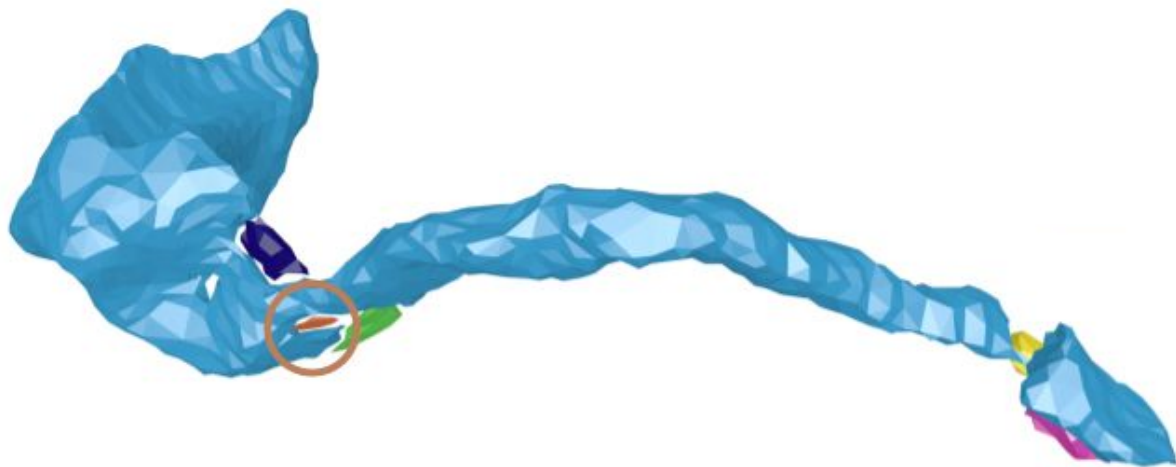
Singleton Removal

Merge adjacent singleton slices that have an Intersection-over-Union above 0.30



Merging Other Small Segments

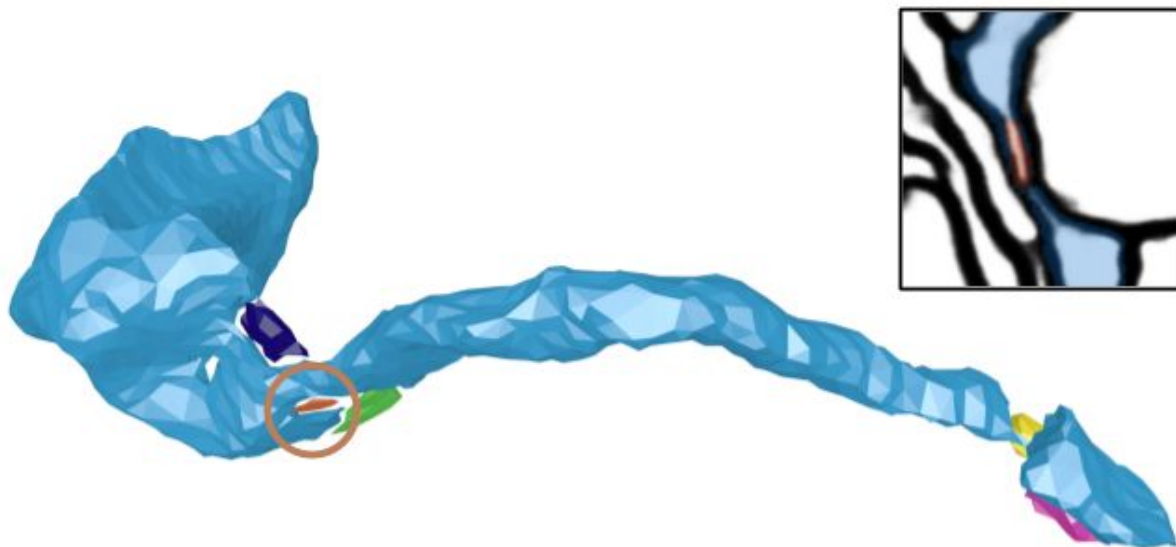
Up to 80% of remaining segments are very small with little shape information



Merging Other Small Segments

Up to 80% of remaining segments are very small with little shape information

These small segments often occur at narrow locations with noisy affinities



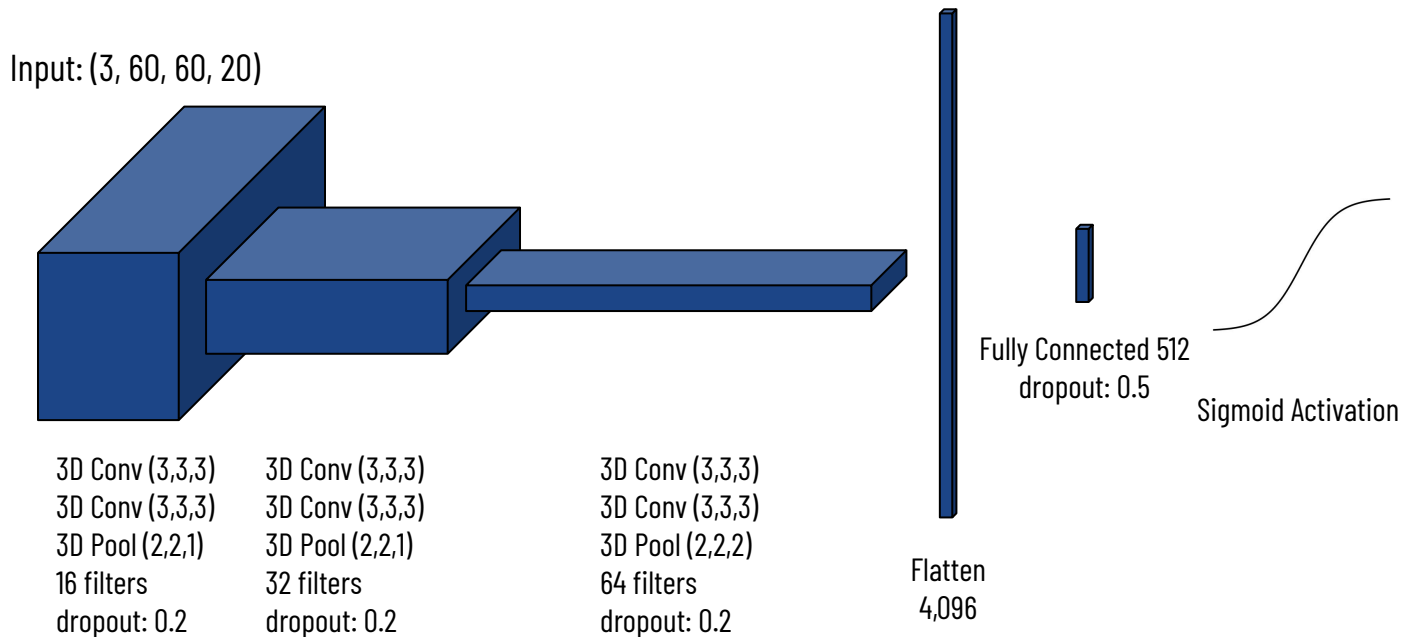
Small Segment Merging

Each small segment is merged with a nearby large segment

Small Segment Merging

Each small segment is merged with a nearby large segment

A 3D CNN predicts the most likely neighbor to belong to the same neuronal process



Edge Generation

Each segment has too many adjacent neighbors to use the adjacency matrix

Edge Generation

Each segment has too many adjacent neighbors to use the adjacency matrix



Typical Segment

Edge Generation

Each segment has too many adjacent neighbors to use the adjacency matrix



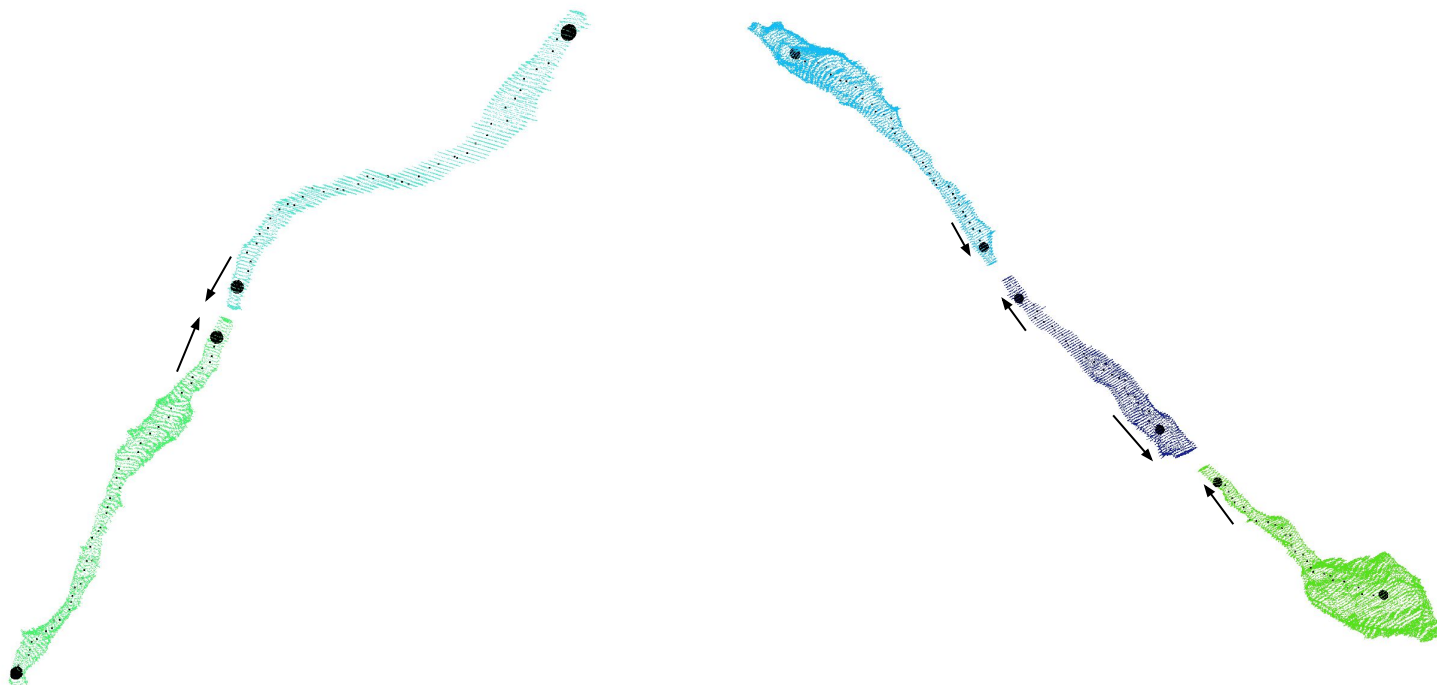
Typical Segment



103 Adjacent Neighbors

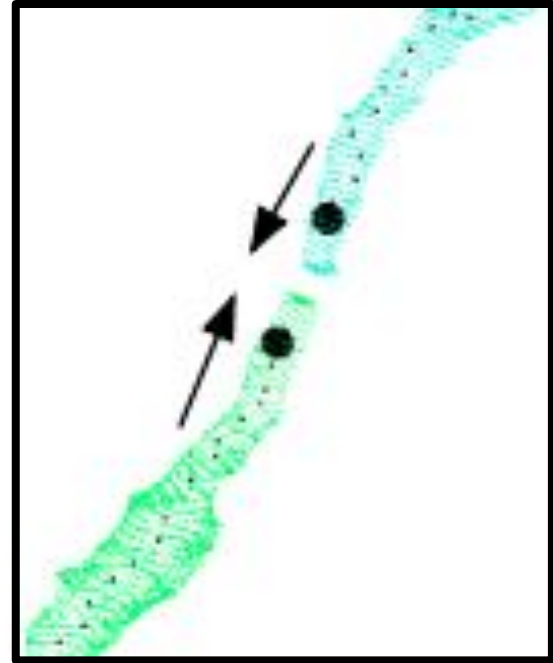
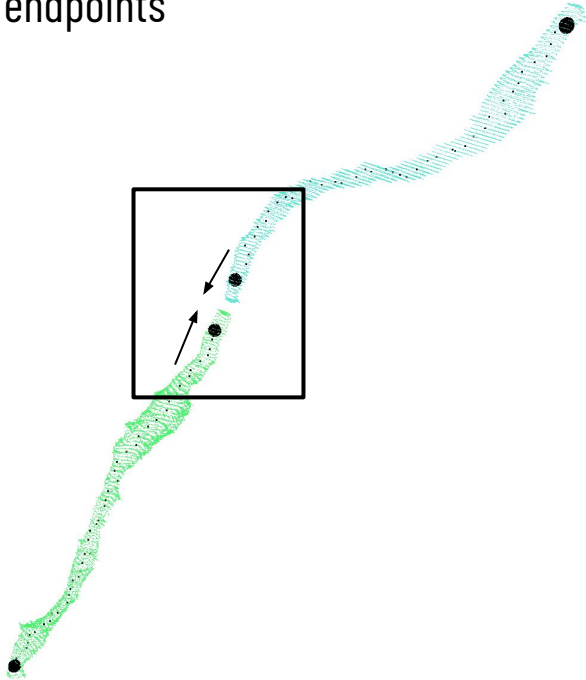
Handcrafted Geometric Constraints

Use directional information to identify potential split error locations



Skeleton Generation

Approximate volume shapes with 1D skeletons and identify potential split errors based on skeletal geometry around the endpoints



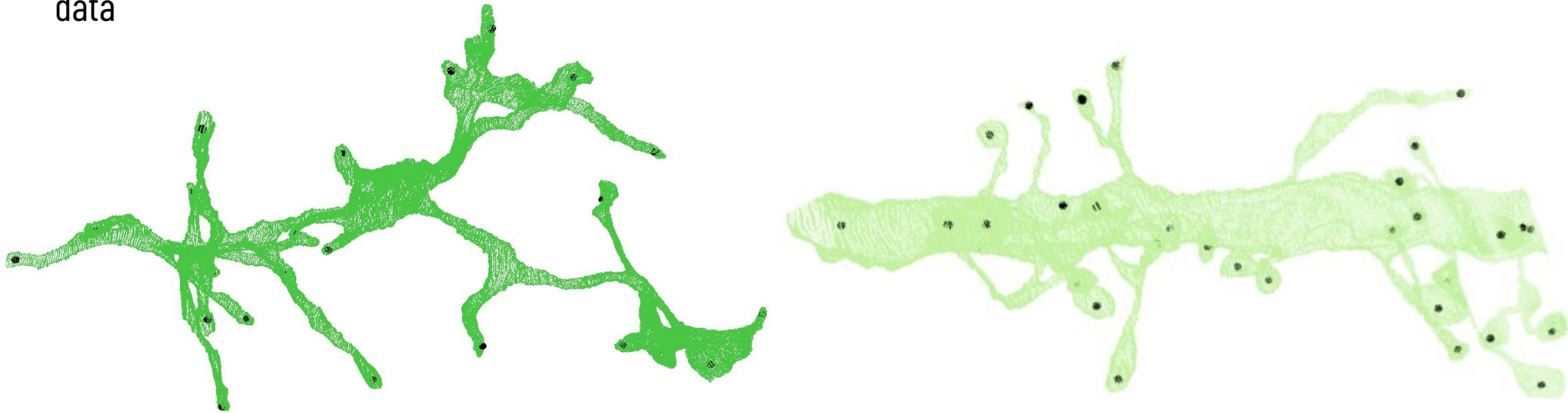
Skeleton Benchmark

Many skeleton generation strategies have been developed in the connectomics and volume processing communities

Skeleton Benchmark

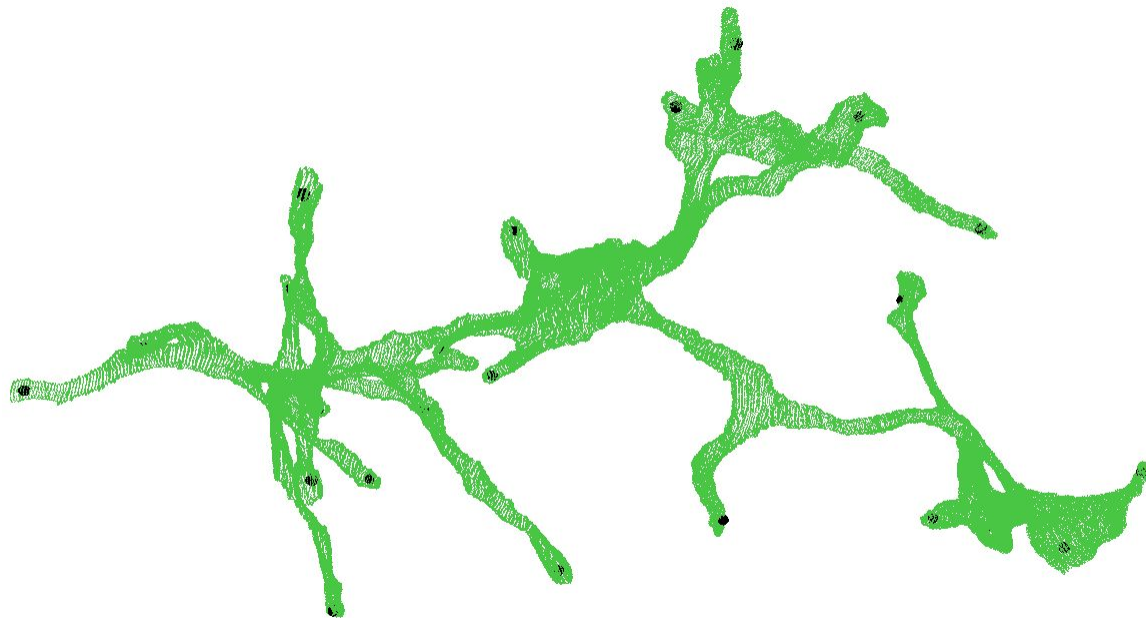
Many skeleton generation strategies have been developed in the connectomics and volume processing communities

We create and publish a skeleton benchmark dataset to test existing and novel strategies on connectomics data



Skeleton Benchmark

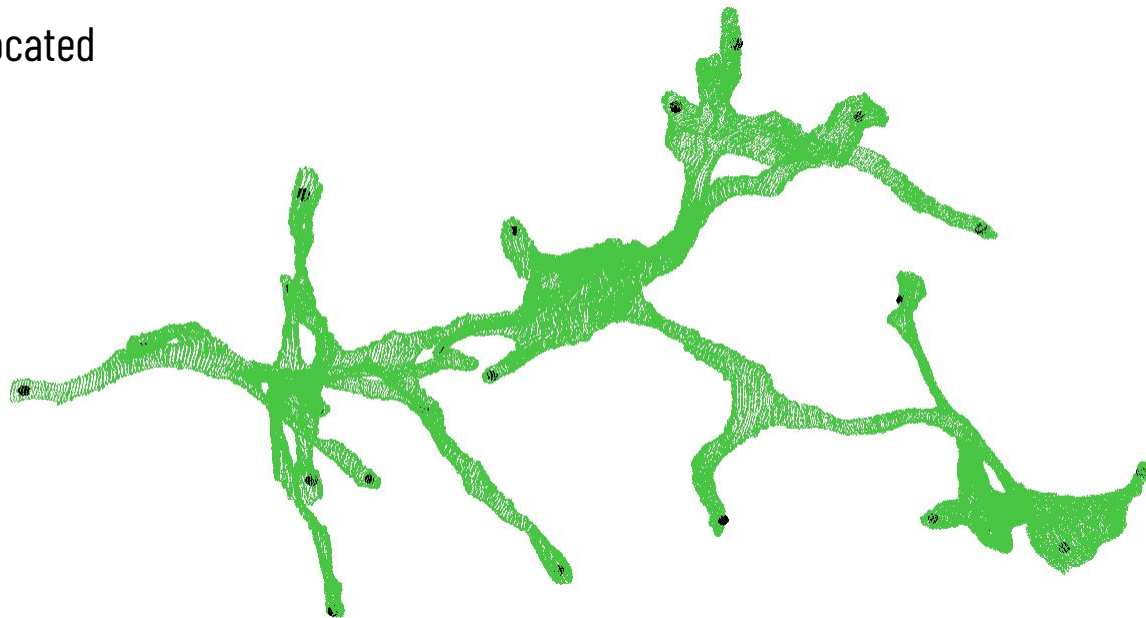
Manually identified desired endpoint locations on 500 ground truth segments in the Kasthuri dataset



Skeleton Benchmark

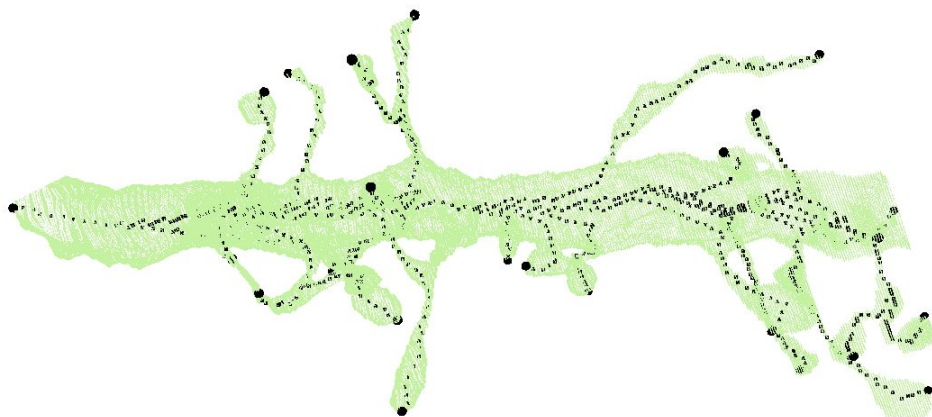
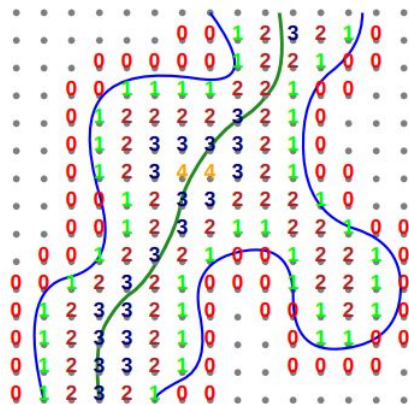
Manually identified desired endpoint locations on 500 ground truth segments in the Kasthuri dataset

Over 2000 endpoints manually located



Skeleton Evaluation

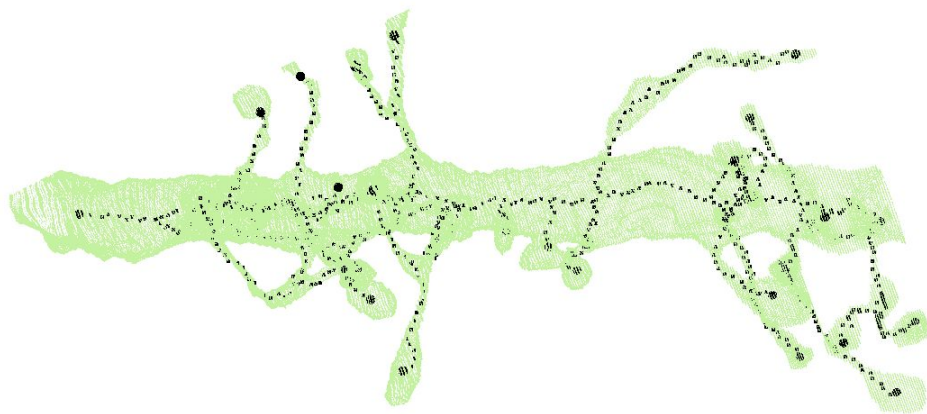
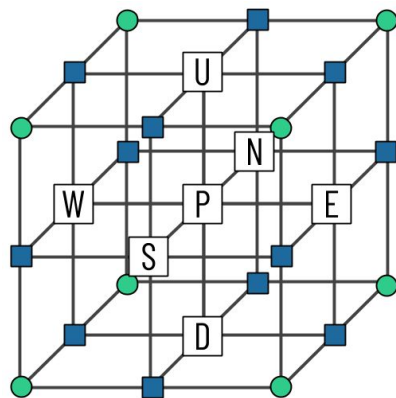
We consider three different skeleton generation techniques: TEASER



Sato et al., TEASER: Tree-structure Extraction Algorithm for Accurate and Robust Skeletons,, Pacific Conference on Computer Graphics and Applications, 2000.

Skeleton Evaluation

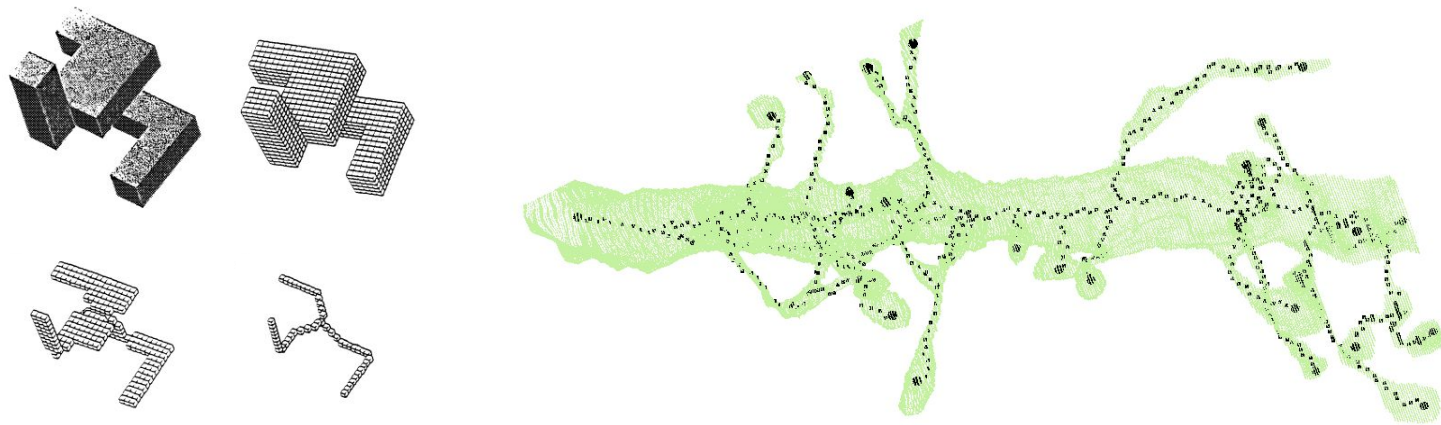
We consider three different skeleton generation techniques: TEASER, Isthmus Thinning



Palagyi, K., A Sequential 3D Curve-Thinning Algorithm Based on Isthmuses, International Symposium on Visual Computing, 2014.

Skeleton Evaluation

We consider three different skeleton generation techniques: TEASER, Isthmus Thinning, and Medial Surface Thinning



Lee et al., Building Skeleton Models via 3-D Medial Surface Axis Thinning Algorithms, CVGIP, 1994.

Skeleton Evaluation

We consider three different skeleton generation techniques: TEASER, Isthmus Thinning, and Medial Surface Thinning

We evaluated nearly 1000 different parameter configurations to find the best results on the benchmark

Skeleton Evaluation

We consider three different skeleton generation techniques: TEASER, Isthmus Thinning, and Medial Surface Thinning

We evaluated nearly 1000 different parameter configurations to find the best results on the benchmark

A positive result is a generated endpoint within 800 nanometers of our manually labeled endpoint

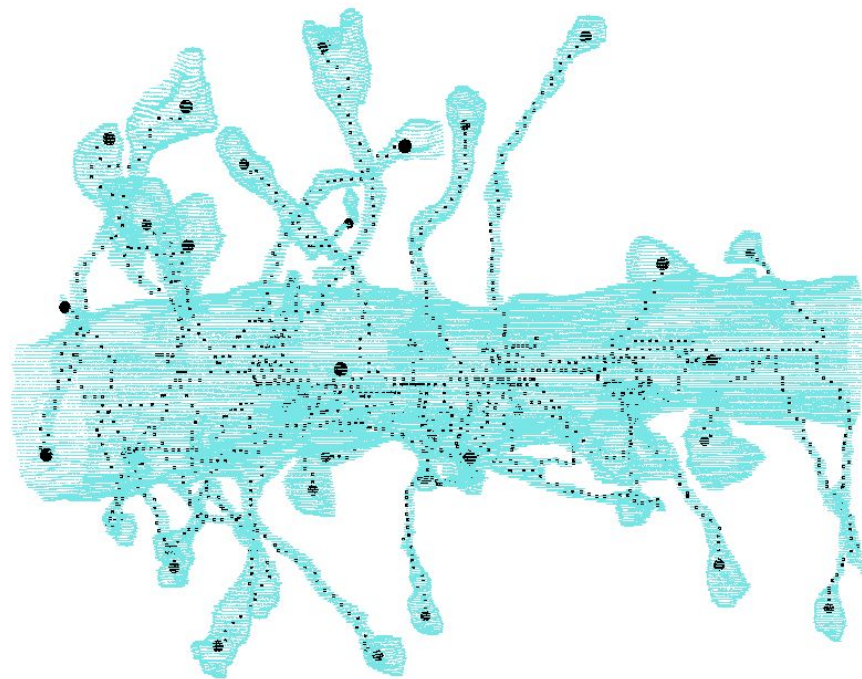
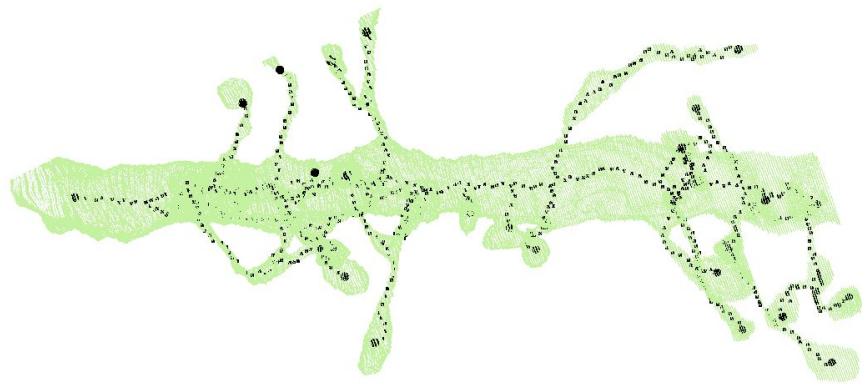
Skeleton Evaluation

Isthmus thinning outperformed the existing methods in both endpoint accuracy and speed

Precision: 94.7%

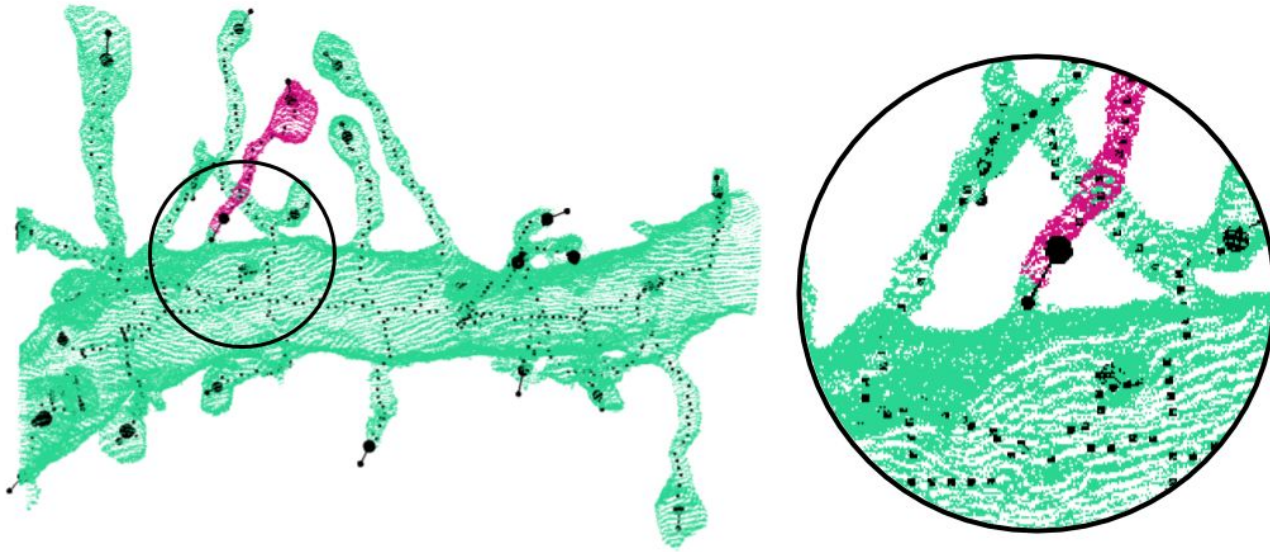
Recall: 86.7%

F-Score: 90.5%



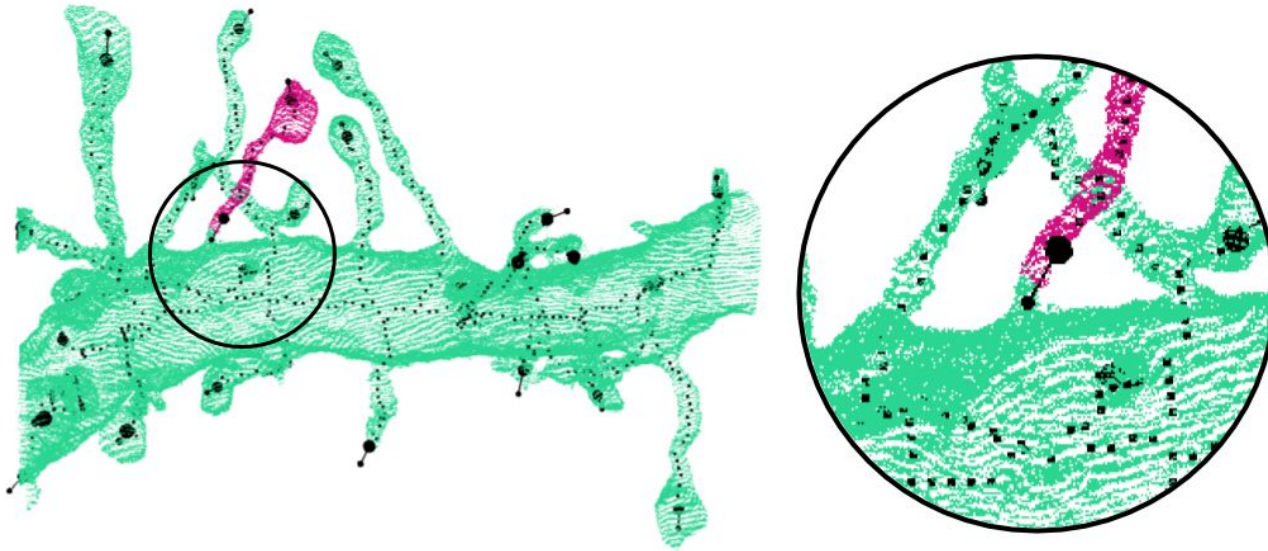
Edge Generation

Two nodes receive an edge in the graph if one of the corresponding skeletons has an endpoint vector towards the other segment



Edge Generation

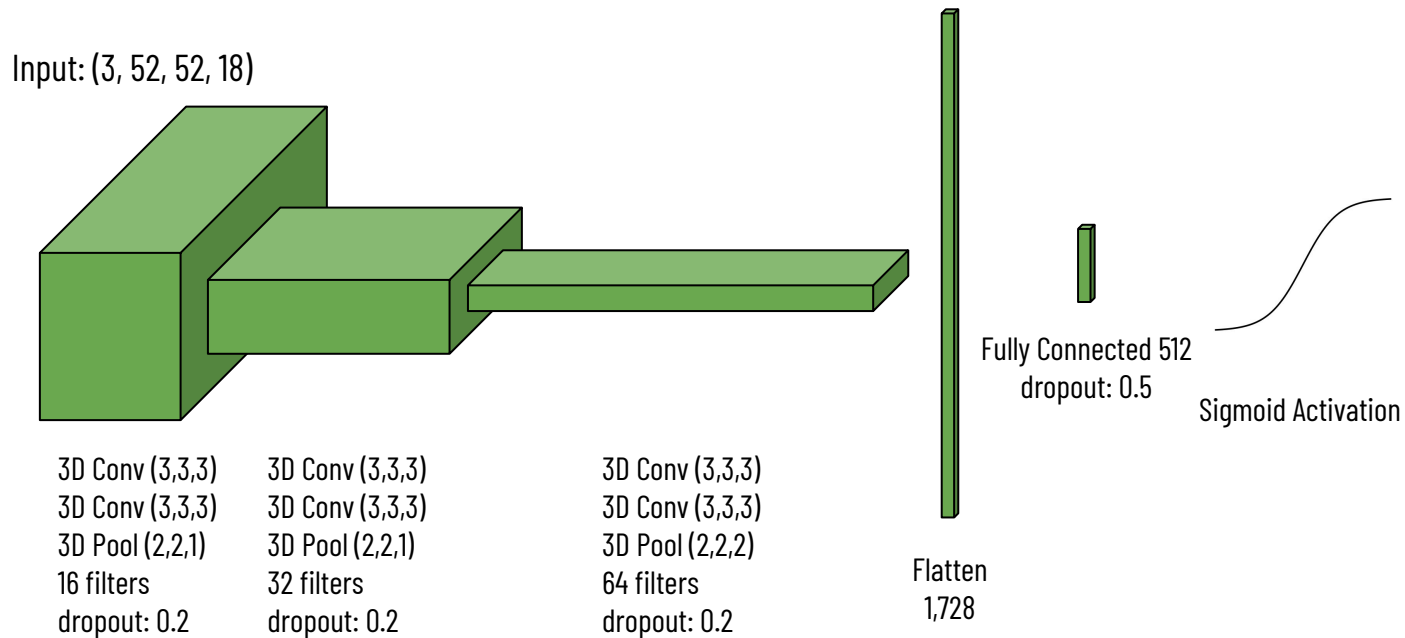
Endpoint must be within 500 nanometers of the other segment



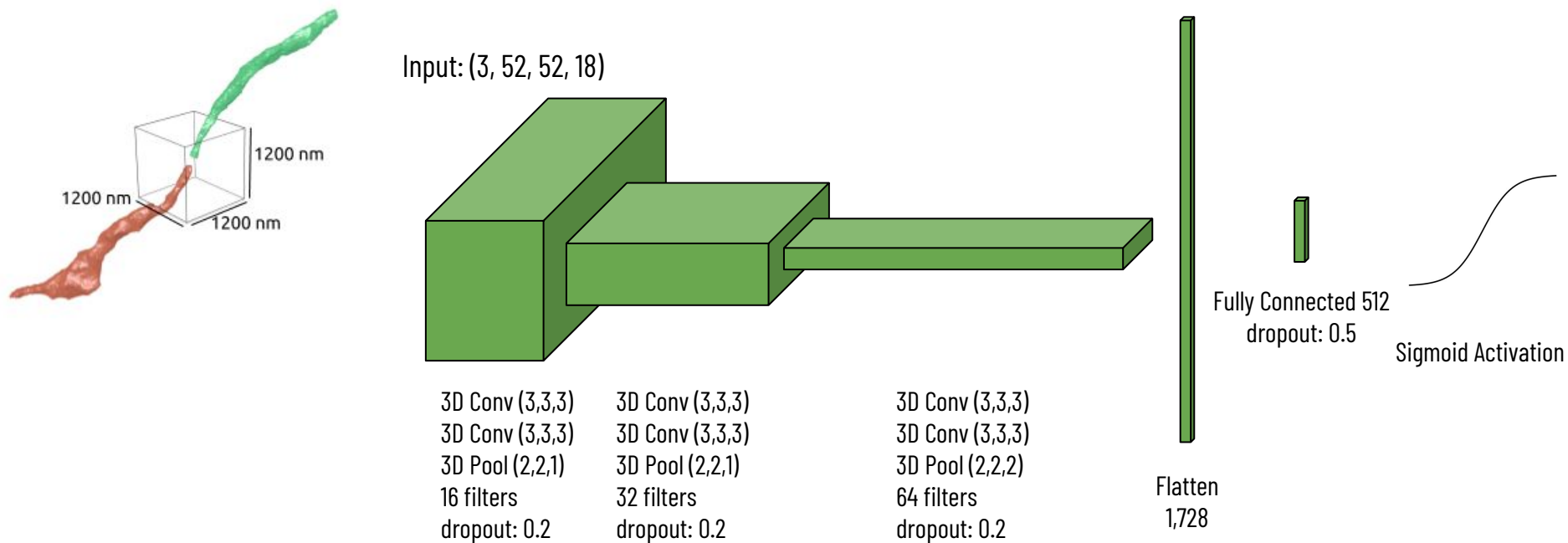
Machine-learned Morphologies

We train a VGG-style convolutional neural network to predict if two segments belong to the same neuronal process

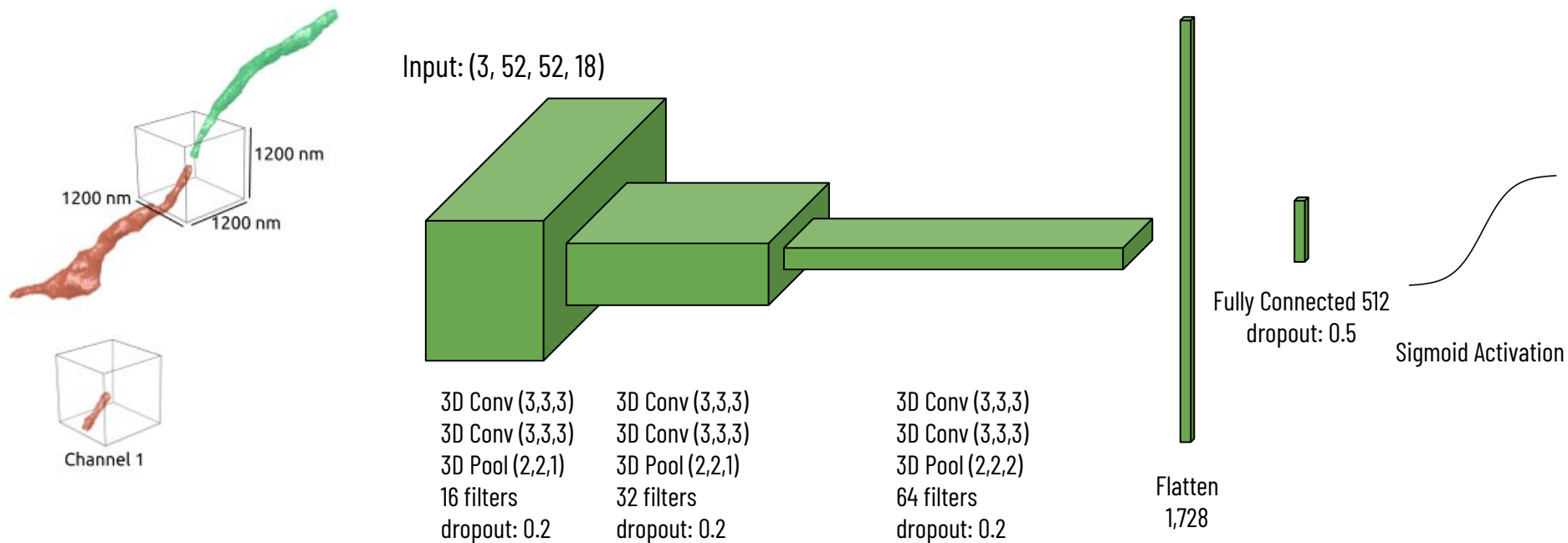
Architecture and Training Parameters



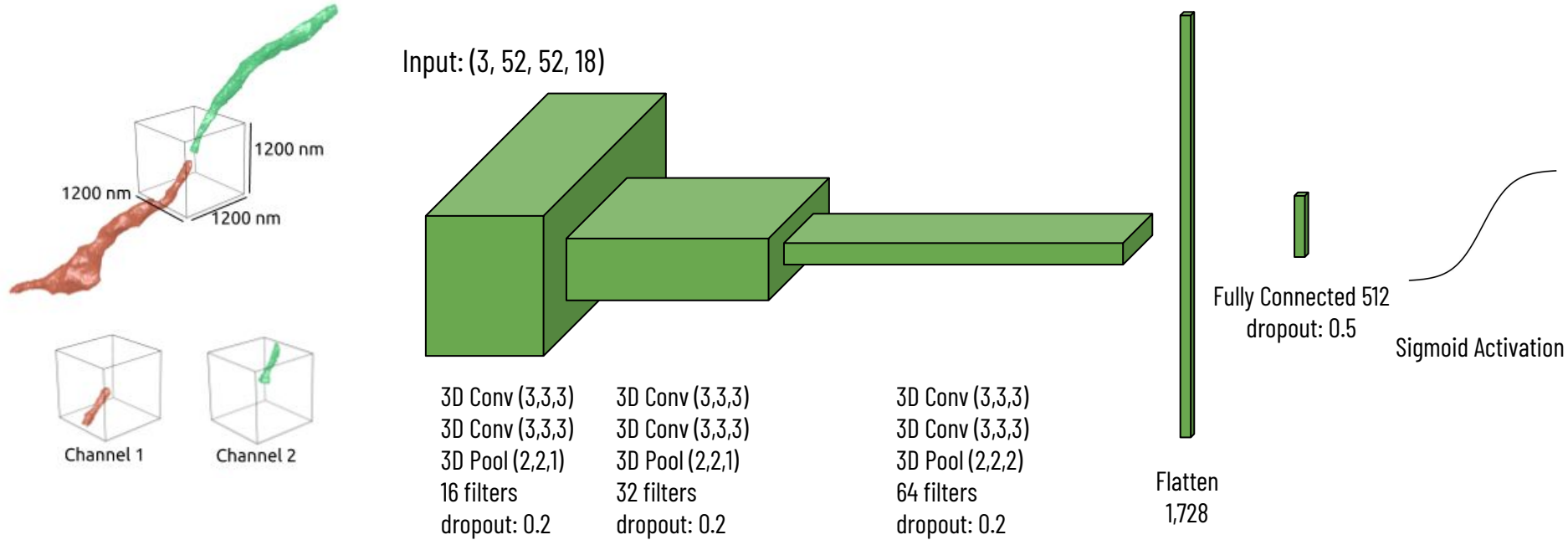
Architecture and Training Parameters



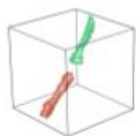
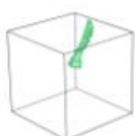
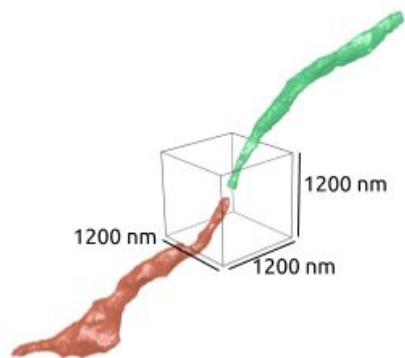
Architecture and Training Parameters



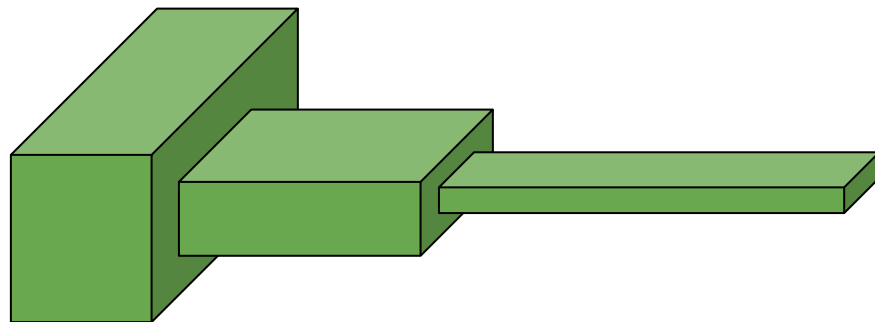
Architecture and Training Parameters



Architecture and Training Parameters



Input: (3, 52, 52, 18)



3D Conv (3,3,3)
3D Conv (3,3,3)
3D Pool (2,2,1)
16 filters
dropout: 0.2

3D Conv (3,3,3)
3D Conv (3,3,3)
3D Pool (2,2,1)
32 filters
dropout: 0.2

3D Conv (3,3,3)
3D Conv (3,3,3)
3D Pool (2,2,2)
64 filters
dropout: 0.2

Flatten
1,728

Fully Connected 512
dropout: 0.5

Sigmoid Activation

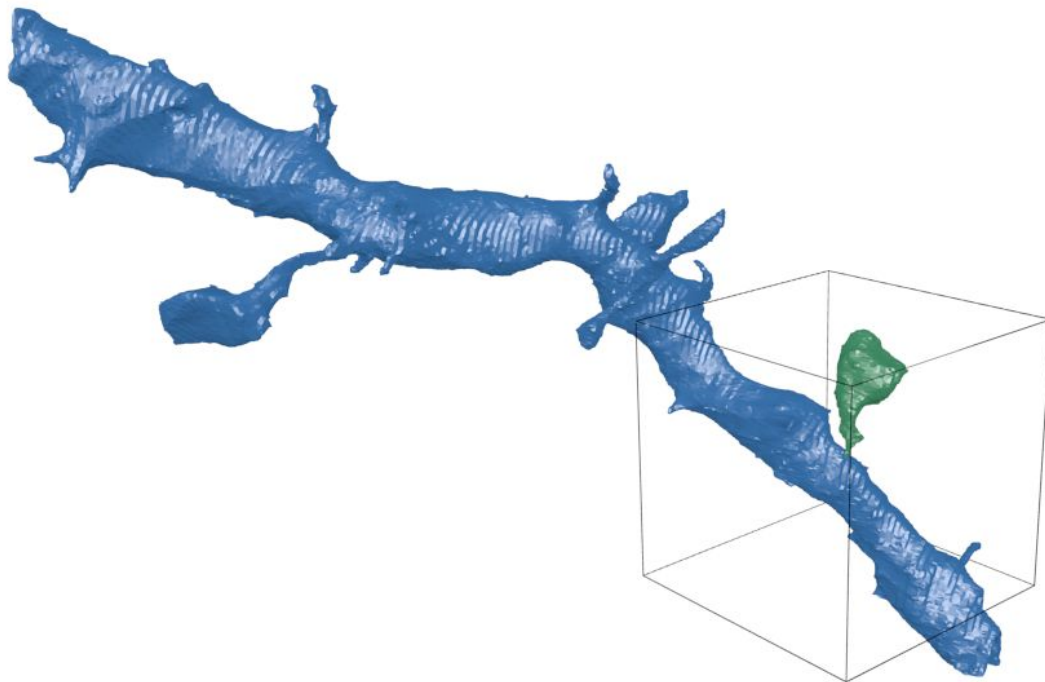
Regions of Interest

Too small and there is not enough local context



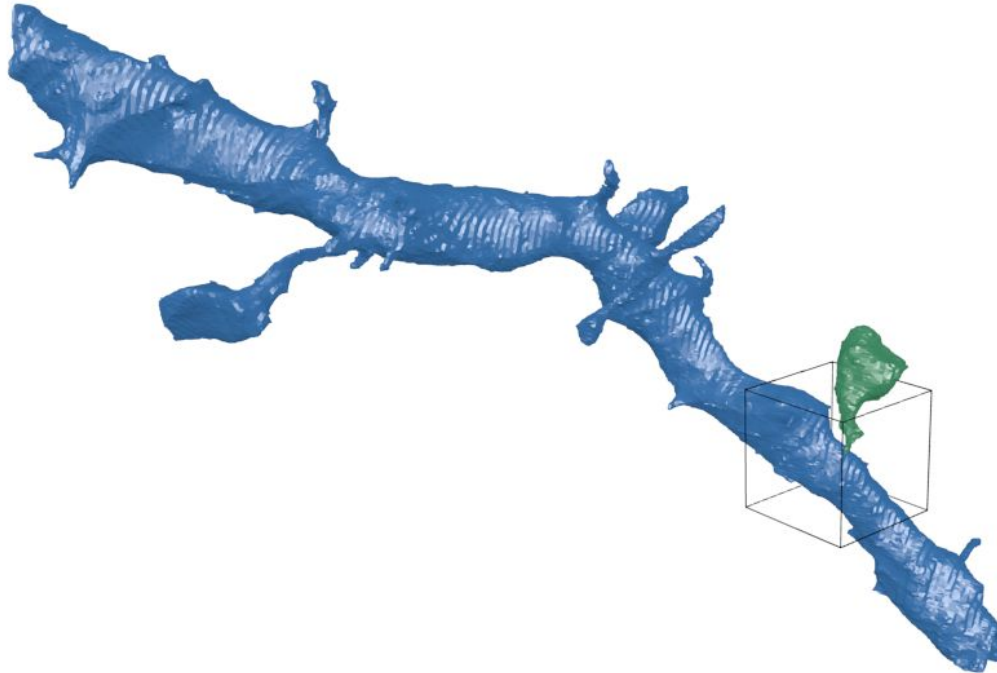
Regions of Interest

Too large and unnecessary detail inhibits learning



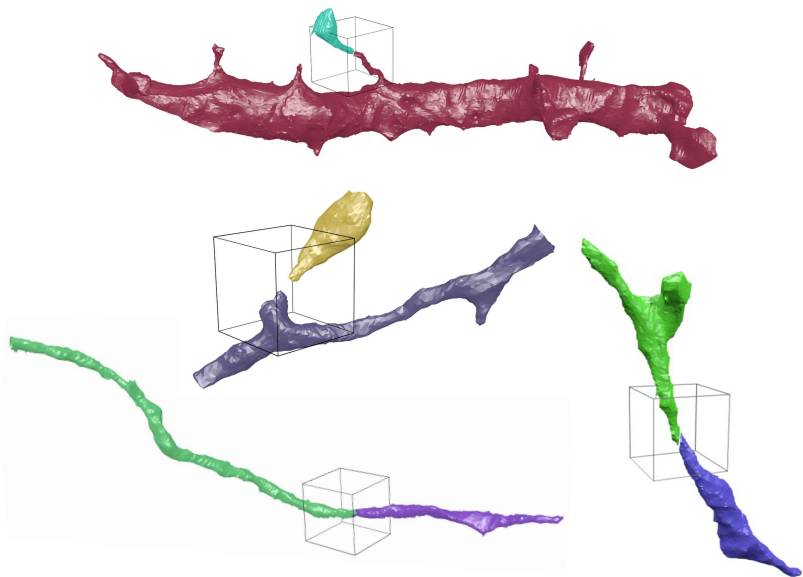
Regions of Interest

Found that cubes of size $1200 \times 1200 \times 1200 \text{ nm}^3$ work well



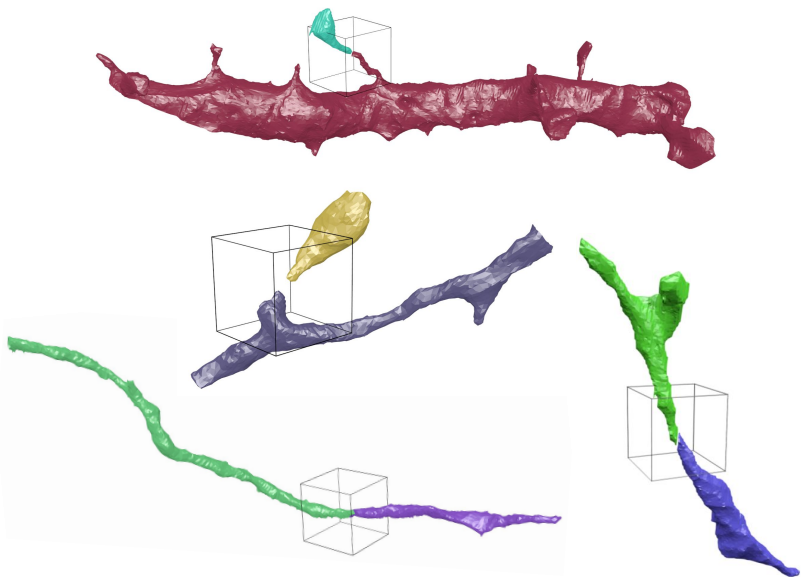
Input Examples

Should Merge

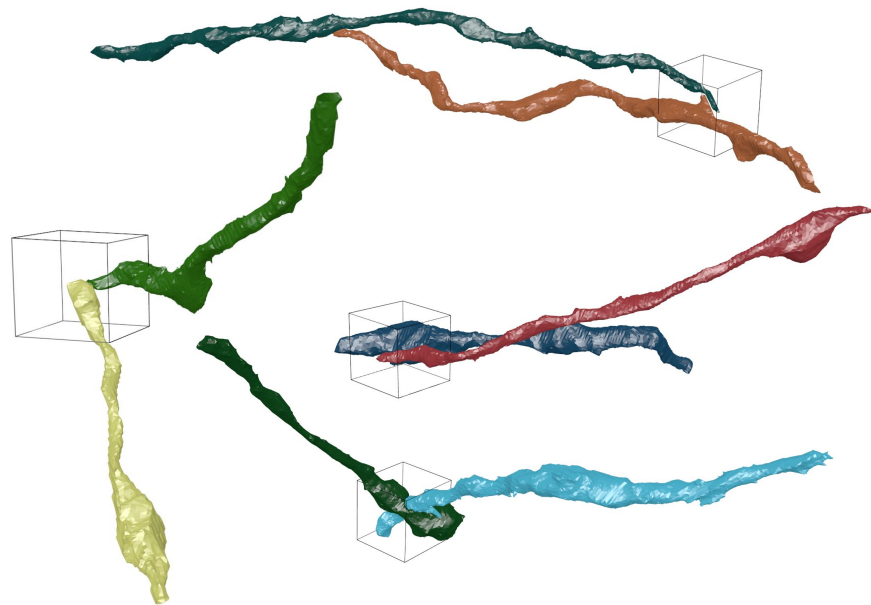


Input Examples

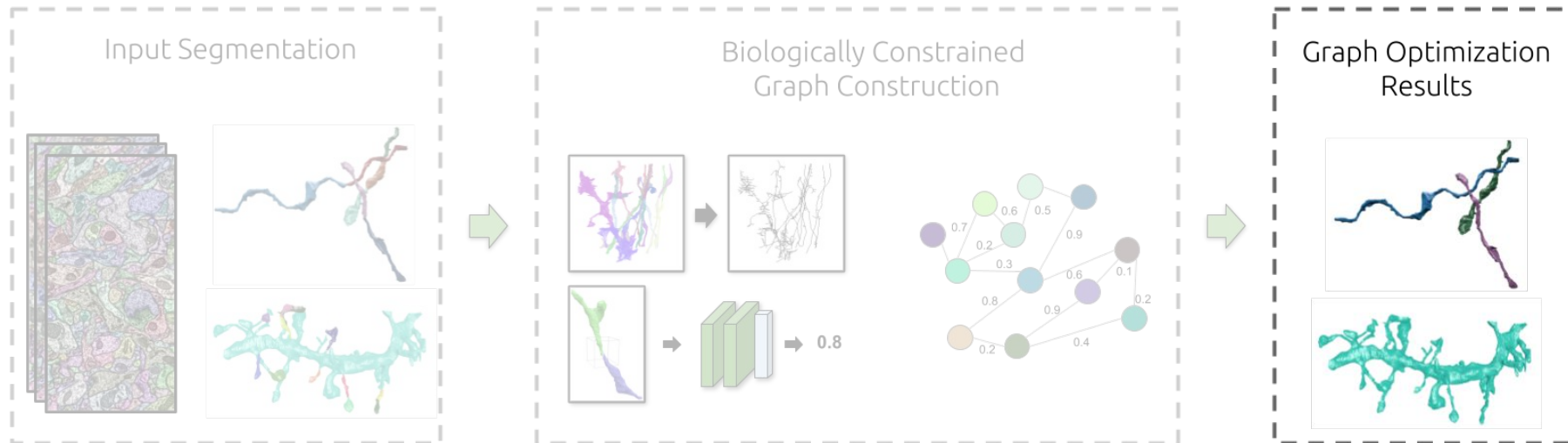
Should Merge



Should Not Merge



Goal: Partition graph into neuronal processes



Multicut

Reformulate the segmentation problem as a multicut graph partitioning one

Multicut

Reformulate the segmentation problem as a multicut graph partitioning one

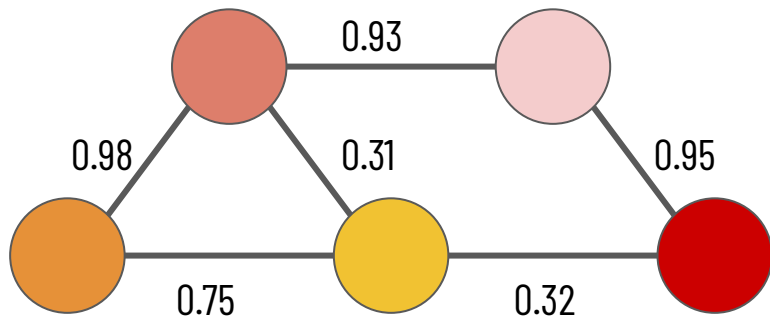
The final number of segments is not predetermined

Multicut

Reformulate the segmentation problem as a multicut graph partitioning one

The final number of segments is not predetermined

Guarantees a globally consistent solution

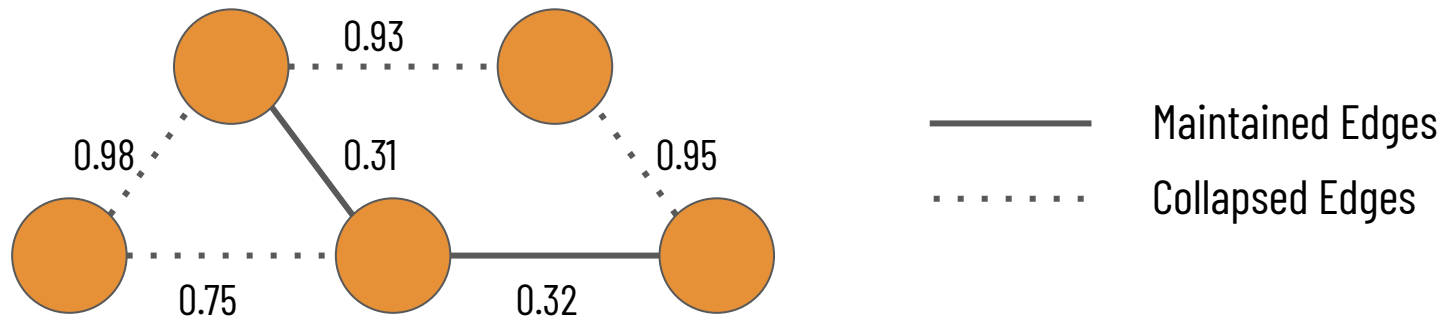


Multicut

Reformulate the segmentation problem as a multicut graph partitioning one

The final number of segments is not predetermined

Guarantees a globally consistent solution

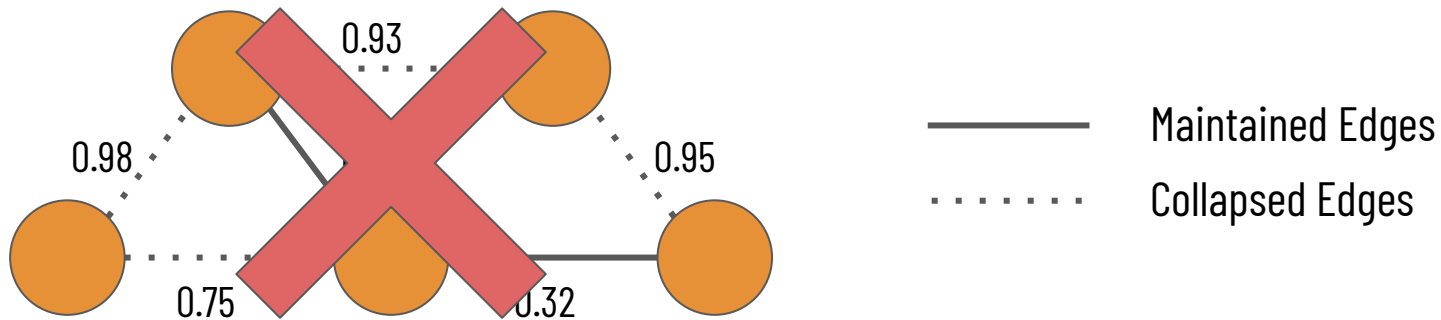


Multicut

Reformulate the segmentation problem as a multicut graph partitioning one

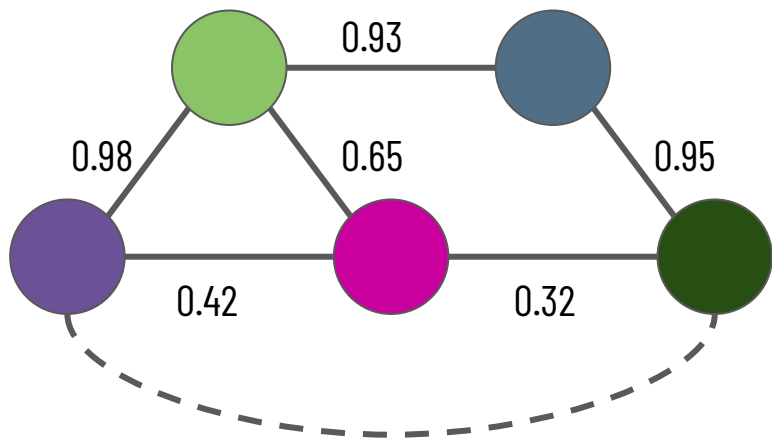
The final number of segments is not predetermined

Guarantees a globally consistent solution



Lifted Edges

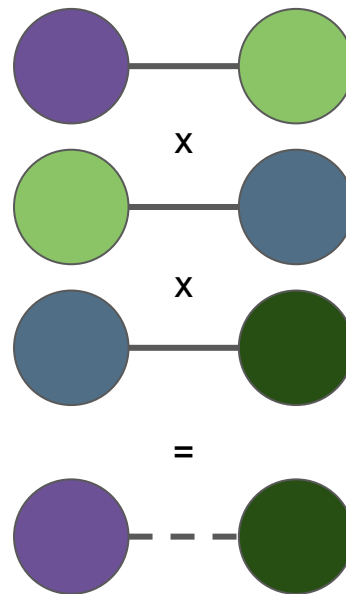
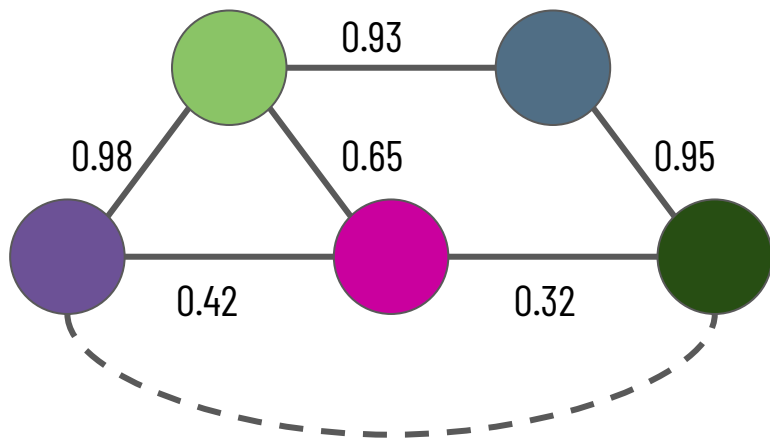
Represent long range probabilities of non-adjacent nodes belonging to the same neuron



Lifted Edges

Represent long range probabilities of non-adjacent nodes belonging to the same neuron

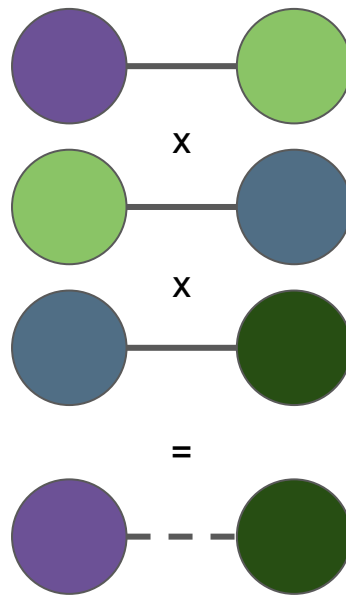
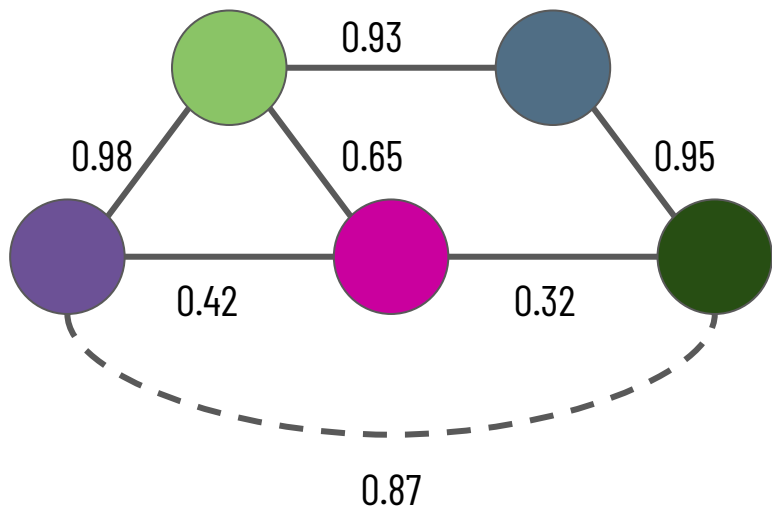
Take value of highest probability path between two nodes



Lifted Edges

Represent long range probabilities of non-adjacent nodes belonging to the same neuron

Take value of highest probability path between two nodes

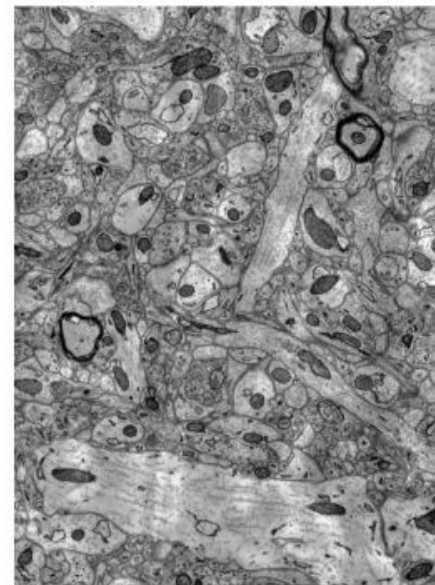
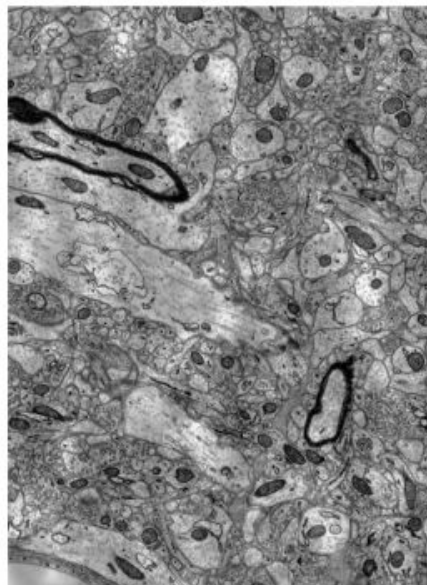


Datasets

Kasthuri

Princeton Neuroscience Institute

SNEMI3D



2 Volumes

$6 \times 6 \times 30 \text{ nm}^3 / \text{vx}$

$1335 \times 1809 \times 338 \text{ vx}$

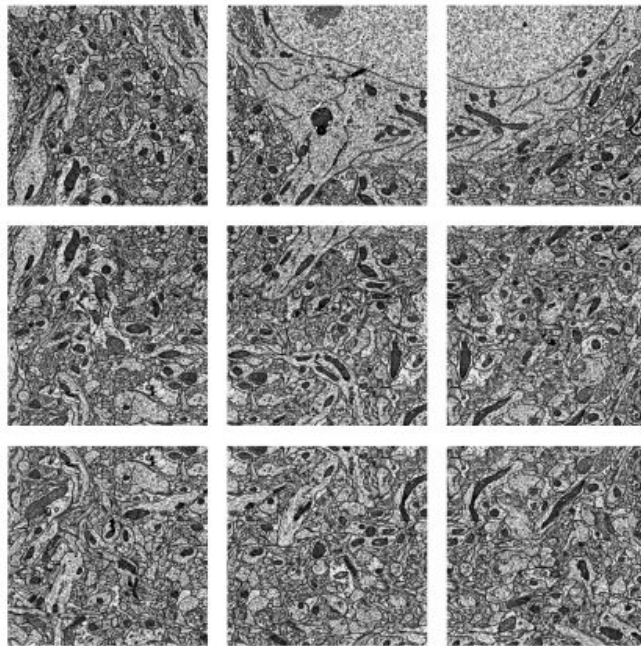
$8.01 \times 10.85 \times 10.14 \text{ } \mu\text{m}^3$

Datasets

Kasthuri

Princeton Neuroscience Institute

SNEMI3D



9 Volumes

$3.6 \times 3.6 \times 40 \text{ nm}^3 / \text{vx}$

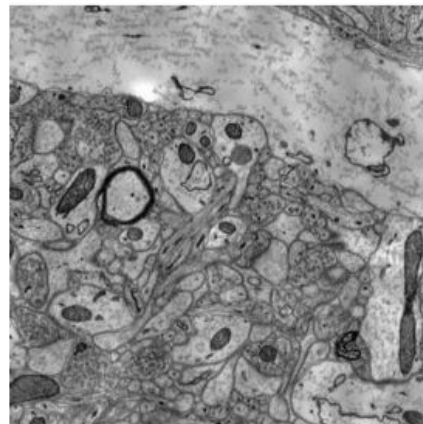
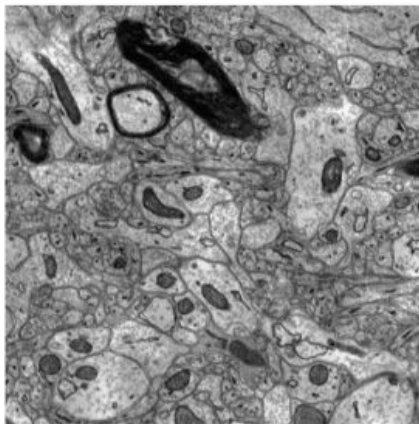
$2048 \times 2048 \times 256 \text{ vx}$

$7.37 \times 7.37 \times 10.24 \text{ } \mu\text{m}^3$

Datasets

Kasthuri

Princeton Neuroscience Institute



SNEMI3D

2 Volumes

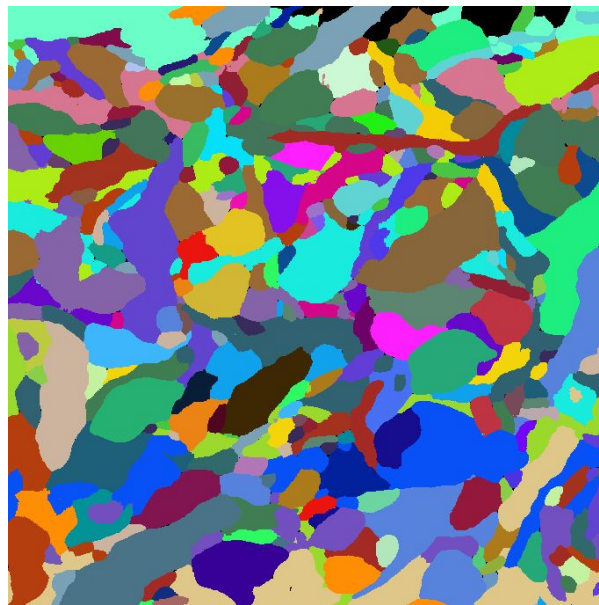
$3 \times 3 \times 30 \text{ nm}^3 / \text{vx}$

$1024 \times 1024 \times 100 \text{ vx}$

$3.07 \times 3.07 \times 3 \text{ } \mu\text{m}^3$

Input Segmentations

For the two PNI Test datasets, we use zwatershed and mean agglomeration



Input Segmentations

For the Kasthuri and SNEMI3D datasets, we use the waterz agglomeration strategy



Split Variation of Information

Measure of entropy between segmentation and ground truth

Split Variation of Information

Measure of entropy between segmentation and ground truth

VI Split: Increases if two voxels from the same neuron have different labels



Split Variation of Information

Measure of entropy between segmentation and ground truth

VI Split: Increases if two voxels from the same neuron have different labels



VI Merge: Increases if two voxels from different neurons have the same label



Split Variation of Information

Measure of entropy between segmentation and ground truth

VI Split: Increases if two voxels from the same neuron have different labels



VI Merge: Increases if two voxels from different neurons have the same label

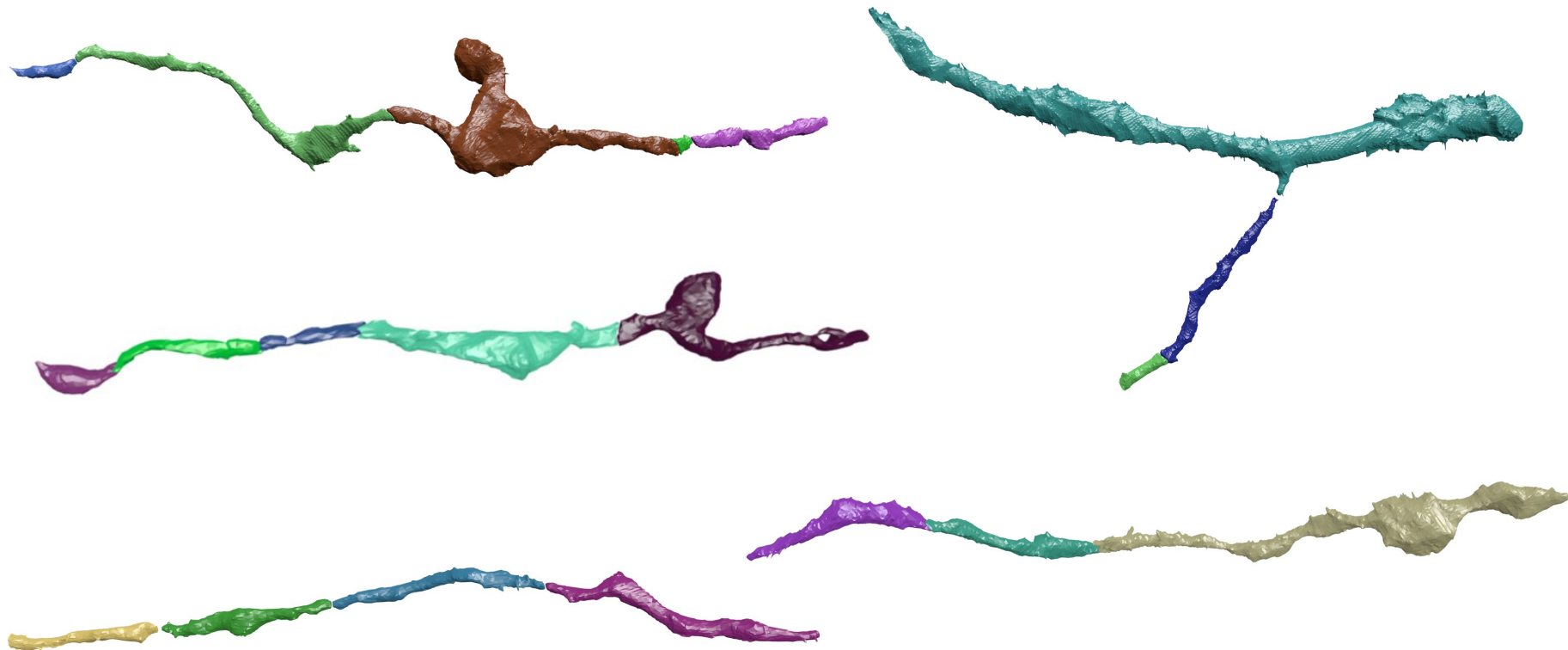


Total Variation of Information = VI Split + VI Merge

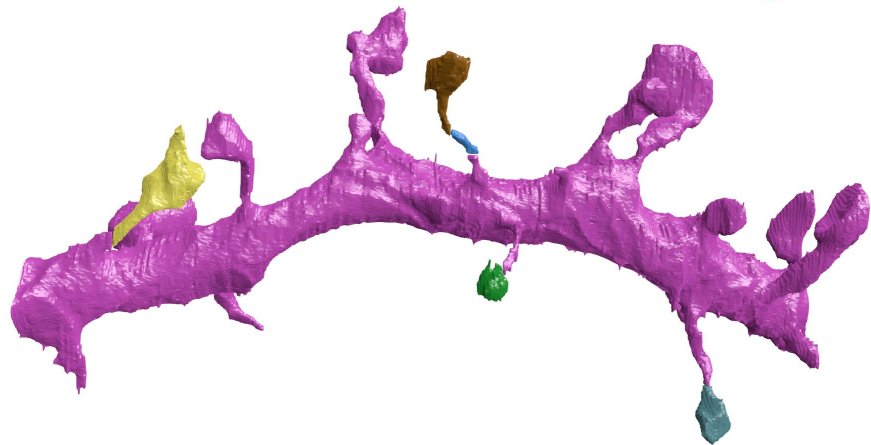
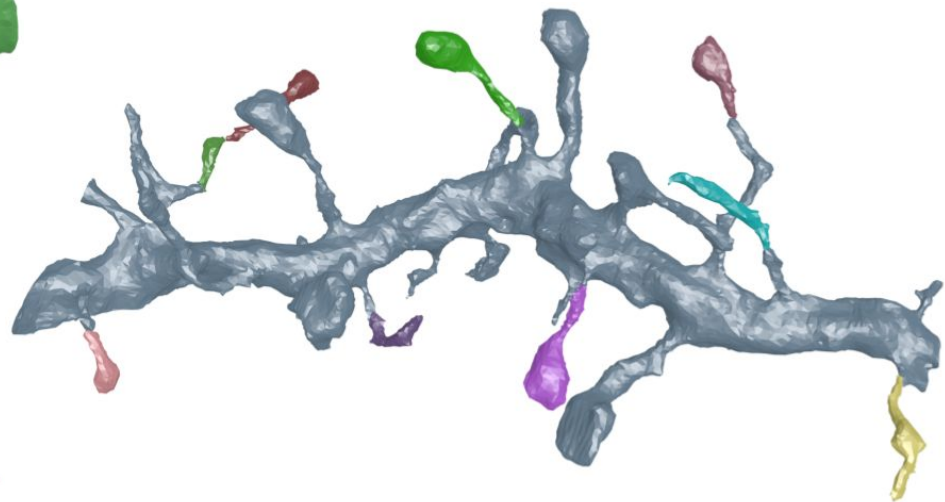
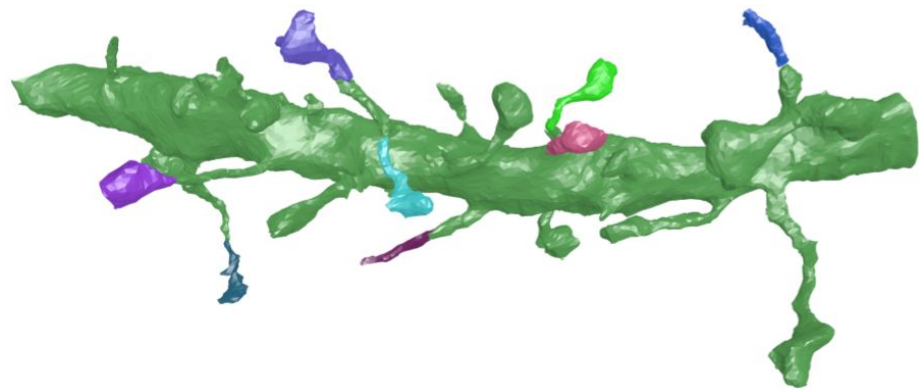
Variation of Information

Dataset	Baseline	Proposed	Decrease
PNI Test One	0.491	0.388	-20.9%
PNI Test Two	0.416	0.297	-28.7%
Kasthuri Test	0.965	0.815	-15.6%
SNEMI3D	0.807	0.647	-19.8%

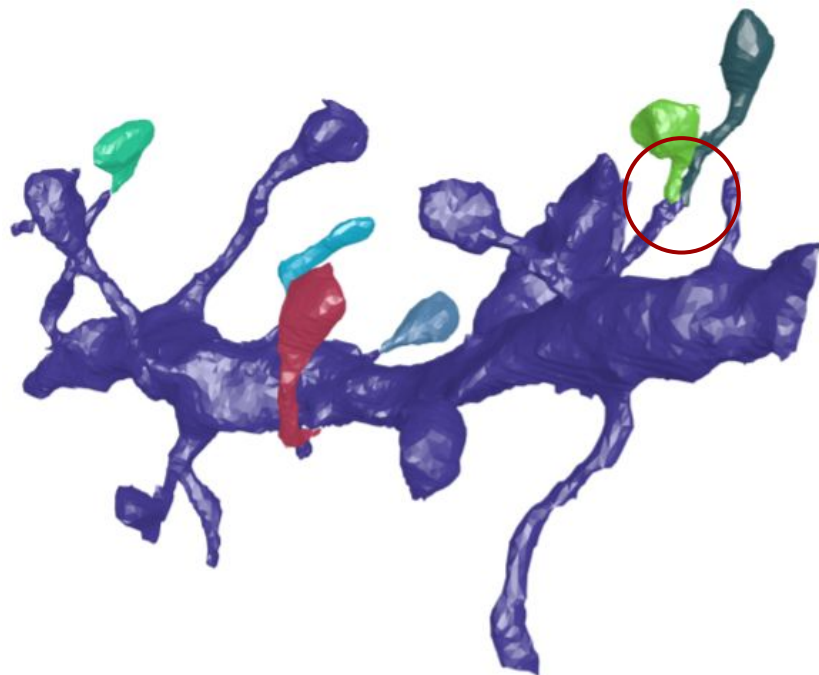
Qualitative Results



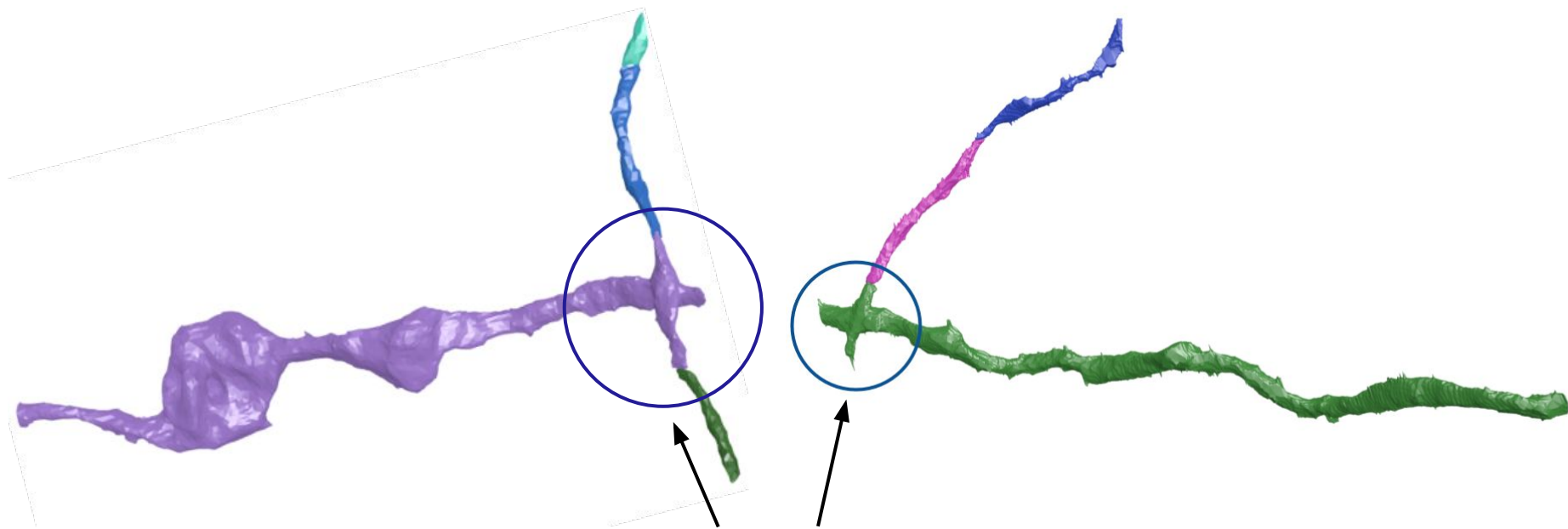
Qualitative Results



Failure Cases



Failure Cases



Errors in Input Segmentation

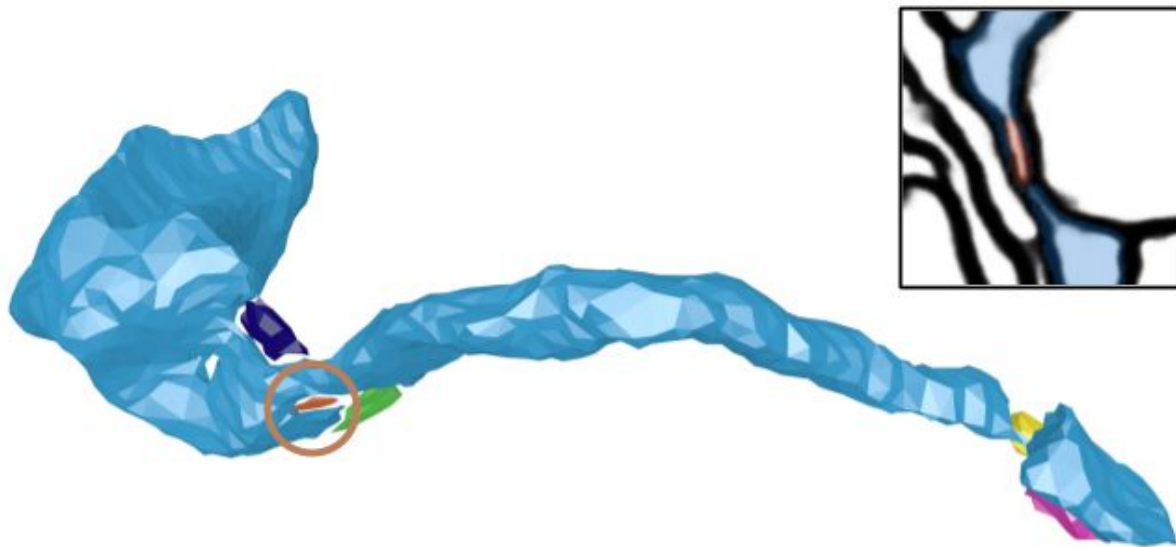
Ablation Studies: Node Generation

Goal: Merge all small segments with a nearby larger segment from the same neuronal process

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Baseline: How many small segments belong to the same neuron as the high affinity large neighbor?



Ablation Studies: Node Generation

Goal: Merge all small segments with a nearby larger segment from the same neuronal process

Baseline: How many small segments belong to the same neuron as the high affinity large neighbor?

Dataset	Baseline (↑)	Proposed (↑)
PNI Test One	305/521 (36.9%)	686/129 (80.2%)
PNI Test Two	185/281 (39.7%)	444/75 (85.5%)
Kasthuri Test	4,514/8,604 (52.5%)	6,623/2,020 (76.6%)

The number of correctly merged small segments versus the number of incorrectly merged segments

Ablation Studies: Edge Generation

Goal: Identify all split errors while minimizing the number of total edges in the graph

Ablation Studies: Edge Generation

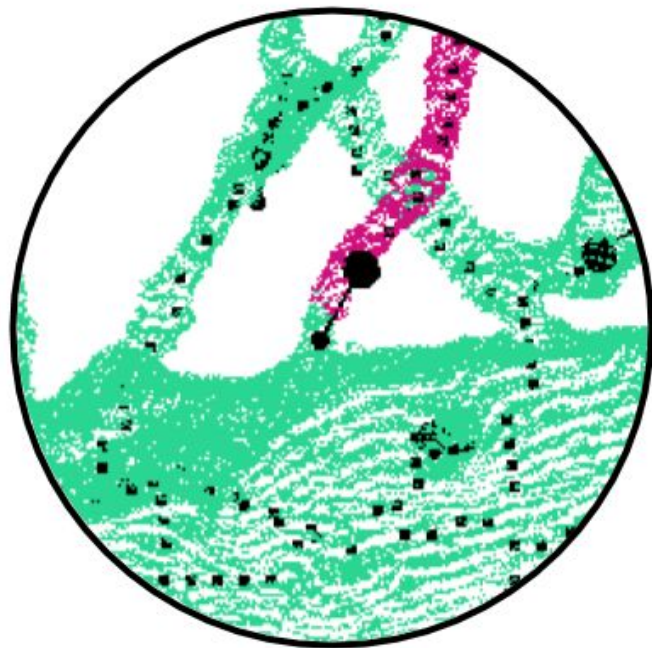
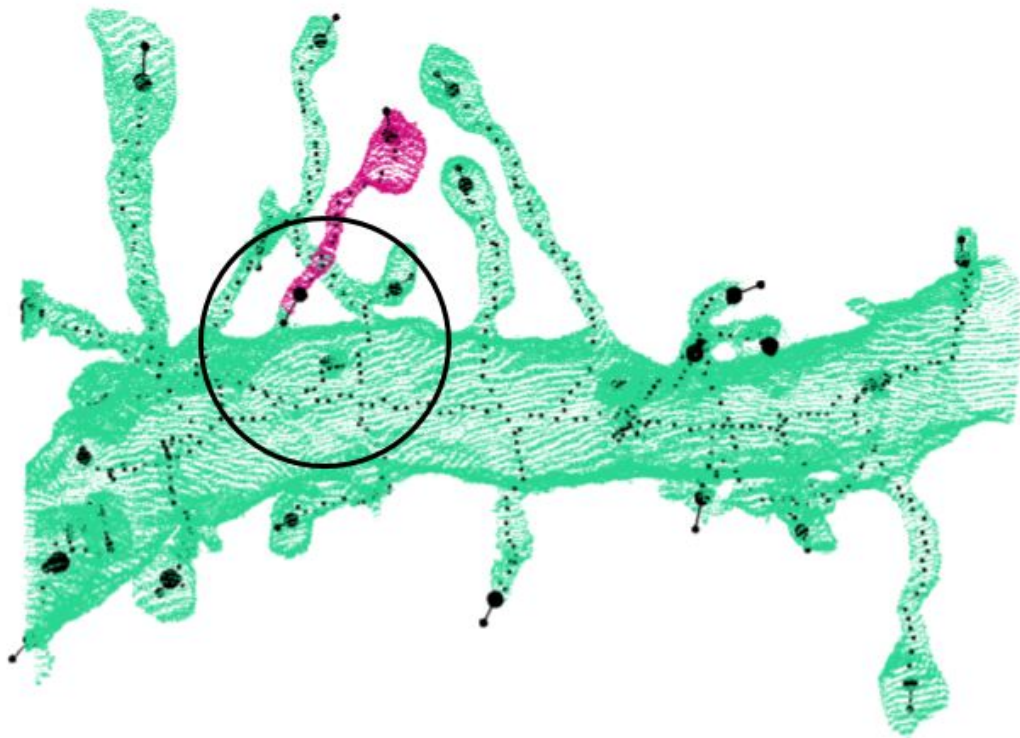
Goal: Identify all split errors while minimizing the number of total edges in the graph

Baseline: How many total edges are there in the adjacency graph?

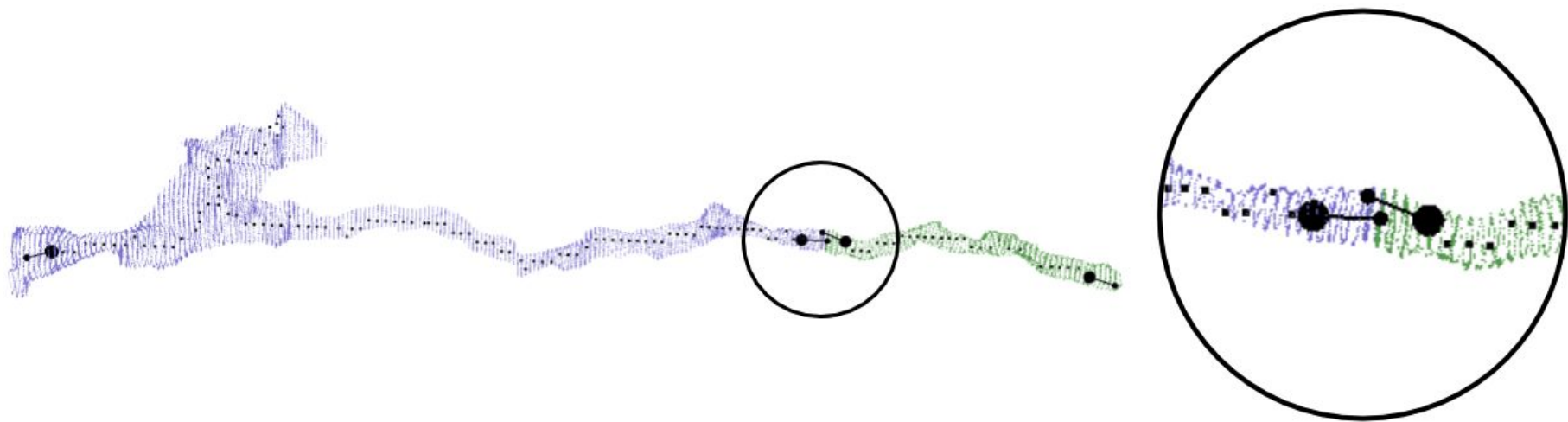
Dataset	Baseline	Proposed	Edge Recall (\uparrow/\downarrow)
PNI Test One	528 / 25,619	417 / 10,074	79.0% / 39.3%
PNI Test Two	460 / 30,388	370 / 11,869	80.4% / 39.1%
Kasthuri Test	1,193 / 43,951	936 / 18,168	78.5% / 41.3%

The number of edges in the graph that correspond to split errors, the total number of edges, and the recall

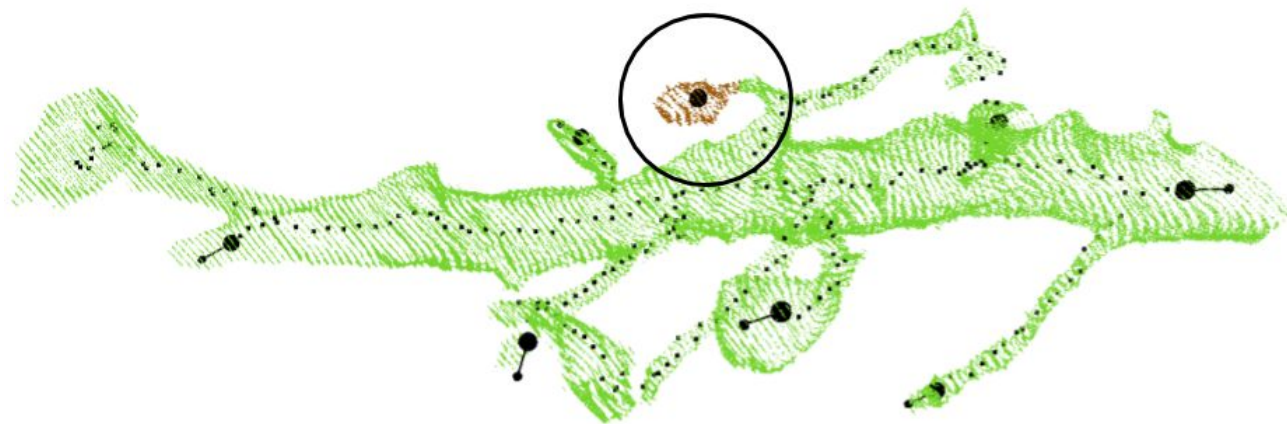
Ablation Studies: Edge Generation



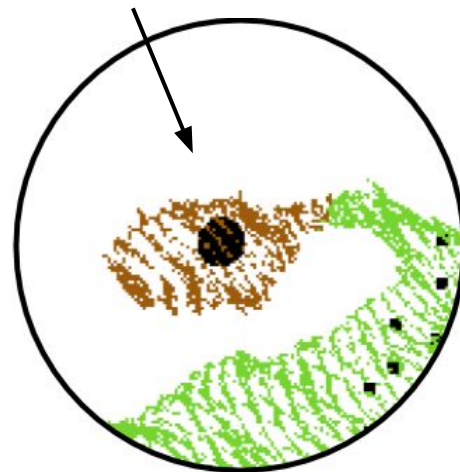
Ablation Studies: Edge Generation



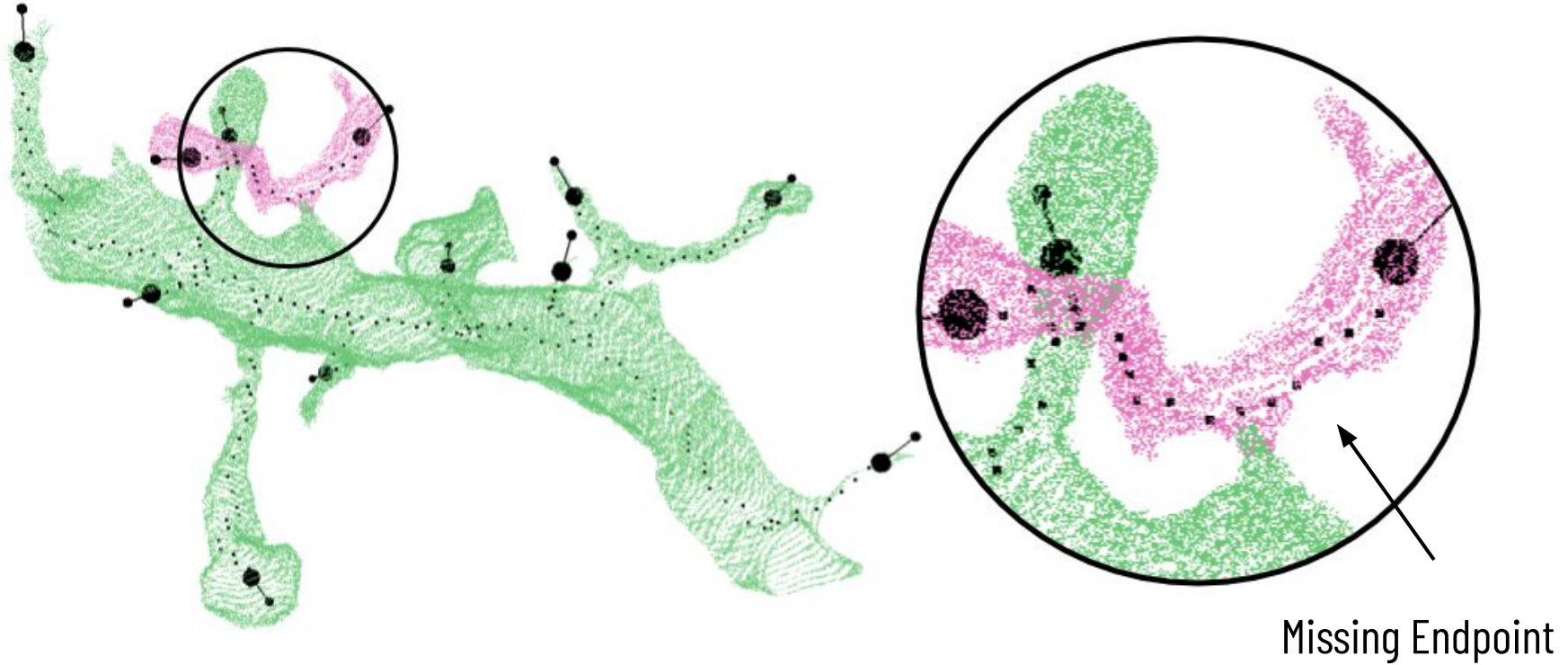
Edge Generation Failure Cases



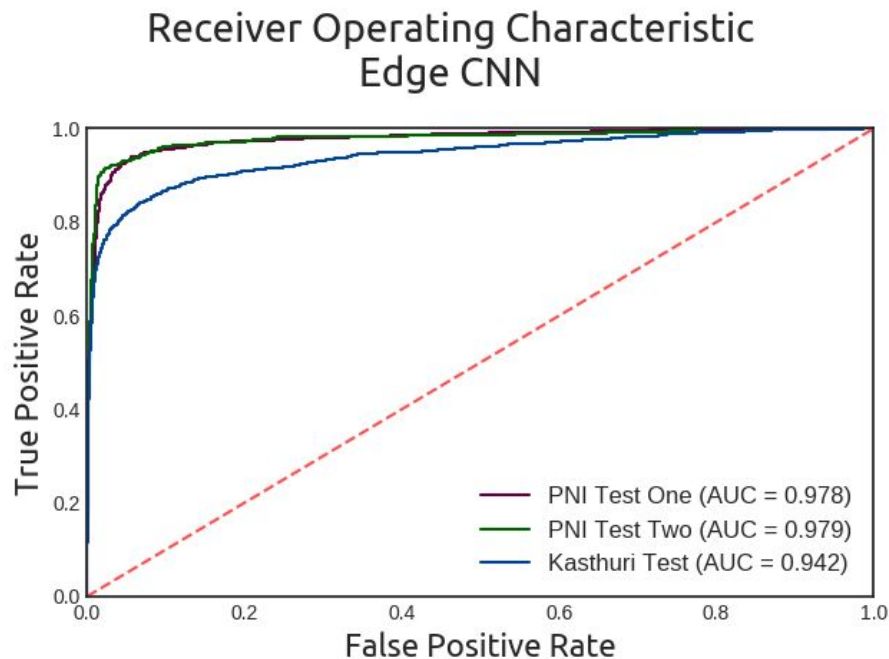
Trivial Skeleton



Edge Generation Failure Cases



Ablation Studies: Edge Weight Assignment



Accuracies:

PNI Test One: 96.4%

PNI Test Two: 97.2%

Kasthuri: 93.4%

Running Times

Time to process a gigavoxel dataset

Step	Running Time
Node Generation	281 seconds
Edge Generation	351 seconds
Lifted Multicut	13 seconds
Total	10.75 minutes

Efficient Correction for EM Connectomics with Skeletal Representation

Konstantin Dmitriev¹, Toufiq Parag², Brian Matejek², Arie Kaufman¹, Hanspeter Pfister²

¹Stony Brook University

²Harvard University



Harvard John A. Paulson
School of Engineering and
Applied Sciences



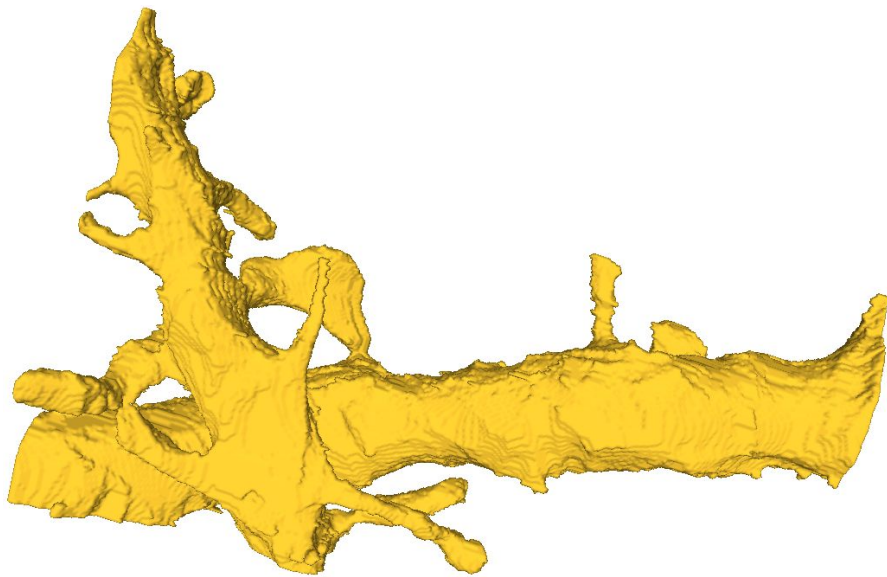
Addressing Merge Errors

Hard to efficiently correct since the search space of possible errors is very large

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Hard to efficiently correct since the search space of possible errors is very large

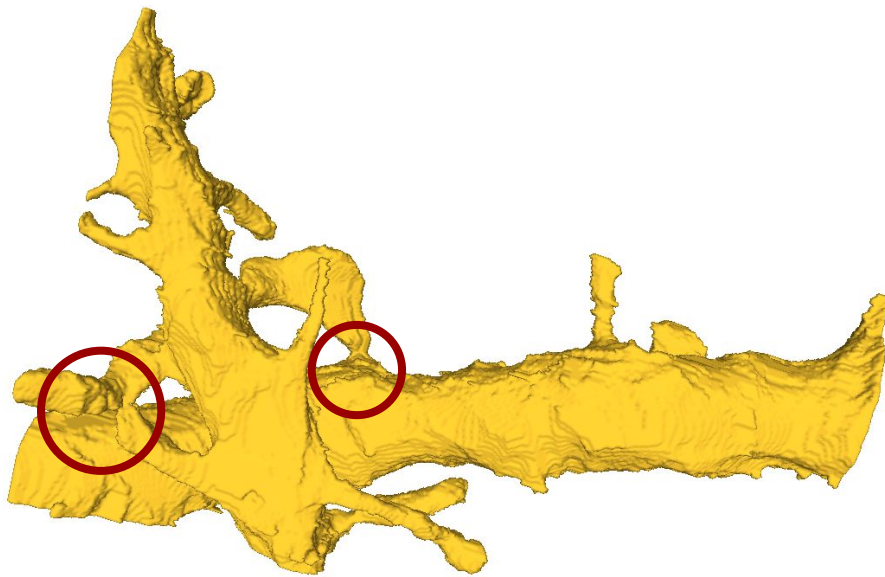
However, still occur in all segmentation strategies



Addressing Merge Errors

Hard to efficiently correct since the search space of possible errors is very large

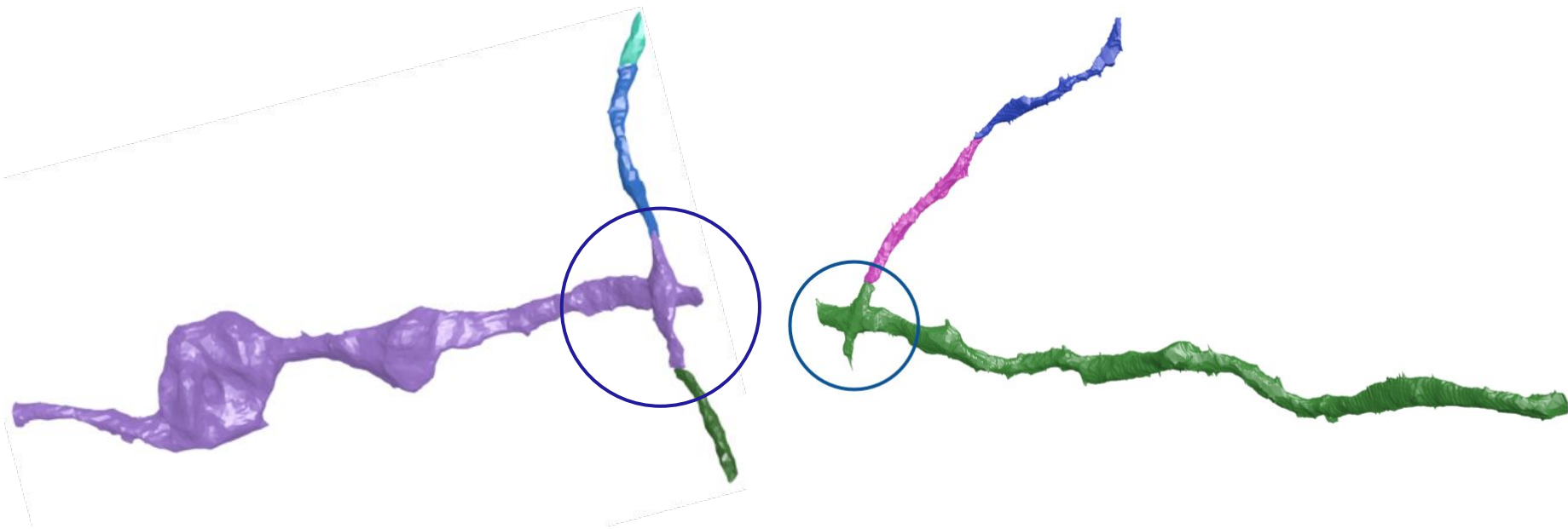
However, still occur in all segmentation strategies



Addressing Merge Errors

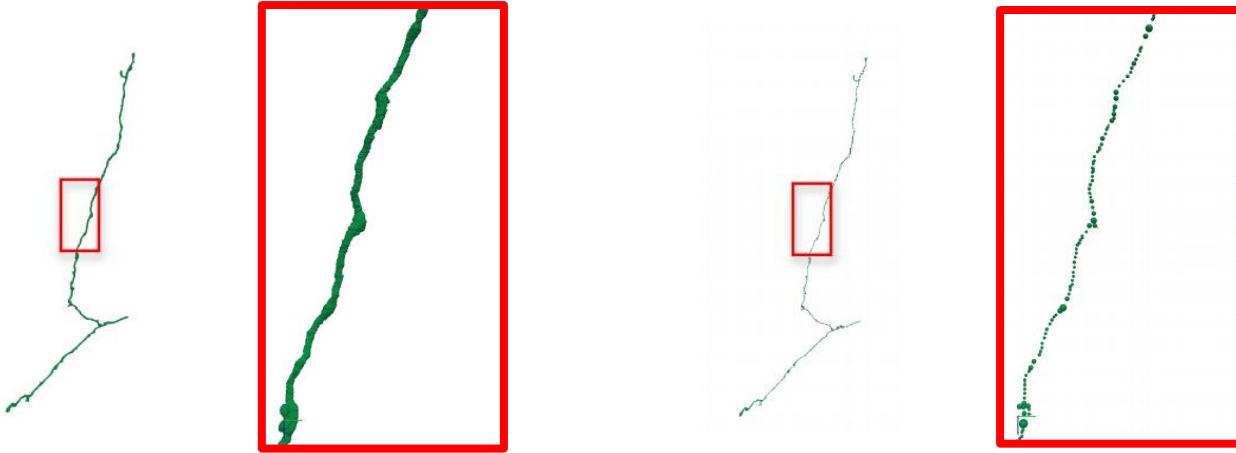
Hard to efficiently correct since the search space of possible errors is very large

However, still occur in all segmentation strategies



Skeleton Generation

Use NeuTu to generate skeletons for all segments

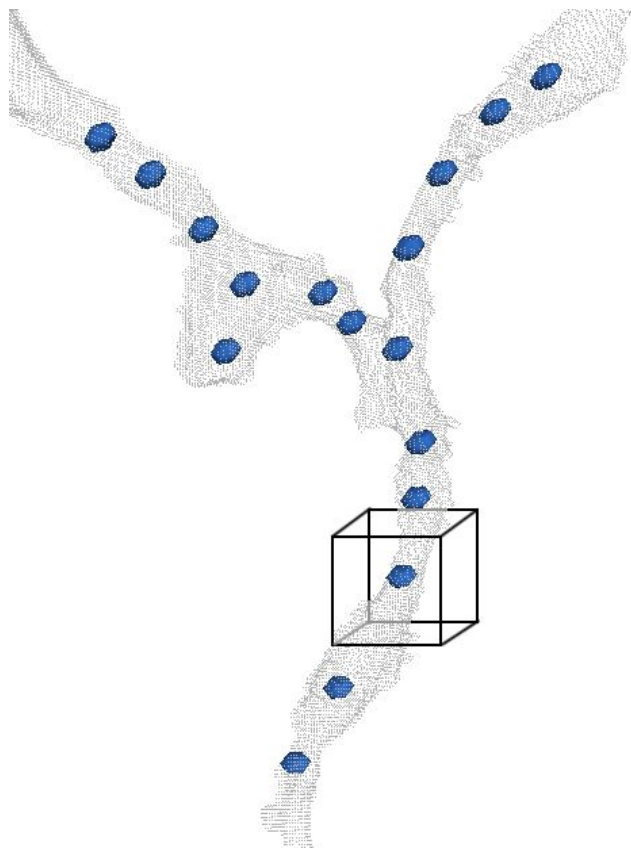


Zhao, T. et al., NeuTu: Software for Collaborative, Large Scale, Segmentation-Based Connectome Reconstruction, *Frontiers in Neural Circuits*, 2018.

Skeleton Generation

Use NeuTu to generate skeletons for all segments

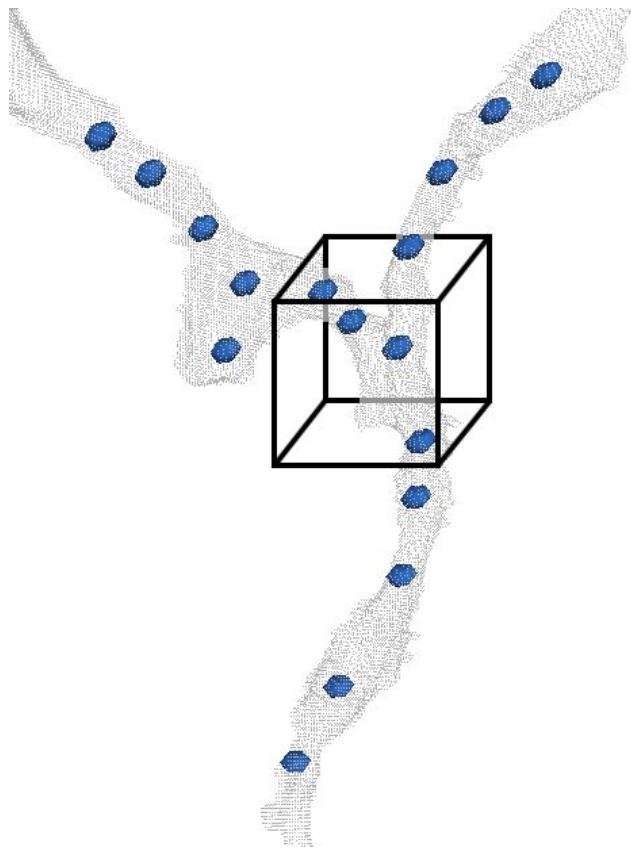
Reduce search locations to skeleton points



Skeleton Generation

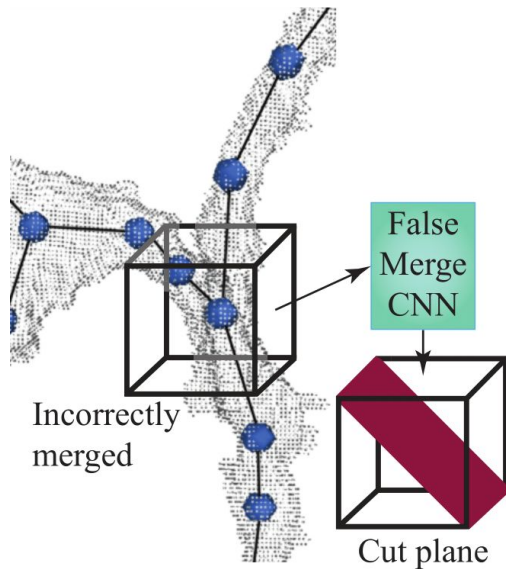
Use NeuTu to generate skeletons for all segments

Reduce search locations to skeleton points



Identifying Merge Errors

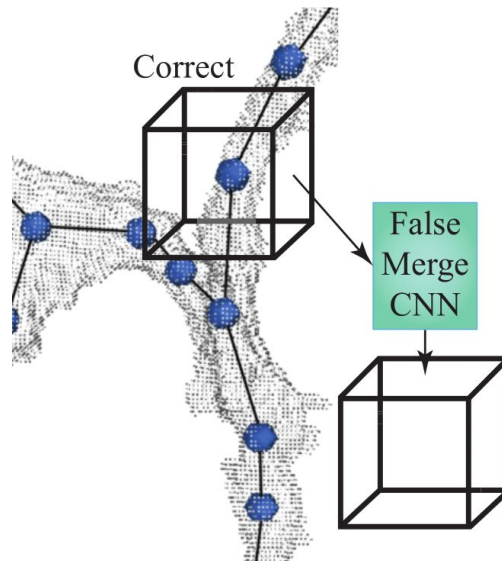
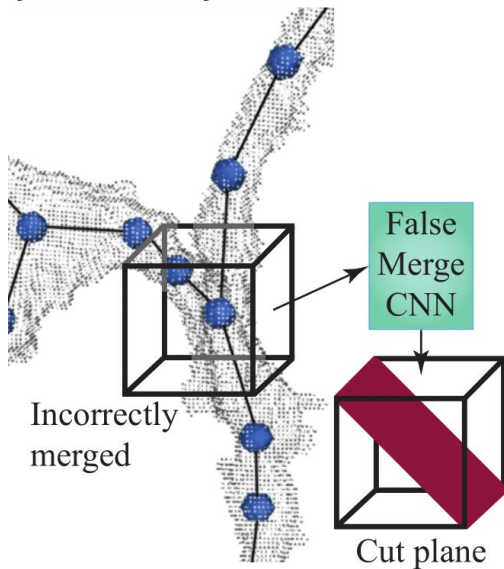
We use a CNN that takes the segmentation and image data as input and produces a split candidate



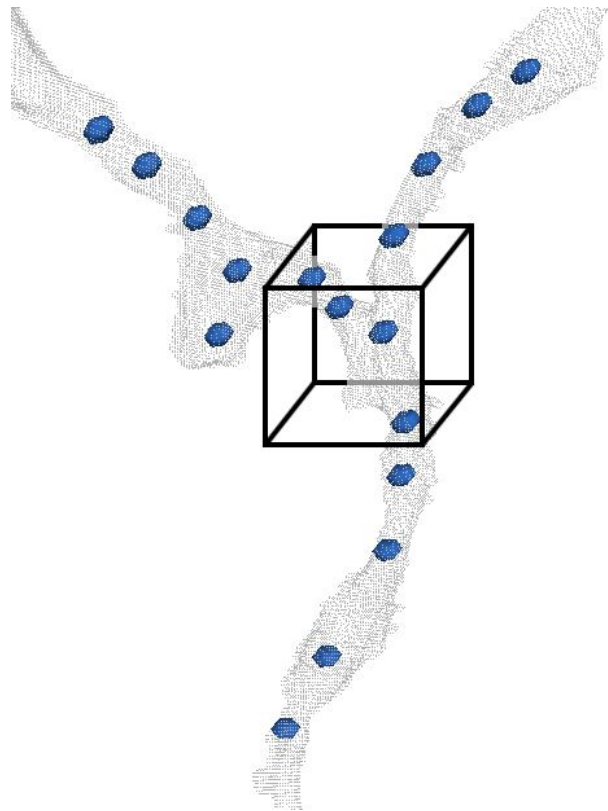
Identifying Merge Errors

We use a CNN that takes the segmentation and image data as input and produces a split candidate

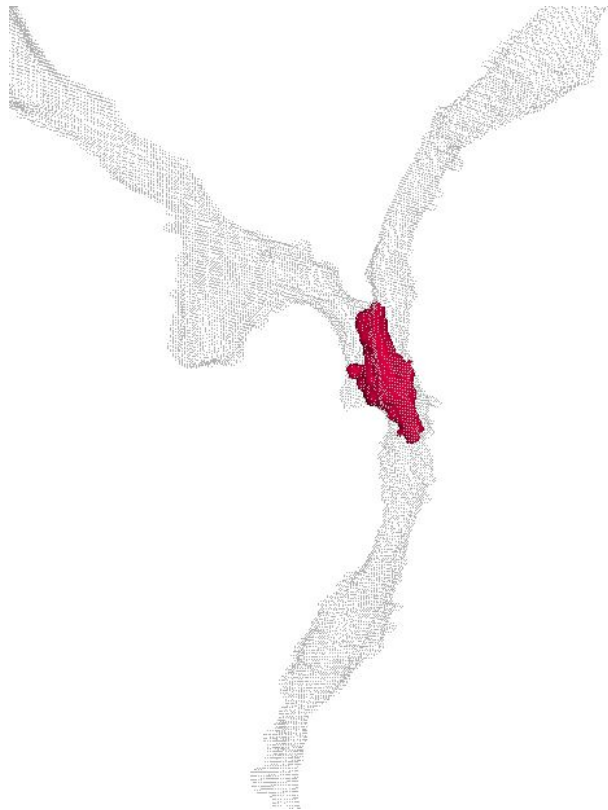
Correctly segmented regions return no



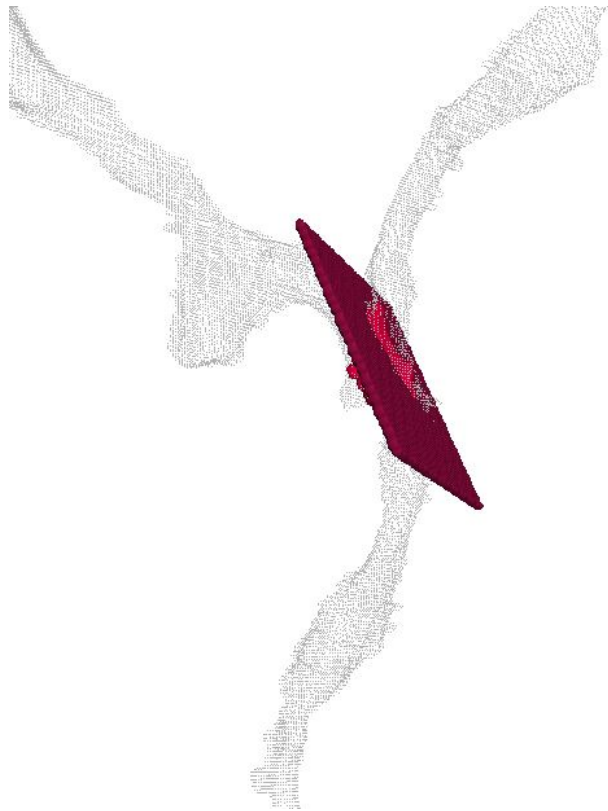
Merge Correction Example



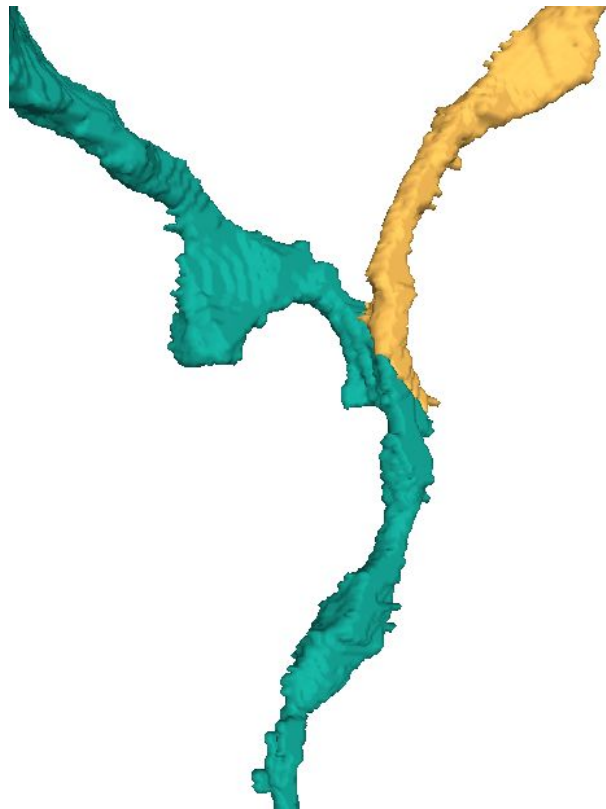
Merge Correction Example



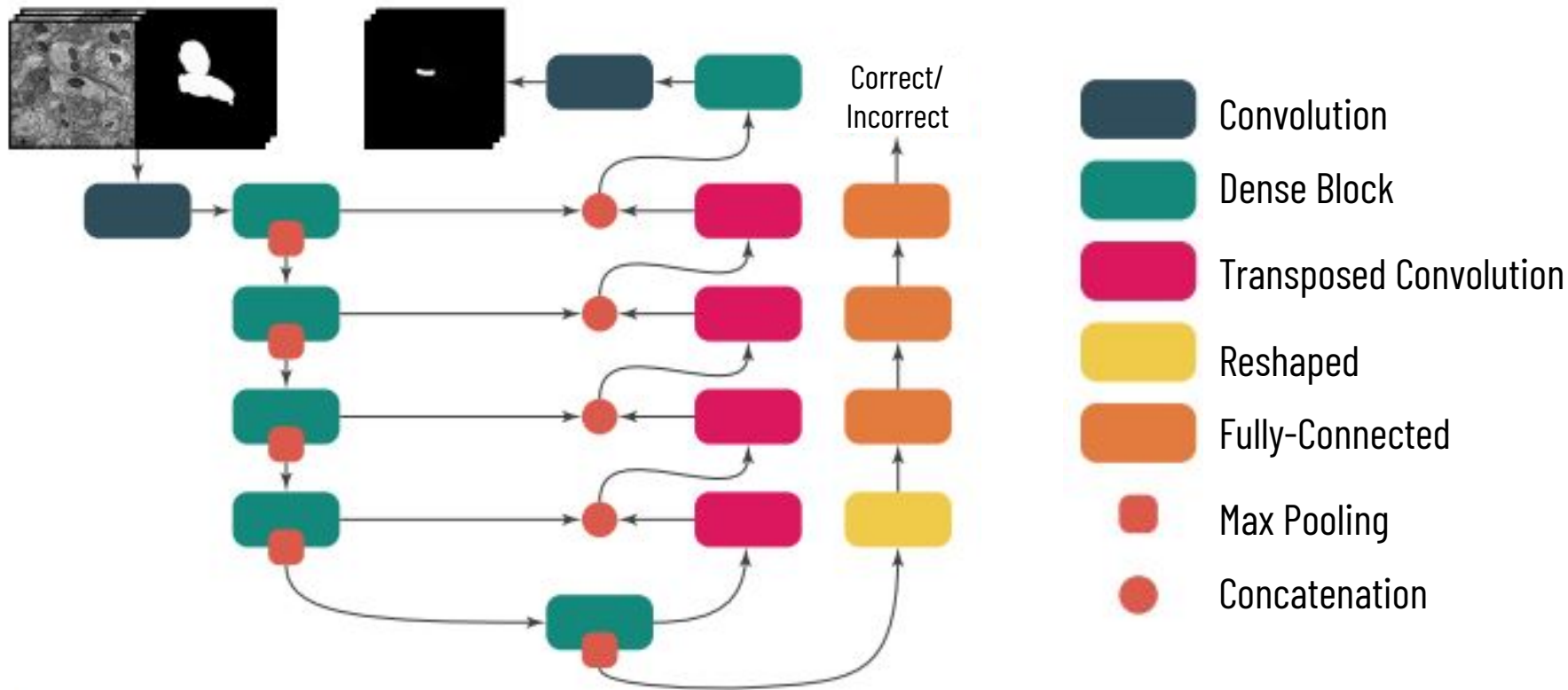
Merge Correction Example



Merge Correction Example



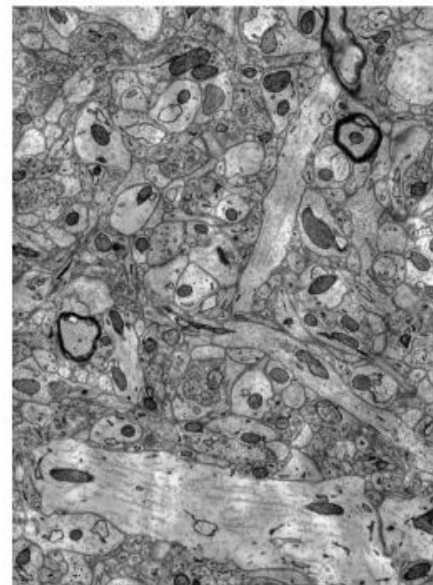
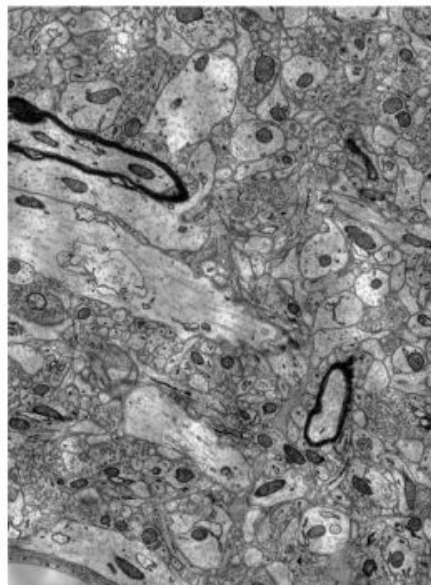
Network Architecture



Datasets

Kasthuri

Princeton Neuroscience Institute



2 Volumes

$6 \times 6 \times 30 \text{ nm}^3 / \text{vx}$

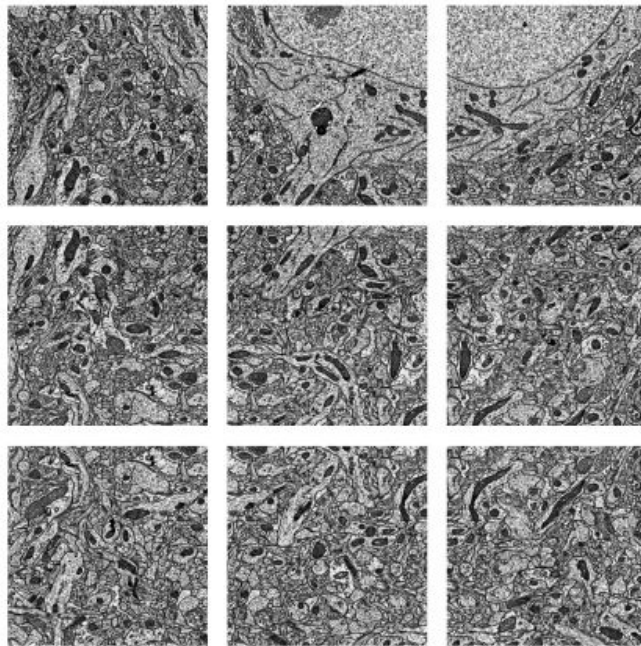
$1335 \times 1809 \times 338 \text{ vx}$

$8.01 \times 10.85 \times 10.14 \text{ } \mu\text{m}^3$

Datasets

Kasthuri

Princeton Neuroscience Institute



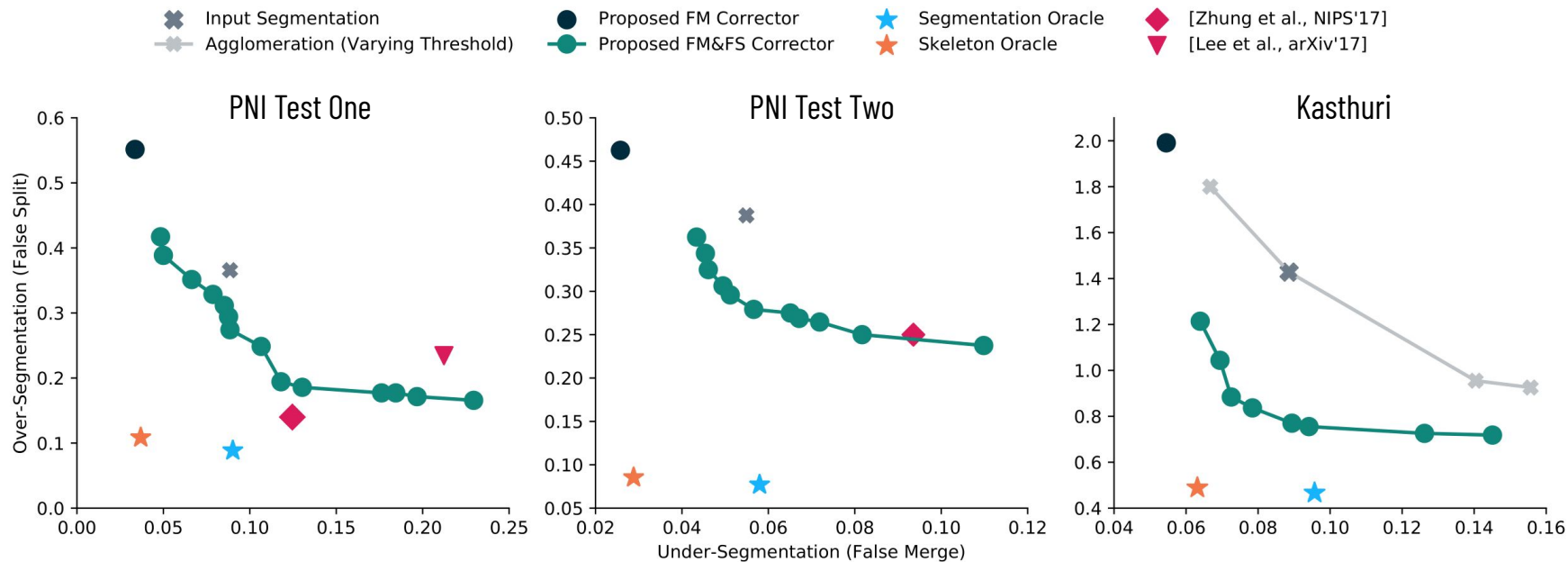
9 Volumes

$3.6 \times 3.6 \times 40 \text{ nm}^3 / \text{vx}$

$2048 \times 2048 \times 256 \text{ vx}$

$7.37 \times 7.37 \times 10.24 \text{ } \mu\text{m}^3$

Results



Search Space Reduction

Size	PNI Test One	PNI Test Two	Kasthuri
Volume Size	1.074×10^9 vx	1.074×10^9 vx	0.816×10^9 vx
Query Points	40,621 pts	41,513 pts	62,815 pts
Search Reduction	26,433x	25,865x	12,994x

Research Sponsors



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Visual Computing Group



Hanspeter Pfister



Thank you!

Questions?